

# Licensing Information

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## **Contact Information**

Questions regarding this document can be directed to Greg Mayer (gsmayer@gmail.com), who would be happy to hear your suggestions on how to improve this document.

# Welcome to QH6 Recitation!

*We'll get started at 8:05. See if you can:*

- use the chat window (bottom left) to send a message
- use your mic to say hi: press and hold TALK button
- move yourself in and out of a breakout room (top right)
- draw a picture in the space below of something (drawings are always anonymous)



[https://gatech.wimba.com/main/classroom.html?channel=\\_BLTI\\_wc\\_503616ac191c77\\_89781090&x=1349895780](https://gatech.wimba.com/main/classroom.html?channel=_BLTI_wc_503616ac191c77_89781090&x=1349895780)



Archive : Stopped

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Breakout Rooms

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Note: This folder does not have any slide content.



TALK



Options

Exit - Lobby - Help

Audio input device, Built-in Microphone, now active

>> Mayer\_Gregory\_Stuart has moved you to Breakout Room 2.

>> Mayer\_Gregory\_Stuart has moved you back to the Main Room.

People (1)

Mayer\_Gregory\_S

To: Main Room



Center for the enhancement of teaching and learning

# If you have questions during recitation

## Voice

- use microphone any time
- to use mic, pres TALK, or press and hold
  - Windows: control
  - Mac: command

## Text

- use chat window to send message
- can send a message to me, another student, or to "main room"

# Purpose of Recitations

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Currently, the purpose of our recitations:

help students understand course material so that they can complete assignments and prepare for quizzes and exams.

# QH6 in a Nutshell

- students in Math 1502 are divided into 6 sections
- ours is the only section that
  - doesn't have campus students
  - uses Wimba for recitations
- Why Wimba?
  - you can interact with students at other schools

# Wimba Technical Problems?

You can:

- reload your browser
- log in/out of Wimba
- use a different web browser (don't use Chrome)
- get help from another student and/or your TA
- contact Wimba tech support

<http://support.blackboardcollaborate.com>

# Tablets and Mics

Students in QH6 can borrow tablets and mics

If you already have a tablet and/or mic you want to use,  
that's ok too

Equipment need to be returned

If you don't have a tablet and/or mic and want to borrow  
one, email me

Tablets come with CD, use it to configure tablet settings



# Grading Weights

|             | QH6 (%) | All other sections (%) |
|-------------|---------|------------------------|
| Homework    | 10      | 10                     |
| Final       | 25      | 25                     |
| Quizzes     | 60      | 65                     |
| Recitations | 5       | 0                      |
| Total       | 100     | 100                    |

Grades will be made available through T- Square

# Grading

Activities not be graded for first few recitations.

Each recitation activity is worth  $5\% / N$ , where  $N$  = number of graded activities in the semester.

# Related Websites

- Recordings of recitations and lectures: [tegrity.gatech.edu](http://tegrity.gatech.edu)
- Discussion forum: [piazza.com](http://piazza.com)
- Lectures: [gtcourses.gatech.edu](http://gtcourses.gatech.edu)
- Homework: [www.mymathlab.com](http://www.mymathlab.com)

First homework due August 22, 11:59 PM

MATH 1502 - Calculus II 08/19/2013 07:46 AM

Thomas Morley

Handwritten mathematical derivation of the sum of a geometric series:

$$3 + \frac{3}{4} + \frac{3}{4^2} + \dots$$
$$- \frac{3}{1 - 1/4} =$$

Handwritten mathematical derivation of the sum of a geometric series:

$$3 + \frac{3}{4} + \frac{3}{4^2} + \dots$$

YOUR QUESTION

SUBMIT

Data posted successfully



# Your TA: Greg



- Canadian, eh
- mon français est tres mauvais
- moved to the US ~1 year ago
- post-doctoral fellow
- PhD in applied math (image processing), MSc in Electrical Engineering

- email or call me with any questions you have
- [greg.mayer@ceismc.gatech.edu](mailto:greg.mayer@ceismc.gatech.edu)
- 404-894-8599

# Questions?

Any questions before we discuss

- Geometric Series,
- Alternating Series,
- Taylor Series, and
- Taylor Polynomials?

# Geometric Series

The sum of the geometric series is equal to

$$\sum_{k=1}^{\infty} ar^{k-1} =$$

## Application

Express 1.79797979... as a rational number.

1.79797979797979



Examples Random

Input interpretation:

1.79797979797979

Rational approximation:

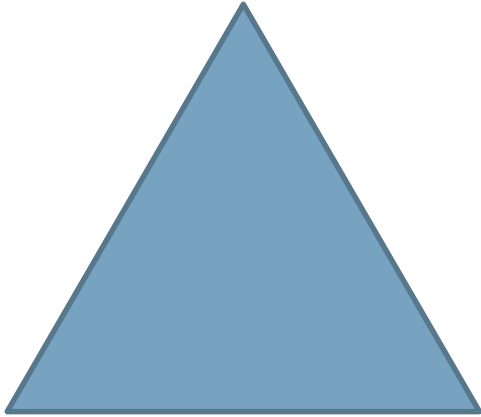
$$\frac{178}{99} = 1 + \frac{79}{99}$$

What other methods can you use to check your answer?



## Koch Snowflake

Let's create a Koch Snowflake and find its area.  
Start with an equilateral triangle with unit area.



The formula for the \_\_\_\_\_ is

$$P_N = \sum_{k=0}^N \frac{f^{(k)}(\quad)}{k!} x^k = f(\quad) + \frac{f'(\quad)}{1!} x + \frac{f''(\quad)}{2!} x^2 + \dots + \frac{f^{(N)}(\quad)}{N!} x^N$$

Formula for the \_\_\_\_\_ is

$$f(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(\quad)}{k!} x^k = f(\quad) + \frac{f'(\quad)}{1!} x + \frac{f''(\quad)}{2!} x^2 + \dots$$

How are these formulas different?

Formula for  $\exp(x)$

In class you saw (or will see that)

$$\exp(x) = e^x = \sum_{k=0}^{\infty} \frac{x^k}{k!}$$

Find the Taylor expansions of:

$$e^{-x} =$$

$$e^{-x^2} =$$

First Question on Quiz 1 Last Year

Use series to find the limit as  $x \rightarrow 0$  of  $\frac{e^{2x^2} - 1 - x^2}{x^4}$

# RECITATION 01

1/2

WRITE

$$1.\overline{79} = 1 + \frac{79}{\underset{(100)}{?}} + \frac{79}{\underset{(10000)}{?}} + \frac{79}{\underset{(1000000)}{?}} + \dots$$

$$= 1 + \frac{79}{100} \left[ 1 + \frac{1}{100} + \frac{1}{10000} + \dots \right]$$

$$= 1 + \frac{79}{100} \left[ \frac{1}{100^0} + \frac{1}{100^1} + \frac{1}{100^2} + \dots \right]$$

$$= 1 + \frac{79}{100} \sum_{k=?}^{\infty} \left( \frac{1}{100} \right)^k$$

$$= 1 + \frac{79}{100} \left( \frac{1}{1-?} \right)$$

ASK WHAT DOES THIS WORK OUT TO?

$$= 1 + \frac{79}{99}$$

$$= \frac{178}{99}$$

? = get students to tell you, or screw it up & ask them to fix

where should sum start?

1, then exp is k-1

0, then exp is k

1/100, why?

WE HAVE EXPRESSED

A REPEATING DECIMAL

AS A RAT. NUMBER.

1.79 (labc is similar

# RECITATION 02

2

SAY



1, divide each side into 3 equal segments  
2, make eq.  $\Delta$ 's on middle 3rd, REPEAT



area of (blue)  $\Delta = 1$

area of (red)  $\Delta = 1/9$

(green)  $\Delta = 1/9^2$

area of snowflake (first one)

$$= 1 + 3\left(\frac{1}{9}\right) + 12\left(\frac{1}{9^2}\right) + 48\left(\frac{1}{9^3}\right) + \dots$$

$$= 1 + 3\left(\frac{1}{9} + 4\frac{1}{9^2} + 4^2\frac{1}{9^3} + \dots\right)$$

$$= 1 + 3 \sum_{k=1}^{\infty} \frac{4^{k-1}}{9^k}$$

$$= 1 + \frac{3}{9} \left( \sum_{k=1}^{\infty} \frac{4^{k-1}}{9^{k-1}} \right)$$

$$= 1 + \frac{1}{3} \left( \frac{1}{1 - 4/9} \right)$$

what is this?

$$= \frac{8}{5}$$

FINITE AREA! whoa.

dd-dd-dd



each iteration has different color.

recall: area of  $\Delta$  is  $\frac{\sqrt{3}}{4}s^2$

(s = length one side)

How many red  $\Delta$ 's?

How many green  $\Delta$ 's?



## QH6 Recitation 02

Today:

1. Geometric Series (10.2)
2. Wimba
3. Taylor Series, Taylor Polynomials (10.8)

While we're waiting to start:

$$\sum_{k=0}^{\infty} \frac{10}{3^k} =$$



## WimbaCLASSROOM

Content

Breakout Rooms

Web

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Share



Default Content Folder



Go



Reset Content Frame

**Note: This folder does not have any slide content.**



TALK



Options

Exit - Lobby - Help - Cookie Policy

Connecting to server...

You have connected successfully!

You have entered 'QH6 Recitations'.

Your media format is WimbaMedia.

Audio input device, Built-in Microph, now active

To: Main Room



**C**enter for the  
**E**nhancement of  
**E**aching and  
**L**earning



# Wimba Status

clear

away

approve

disapprove

surprise

confusion

clap

laughter

go faster

go slower



# Taylor Polynomials and Series

Definition of the \_\_\_\_\_ is

$$P_N = \sum_{k=0}^N \frac{f^{(k)}(\quad)}{k!} x^k = f(\quad) + \frac{f'(\quad)}{1!} x + \frac{f''(\quad)}{2!} x^2 + \dots + \frac{f^{(N)}(\quad)}{N!} x^N$$

Definition of the \_\_\_\_\_ is

$$f(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(\quad)}{k!} x^k = f(\quad) + \frac{f'(\quad)}{1!} x + \frac{f''(\quad)}{2!} x^2 + \dots$$

How are these formulas different? \_\_\_\_\_

## Taylor Expansion of $e^x$

The Taylor expansion of  $e^x$ , about  $x = 0$ , is:

$$e^x = \sum_{k=0}^{\infty} \frac{(e^x)^{(k)}(0)}{k!} x^k =$$

Find the Taylor expansion of  $e^{-x}$  about  $x = 0$ .

Taylor Polynomials  $\exp(-x^2)$ , about  $x = 0$

# Checking our result



taylor expansion of  $e^{-x^2}$



Examples Random

Input interpretation:

series

$$e^{-x^2}$$

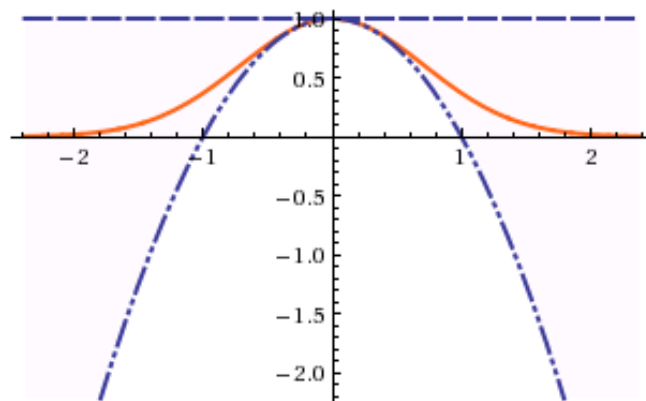
Series expansion at  $x=0$ :

More terms

$$1 - x^2 + \frac{x^4}{2} - \frac{x^6}{6} + \frac{x^8}{24} + O(x^9)$$

Approximations about  $x=0$  up to order 2:

More terms



(order  $n$  approximation shown with  $n$  dots)

Enable interactivity

# First HW

- When is it due?
- If you get stuck, send me an email.
- We can meet on Wimba. Send me an email to set up a time.

## Taylor Polynomials of $\exp(x)$ , about $x = 3$

# Checking our result

Taylor expansion of  $e^x$  at 3



Examples Random

Input interpretation:

series

$e^x$

point

$x = 3$

Series expansion at  $x=3$ :

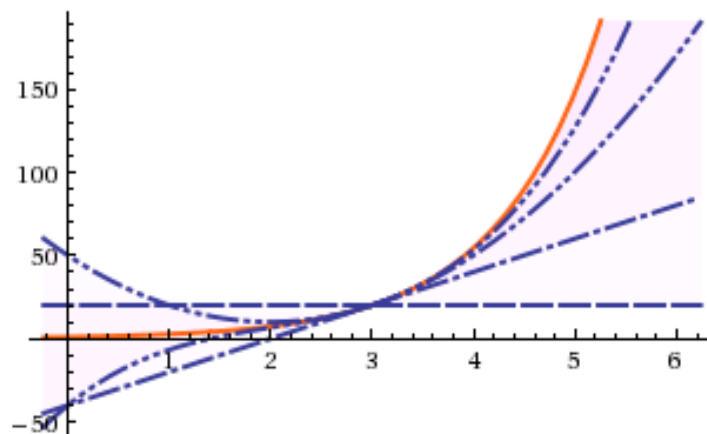
More terms

$$e^3 + e^3 (x-3) + \frac{1}{2} e^3 (x-3)^2 + \frac{1}{6} e^3 (x-3)^3 + \frac{1}{24} e^3 (x-3)^4 + \frac{1}{120} e^3 (x-3)^5 + O((x-3)^6)$$

(converges everywhere)

Approximations about  $x=3$  up to order 3:

More terms





# Remainder Theorems

Recall: the  $N^{\text{th}}$  Taylor Polynomial

$$P_N = \sum_{k=0}^N \frac{f^{(k)}(0)}{k!} x^k$$

Formula for the Taylor Series

$$\begin{aligned} f(x) &= \sum_{k=0}^{\infty} \frac{f^{(k)}(0)}{k!} x^k = f(0) + \frac{f'(0)}{1!} x + \frac{f''(0)}{2!} x^2 + \dots \\ &= f(0) + \frac{f'(0)}{1!} x + \frac{f''(0)}{2!} x^2 + R_3(x) \end{aligned}$$

Two useful expressions for the remainder

$$R_n(x) = \frac{f^{(n+1)}(c)}{(n+1)!} x^{n+1} \qquad |R_n(x)| \leq \left( \max_{t \in [0, x]} |f^{(n+1)}(t)| \right) \frac{|x|^{n+1}}{(n+1)!}$$

Example 1: Find the Lagrange form of the remainder,  $R_n(x)$ , if  $n = 4$ , and  $f(x) = e^{2x}$ .

# R02

## GEOMETRIC SERIES

$$\sum_{k=1}^{\infty} ar^{k-1} = \frac{a}{1-r}$$

ASK

what does  $|r|$  have to be?

$$|r| < 1$$

## EXAMPLE

"a"

$$\sum_{k=0}^{\infty} \frac{10}{3^k} = 10 \sum_{k=0}^{\infty} \frac{1}{3^k}$$

LET  $k = u-1$   
THEN, when  $k=0, u=1$

$$= 10 \left( \sum_{u=1}^{\infty} \frac{1}{3^{u-1}} \right)$$

$$= 10 \left( \frac{1}{1 - 1/3} \right)$$

$$= 10 \left( \frac{3}{2} \right)$$

$$= 15$$

ASK STUDENTS:

DOES THIS  
CONVERGE?  
WHY?

USE CHANGE TRICK OR FORMULA

$$\Rightarrow \sum_{k=1}^{\infty} ar^{k-1} = \sum_{k=0}^{\infty} ar^k = \frac{a}{1-r}$$

Nth ORDER

# TAYLOR POLY AT 0

2

$$P_N = \sum_{k=0}^N \frac{f^{(k)}(0)}{k!} x^k$$

## TAYLOR EXPANSION AT $x=0$

$$f(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(0)}{k!} x^k$$

$$e^x : f^{(0)}(0) = ?$$

$$f^{(1)}(0) = ?$$

$$f^{(2)}(0) = ?$$

$$e^x = \sum_{k=0}^{\infty} \frac{x^k}{k!}$$

1  
1  
1

3

TAYLOR ABOUT  $x=0$  OF  $e^{-x}$

$e^{-x}$  let  $u = -x$ ,

$$e^u = \sum_{k=0}^{\infty} \frac{u^k}{k!} = \sum_{k=0}^{\infty} \frac{(-1)^k x^k}{k!} = 1 - x + \frac{x^2}{2} - \frac{x^3}{3}$$

~~$e^{-x^2}$  let  $u = -x^2$~~

~~$$e^u = \sum_{k=0}^{\infty} \frac{u^k}{k!} = \sum_{k=0}^{\infty} \frac{(-1)^k x^{2k}}{k!}$$~~

AS/K

WHAT DOES "ABOUT  $x=0$ "

MEAN?

# Taylor poly $e^{-x^2}$ about $x=0$

4

WRITE START WITH TAYLOR EXPANSIONS

$$e^{-x^2} = \sum_{k=0}^{\infty} \frac{(-x^2)^k}{k!}$$

$$P_0 = \sum_{k=0}^0 \frac{(-x^2)^k}{k!} = ?$$

$$P_1 = \sum_{k=0}^1 \frac{(-x^2)^k}{k!} = ?$$

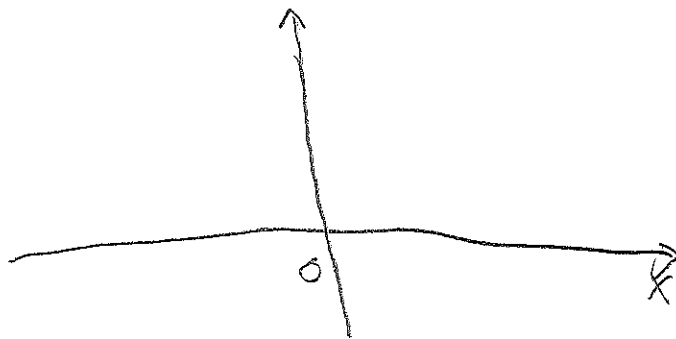
$$P_2 = ?$$



$$1 - x^2$$

$$1 - x^2 + \frac{x^4}{2}$$

lets  
try  
something  
different



CAN SOMEONE FROM \_\_\_\_\_ DRAW  $P_0$   
 " " " " "  $P_1$

5

$e^x$  at  $x=3$

TAYLOR EXPANSION OF  $f(x)$  at  $x=a$  is

$$f(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(a)}{k!} (x-a)^k,$$

EXPANSION OF  $e^x$  at  $x=3$  is

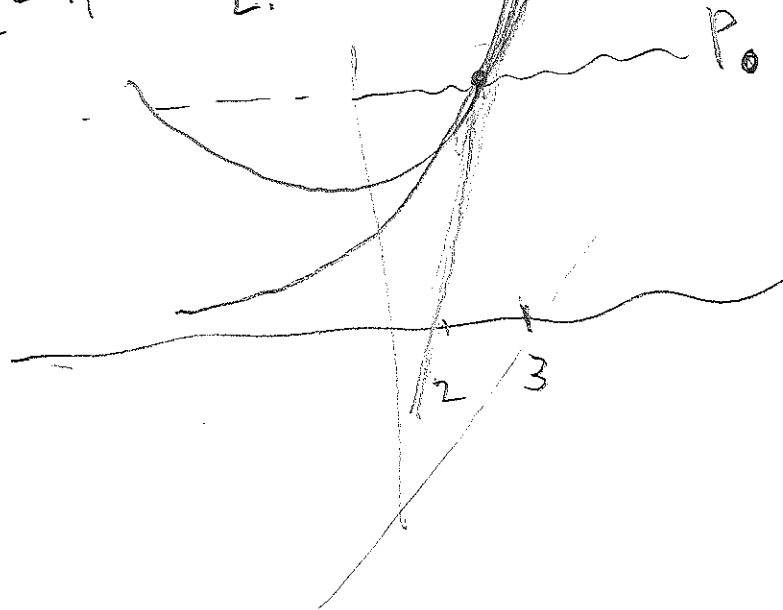
$$e^x = \sum_{k=0}^{\infty} \frac{e^3 (x-3)^k}{k!}$$

$e^3$

$$P_0 = e^3$$

$$P_1 = e^3 (x-3) = e^3 (x-2)$$

$$P_2 = P_1 + \frac{e^3 (x-3)^2}{2!} = \frac{1}{2} e^3 (x^2 - 4x + 5)$$



## QH6 Recitation 03

1.  $P_2(x)$  of  $1/(1-x)^2$
2. Lagrange remainder (10.9)
3. HW questions?
4. Announcements
5. Group work

While we're waiting to start:

- a) Plot a rough sketch of  $f(x) = 1/(1-x)^2$  for  $x$  between  $-1$  and  $+1$ .
- b) Use the Taylor expansion for  $1/(1-x)$  to find  $P_2(x)$  of  $f(x)$  about  $x = 0$ .

The Taylor expansion of  $1/(1-x)$  about  $x = 0$  is

$$\frac{1}{(1-x)} = 1 + x + x^2 + x^3 + \dots$$

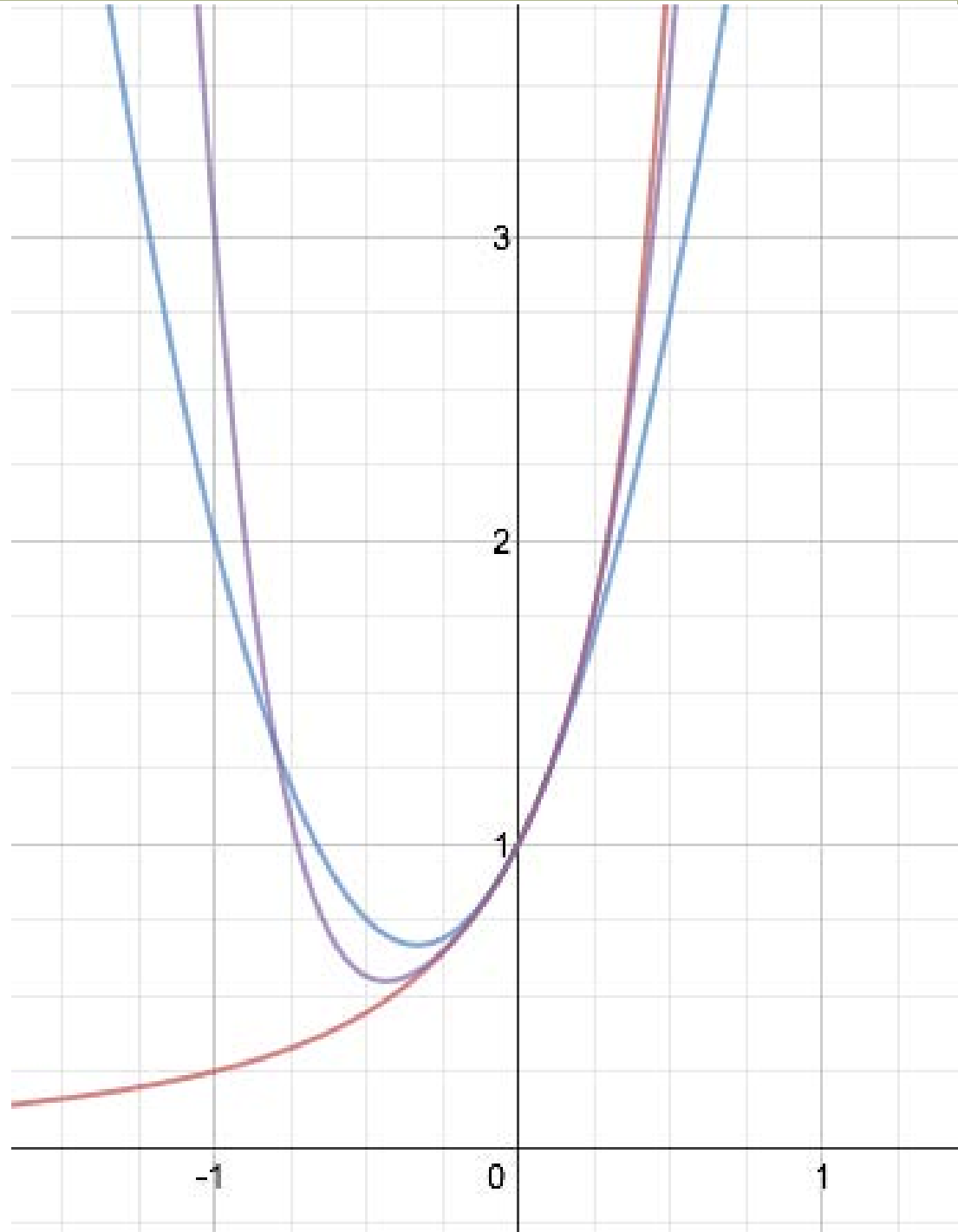


$$P_2(x) \text{ of } 1 / (1 - x)^2$$

- a) Plot a rough sketch of  $f(x) = 1/(1 - x)^2$  for  $x$  between  $-1$  and  $+1$ .
- b) Use the Taylor expansion for  $1/(1 - x)$  to find  $P_2(x)$  of  $f(x)$  about  $x = 0$ .

The Taylor expansion of  $1 / (1 - x)$  about  $x = 0$  is  $\frac{1}{(1-x)} = 1 + x + x^2 + x^3 + \dots$

$P_2(x)$  of  $1 / (1 - x)^2$



## Lagrange Remainder

Recall: the  $N^{\text{th}}$  order Taylor Polynomial about  $x = 0$  is:

$$P_N(x) = \sum_{k=0} \frac{f^{(k)}(0)}{k!} x^k$$

The Taylor Series about  $x = 0$  is:

$$f(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(0)}{k!} x^k =$$

Questions about HW1?

# Announcements

---

## Online Survey

- I need your input on the recitations
- you'll receive an email invitation today for an online survey
- we will discuss survey results next week

Technical problems viewing lectures? Call Distance Education at \_\_\_\_\_.

QH6 recitations are for QH6 students.

# Let's Try Group Work

The screenshot shows a web browser window titled "Wimba Classroom - QH6 Recitations". The address bar displays the URL: [https://gatech.wimba.com/main/classroom.html?channel=\\_BLTI\\_wc\\_520a60dd30cd49\\_42932138&x=1377112569](https://gatech.wimba.com/main/classroom.html?channel=_BLTI_wc_520a60dd30cd49_42932138&x=1377112569). The interface is divided into several sections:

- Left Toolbar:** Contains icons for navigation (back, forward), drawing (line, circle), text (T), eraser, color palette, and buttons for ERASE, CLEAR SLIDE, IMPORT, SAVE, and ENABLE.
- Top Right:** Displays the "WimbaCLASSROOM" logo and tabs for "Content" and "Breakout Rooms". Below these are buttons for "Web", "eBoard", "Share", and navigation arrows. A "Default Content Folder" dropdown with a "Go" button and a "Reset Content Frame" button are also present.
- Right Panel:** A message states: "Note: This folder does not have any slide content."
- Bottom Bar:** Includes a "TALK" button, audio and video icons, and an "Options" button. On the right, it says "Exit - Lobby - Help - Cookie Policy".
- Bottom Left Chat Window:** Shows a log of messages:
  - Connecting to server...
  - You have connected successfully!
  - You have entered 'QH6 Recitations'.
  - Your media format is WimbaMedia.
  - Audio input device, Built-in Microph, now active
- Bottom Right People List:** A table titled "People (1)" showing a single participant, "Mayer\_Gregory\_S", with various status icons.

On the far right, a vertical banner for the "Center for the enhancement of teaching and learning" is visible.

First Question on Quiz 1 Last Year

Use series to find the limit as  $x \rightarrow 0$  of  $\frac{e^{2x^2} - 1 - x^2}{x^4}$

Example 3: Find the Taylor expansion for  $f(x) = \frac{2x}{1-x^2}$



R03

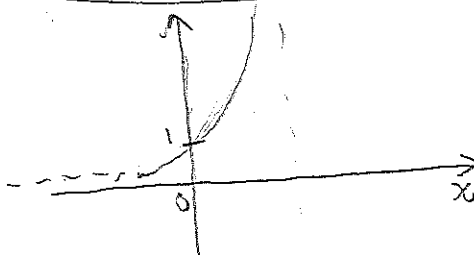
① 6FZ

a) Rough sketch of  $f = \frac{1}{(1-x)^2}$ ,  $(-\infty, 1)$

b)  $P_2$  of  $f(x)$  using  $\frac{1}{1-x} = 1+x+x^2+\dots$

a)

| $x$ | $f$       |
|-----|-----------|
| -1  | 1/4       |
| 0   | 1         |
| +1  | $+\infty$ |

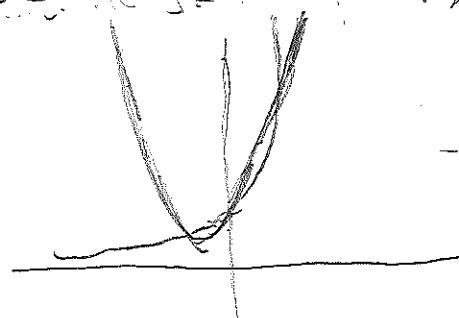


b)

$$f = \frac{d}{dx} \left( \frac{1}{1-x} \right) = 1 + 2x + 3x^2 + \dots$$

$$P_2(x) = 1 + 2x + 3x^2$$

SAY If we sketch  $P_2$



SAY

$P_2$  approximates  $f(x)$  well when  $x$  is small and poorly when  $x$  is large.

How can we improve the approximation?

- increase  $N$
- keep interval of approx small

~~A~~  
A

What does  $x$  have to be for this to work?  
 $-1 < x < 1$

for small  $x$   
 $P_4$  better approx than  $P_2$

# LAGRANGE (from 10.9)

2 of 2

T.P.  $P_N = \sum_{k=0}^N \frac{f^{(k)}(a)}{k!} x^k$

T.S.  $f(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(a)}{k!} x^k = f(a) + \frac{f'(a)}{1!} x + \frac{f''(a)}{2!} x^2 + \dots$

$$= P_n(x) + R_N(x)$$

$$R_N = \text{remainder} = f(x) - P_n(x)$$

$$= \frac{f^{(n+1)}(c)}{(n+1)!} x^{n+1}$$

$c$  some number  $\in [0, x]$

LAGRANGE  
FORM OF  
REMAINDER

SAY PROOF IN CLASS?

WRITE "Size" of remainder

$$|P_n + R_N| = |R_N| = \left| \frac{f^{(n+1)}(c)}{(n+1)!} x^{n+1} \right|$$

$$\leq \max_{c \in [0, x]} \frac{f^{(n+1)}(c)}{(n+1)!} x^{n+1}$$

TOO FAR

# QH6 Recitation 04

If you are not in QH6, please attend your recitation at [gtcourses.gatech.edu](http://gtcourses.gatech.edu). This recitation is for QH6 students.

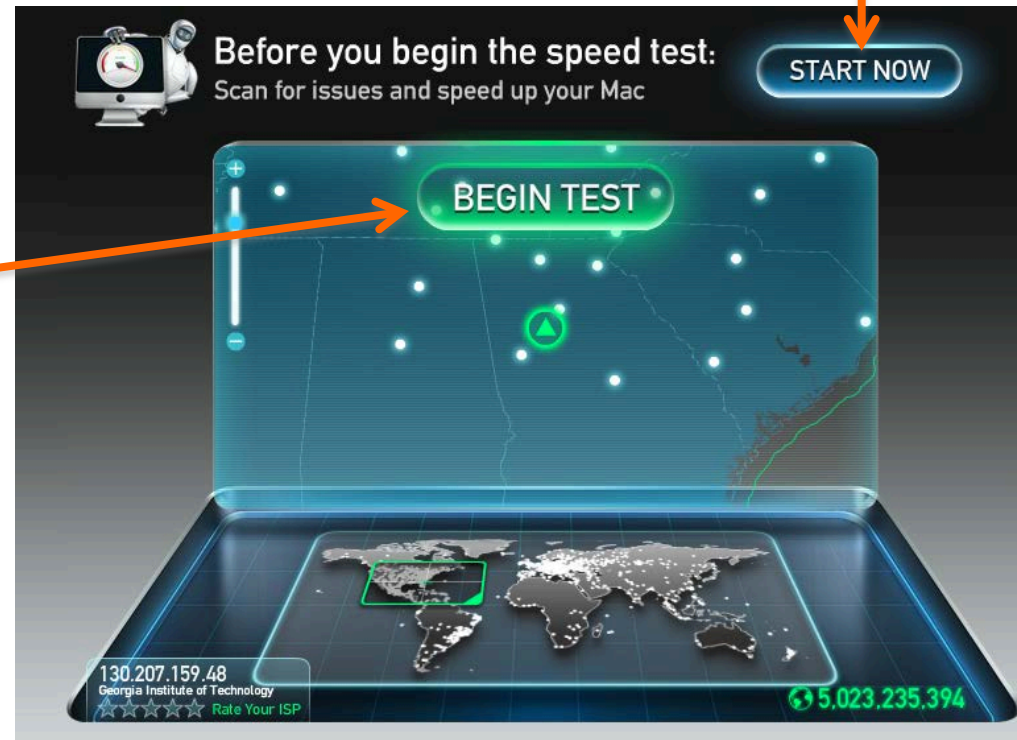
Today:

1. Group work
2. Remainder Theorems (10.9)

don't click the ad

While we're waiting to start:

- if possible, visit [www.speedtest.net](http://www.speedtest.net)
- click BEGIN TEST
- write your download speed on this board, or type it in the chat window



# Group Work

- For today, I'll assign everyone randomly into breakout rooms
- You'll have about 5 min
- A few suggestions:
  - discuss a solution strategy before solving
  - solve the question in 4 to 6 lines
- I will move between rooms and will move everyone back to main room

## A Question from Quiz 1 Last Year

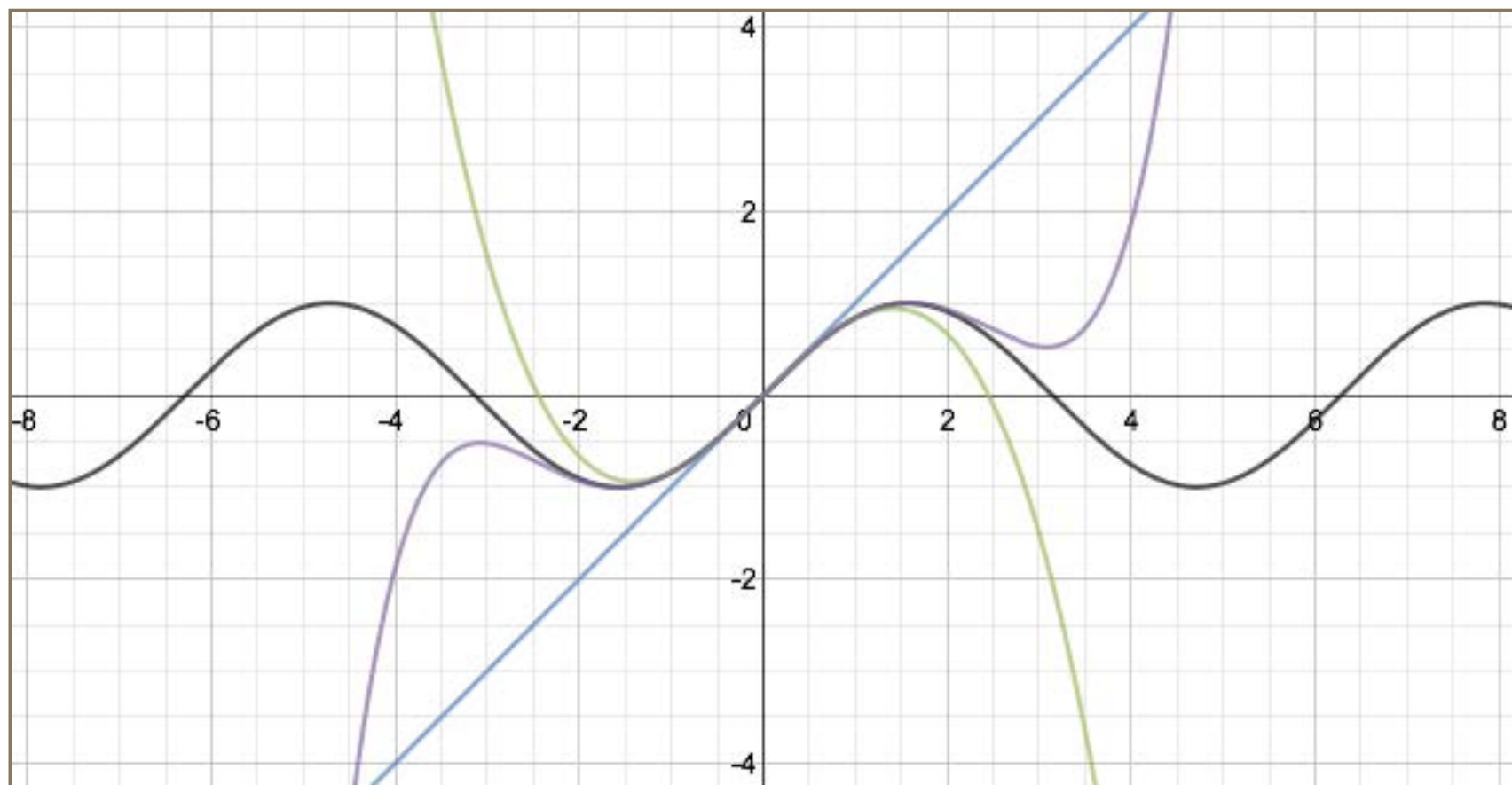
Use series to find the limit as  $x \rightarrow 0$  of  
Don't use l'Hospital's rule.

$$\frac{e^{2x^2} - 1 - x^2}{x^4}$$

# If you can't make it to a recitation or lecture ...

- A video archive of recitations and lectures in Math 1502 can be viewed at:

# Taylor Polynomials of $\sin(x)$



## Another Question from Quiz 1 Last Year

Estimate  $e^{3/2}$  to within  $10^{-4}$ .



Estimate the integral to within 0.01 by using series

$$\int_0^1 x^4 e^{-x^2} dx$$

Q914

(1)

(B)

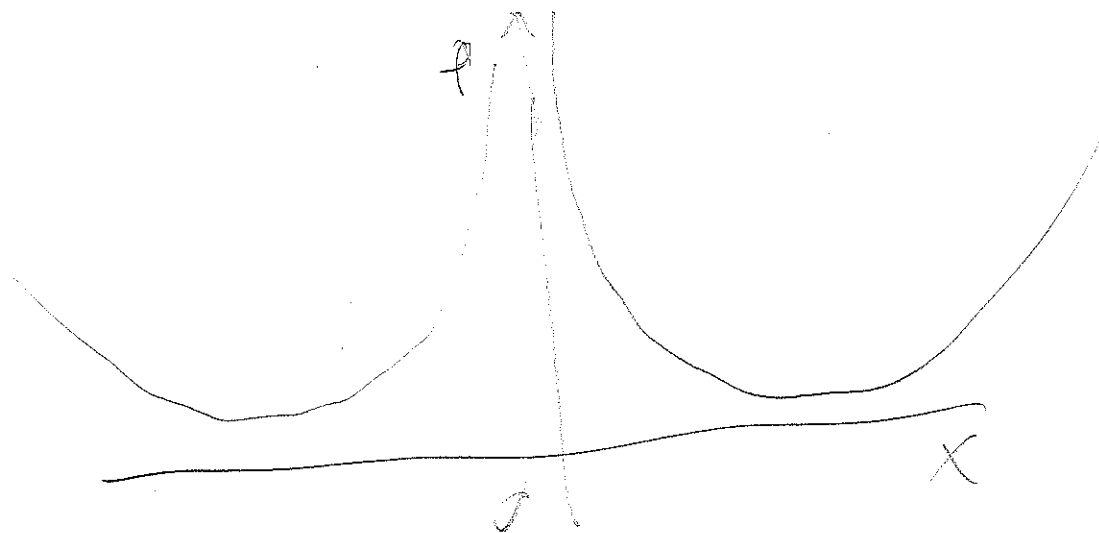
$$\frac{e^{2x^2} - 1 - x^2}{x^4}$$

$$e^{2x^2} = 1 + \frac{2x^2}{1!} + \frac{(2x^2)^2}{2!} + \frac{(2x^2)^3}{3!} + \dots$$

$$\frac{e^{2x^2} - 1 - x^2}{x^4} = \frac{x^2 + \frac{4x^4}{2} + \frac{8x^6}{3!} + \dots}{x^4}$$

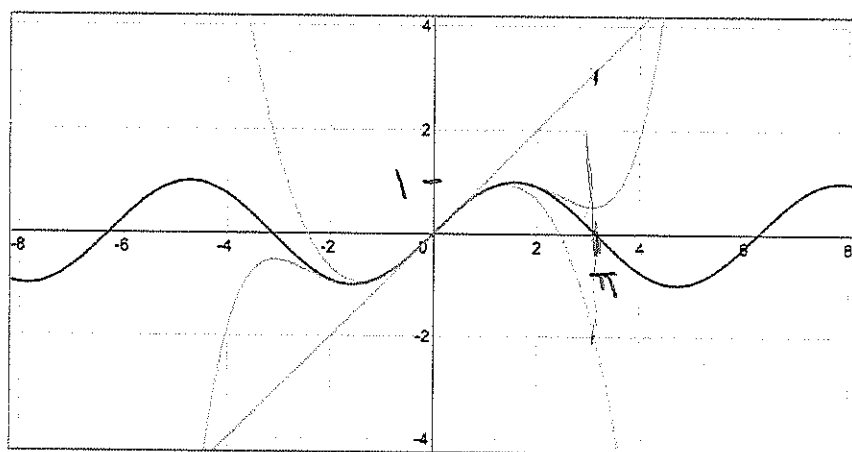
$$= x^{-2} + 2 + \frac{8}{3!}x^2 + \dots$$

$$\lim_{x \rightarrow 0} = \infty$$



- how can you check answer?
- l'Hospital requires 4 derivatives, sort of

# Taylor Polynomials of $\sin(x)$



We have a graph of  $\sin(x)$  and a few Taylor Polynomials.

What color is  $\sin(x)$ ?

What color is  $P_1(x)$ ? How do we know? Is  $P_1$  always linear?

What color is  $P_3(x)$ ? Why?

$P_5$  is purple.

Use the graph to estimate  $R_1(\pi)$ ,  $R_3(\pi)$  and  $R_5(\pi)$ .

What could we do to get a better approximation of  $\sin(x)$  at  $\pi$ ?

$$\text{Recall: } f(x) = P_N(x) + R_N(x)$$

$$\text{So: } R_N = f(x) - P_N(x).$$

$$\text{using the graphs } |R_1(\pi)| \approx 3.14, \quad |R_3(\pi)| \approx 2$$

$$|R_5(\pi)| \approx 0.5$$

Another Question from Quiz 1 Last Year

Estimate  $e^{3/2}$  to within  $10^{-4}$ . ,  $f = e^x$ ,  $f^{(k)} = e^x \forall k$

$$R_N = f(x) - P_N(x)$$

$$= \frac{f^{(n+1)}(c)}{(n+1)!} x^{n+1} \text{ (Lagrange)}, c \in [0, x]$$

$$|R_N| \leq \max_{c \in [0, x]} \frac{|f^{(n+1)}(c)|}{(n+1)!} |x|^{n+1}$$

but  $x = 3/2$ , so

$$|R_n| \leq \frac{e^{3/2} |3/2|^{n+1}}{(n+1)!} \leq 10^{-4}$$

| n | $e^{3/2} \frac{ 3/2 ^{n+1}}{(n+1)!}$ |                   |
|---|--------------------------------------|-------------------|
| 1 | 5                                    | $< 0.00001$ ? No! |
| 2 | 2.5                                  |                   |
| 4 | 0.28                                 |                   |
| 8 | ? 0.0004                             | $< 0.0001$ No!    |
| 9 | 0.0007                               | YES               |

$$\Rightarrow N = 9$$

ASK: what is the 1<sup>st</sup> deriv of  $e^x$ ?

2<sup>nd</sup>  
3<sup>rd</sup>

?

is  $e^x$  an increasing funct. of  $x$ ?

## Today: Alternating Series, Partial Fractions, Integration of Series

### Another Question from Quiz 1 Last Year

Estimate  $e^{3/2}$  to within  $10^{-4}$ .

$$|R_N(x)| = |f(x) - P_N(x)| = \left| \frac{f^{(n+1)}(c)}{(n+1)!} (x)^{n+1} \right| \quad \left( \begin{array}{l} \text{Lagrange} \\ \text{remainder} \\ c \in [0, x] \end{array} \right)$$

$$< \max f^{(n+1)} \frac{|x|^{n+1}}{(n+1)!}$$

# Announcements

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## Online Survey

- I need your input on the recitations
- you'll receive an email invitation today for an online survey
- we will discuss survey results

# Group Work

- For today, I'll assign everyone randomly into breakout rooms
- You'll have about 10 min
- A few suggestions:
  - discuss a solution strategy before solving
  - solve the question in 4 to 6 lines
- I will move between rooms and will move everyone back to main room

Estimate the integral to within 0.01 by using series

$$\int_0^1 x^4 e^{-x^2} dx$$



## Sum of a Series

Find the sum of  $\sum_{k=1}^{\infty} \frac{1}{(3k-2)(3k+1)}$

R05

(1/3)

ESTIMATE  $e^{3/2}$  TO WITHIN  $10^{-4}$

$$|R_n(x)| = |f - P_n|$$

$$= \left| \frac{f^{(n+1)}(c)}{(n+1)!} x^{n+1} \right|, \quad c \in [0, x]$$

$$\leq \max_c \frac{f^{(n+1)}(c) |x|^{n+1}}{(n+1)!}$$

What do we use for  $\max_c f^{(n+1)}(c)$ ?

5 works (because  $e^{3/2} \approx 4.48$ )  
(choose  $a \# > e^{3/2}$ )

| n   | $5 \cdot \frac{(3/2)^{n+1}}{(n+1)!}$ |
|-----|--------------------------------------|
| 1   | 5.625                                |
| 2   | 2.8125                               |
| ... | ...                                  |
| 8   | 0.00052969796 ...                    |
| 9   | 0.00008 ✓ ( $< 10^{-4}$ )            |

$$\Rightarrow e^{3/2} \approx P_9\left(\frac{3}{2}\right) = \left(1 + x + \frac{x^2}{2} + \dots + \frac{x^9}{9!}\right) \Big|_{x=3/2}$$

$$= 4.48167 \dots$$

NASTY!

R05

(2/3)

 $\int_0^1 x^4 e^{-x^2} dx$  within 0.01

$$I = \int_0^1 \left( x^4 \sum_{k=1}^{\infty} \frac{(-x^2)^k}{k!} \right) dx$$

$$= \int_0^1 x^4 - x^6 + \frac{x^8}{2!} - \frac{x^{10}}{3!} + \dots dx$$

$$= \frac{1}{5} - \frac{1}{7} + \frac{1}{9 \cdot 2} - \frac{1}{11 \cdot 3 \cdot 2} + \frac{1}{288}$$

$$= \underbrace{\frac{1}{5}}_{a_1} - \underbrace{\frac{1}{7}}_{a_2} + \underbrace{\frac{1}{18}}_{a_3} - \underbrace{\frac{1}{66}}_{a_4} + \underbrace{\frac{1}{288}}_{a_5} - \dots$$

why do  
we not  
want to  
use  
Lagrange?

By A.S.R.T. 9

G.

$$|R_n| \leq |a_{n+1}|$$

$$I_1 = \frac{1}{5}, |R_1| = \frac{1}{7} = 0.14 \dots > 0.01$$

$$I_2 = \frac{1}{5} - \frac{1}{7} = \frac{2}{35}, |R_2| = \frac{1}{18} = 0.05 > 0.01$$

$$\therefore |R_3| = \left| \frac{1}{66} \right| = 0.015 > 0.01$$

$$I_4 = \frac{1}{5} - \frac{1}{7} + \frac{1}{18} - \frac{1}{66} = 0.0975$$

$$|R_4| = |a_5| = \frac{1}{288} = 0.003472 < 0.01$$

$$\Rightarrow I = 0.0975 \pm 0.01$$

~~ROS, 06~~ (DIDN'T HAVE TIME TO FINISH IN ROS)

~~33~~ 1

Find the sum of  $\sum_{k=1}^{\infty} \frac{1}{(3k-2)(3k+1)}$

~~WHAT IS THE RHS?~~

$$\frac{1}{(3k-2)(3k+1)} = \frac{A}{3k-2} + \frac{B}{3k+1}$$

distinct linear factors, not repeated

What do we do now?

$$1 = A(3k+1) + B(3k-2)$$

describe using text ~~what~~ the next step

VTCTDNS

$$1 = 3k(A+B) + (A-2B)$$

$$\Rightarrow \left. \begin{array}{l} A+B=0 \\ A-2B=1 \end{array} \right\} \begin{array}{l} B = -\frac{1}{3} \\ A = +\frac{1}{3} \end{array}$$

$$S = \sum \frac{1/3}{3k-2} - \frac{1/3}{3k+1}$$

$$= \frac{1}{3} \left( \left( \frac{1}{-1} - \frac{1}{2} \right) + \left( \frac{1}{2} - \frac{1}{5} \right) + \left( \frac{1}{5} - \frac{1}{8} \right) + \dots \right)$$

$$= \frac{1}{3}$$

because

We found a series.

- SEND LINK -

AT fill in the blanks when you have them have then fill in blanks

## Today: Partial Fractions, Integration of Series, Convergence

Find the sum of:  $\sum_{k=1}^{\infty} \frac{1}{(3k-2)(3k+1)}$

## Quiz

To prepare for quiz:

- review the **integral test** for convergence (Section 10.3)
- pay close attention to tomorrow's lecture
- complete practice quiz
- email me with questions

Bring a calculator.

Questions during quiz:

- can call/text me on my cell,
- can call Dr. Morley (his number provided to your facilitator),
- if you can connect to Wimba, you can ask questions that way.

What are you putting on your formula sheet?

## Integration of Series

Find a series representation of  $\int_0^x \sin \frac{\pi t^2}{2} dx$

Find at least the first 3 non-zero terms.

## Integral Test

Determine whether the series converges:  $\sum_{k=1}^{\infty} \frac{1}{k \ln(1+k)}$



## Bound on Finite Sum

Find an upper bound for  $\sum_{k=1}^N \frac{1}{k^2}$

~~ROS, 06~~ (DIDN'T HAVE TIME TO FINISH IN ROS)

~~33~~ ~~1~~

Find the sum of  $\sum_{k=1}^{\infty} \frac{1}{(3k-2)(3k+1)}$

~~WHAT IS THE RHS?~~

$$\frac{1}{(3k-2)(3k+1)} = \frac{A}{3k-2} + \frac{B}{3k+1}$$

distinct linear factors, not repeated

What do we do now?

$$1 = A(3k+1) + B(3k-2)$$

describe using text ~~what~~ the next step

UTCTDNS

$$1 = 3k(A+B) + (A-2B)$$

$$\Rightarrow \left. \begin{array}{l} A+B=0 \\ A-2B=1 \end{array} \right\} \begin{array}{l} B = -1/3 \\ A = +1/3 \end{array}$$

$$S = \sum \frac{1/3}{3k-2} - \frac{1/3}{3k+1}$$

$$= \frac{1}{3} \left( \left( \frac{1}{-2} \right) + \left( \frac{1}{4} - \frac{1}{7} \right) + \left( \frac{1}{7} - \frac{1}{10} \right) + \dots \right)$$

$$= \frac{1}{3}$$

because

We found a telescoping series.

- SEND LINK -

AT fill in the blanks when you have them have then fill in blanks

R06

2

Series for  $\int_0^x \sin \frac{\pi t^2}{2} dx$   
(1<sup>st</sup> 3 terms)

$$\int_0^x \left[ \left( \frac{\pi t^2}{2} \right) - \frac{\left( \frac{\pi t^2}{2} \right)^3}{3!} + \frac{\left( \frac{\pi t^2}{2} \right)^5}{5!} - \dots \right] dt$$

get them to fill in

$$= \int_0^x \frac{\pi t^3}{2 \cdot 1!} - \frac{\pi^3 t^6}{2^3 \cdot 3!} + \frac{\pi^5 t^{10}}{2^5 \cdot 5!} - \dots dt$$

$$= \frac{\pi x^4}{4 \cdot 2 \cdot 1!} - \frac{\pi^3 x^7}{7 \cdot 2^3 \cdot 3!} + \frac{\pi^5 x^{10}}{11 \cdot 2^5 \cdot 5!} - \dots$$

$$= \sum_{k=0}^{\infty} \frac{(-1)^k \pi^{2k+1} x^{4+3k}}{(2^{2k+1})(2k+1)!(4+3k)}$$

(not necessary)

| k | $2k+1$ | $4+3k$ |
|---|--------|--------|
| 0 | 1      | 4      |
| 1 | 3      | 7      |
| 2 | 5      | 10     |
| 3 | 7      |        |

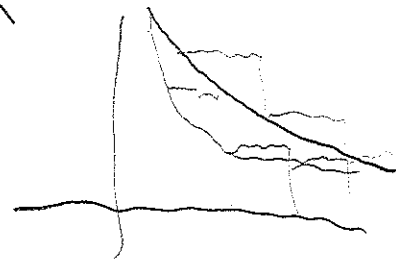
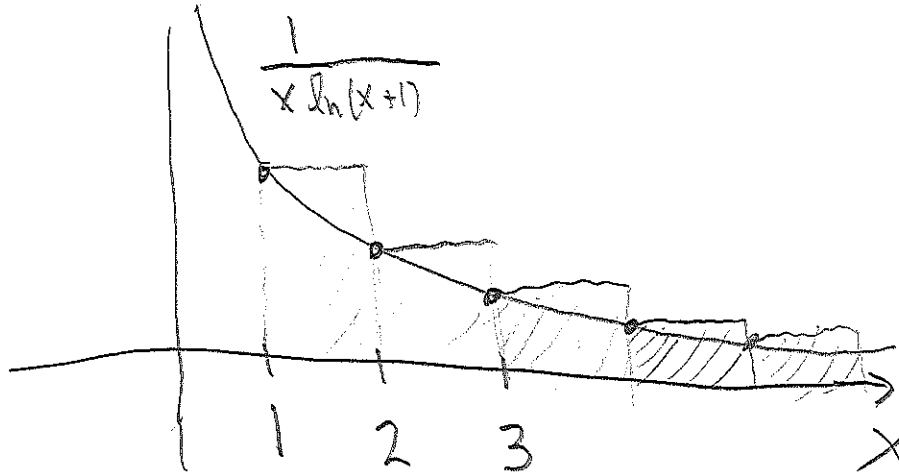
(if asked)

R06

(3)

$$\sum_{k=1}^{\infty} \frac{1}{k \ln(k+1)}$$

LEFT-SUM



$$\sum_{k=1}^{\infty} \frac{1}{k \ln(k+1)} > \int_1^{\infty} \frac{1}{x \ln(x+1)} dx$$

$$> \int_1^{\infty} \frac{1}{(x+1) \ln(x+1)} dx$$

$$= \ln(\ln(x+1)) \Big|_1^{\infty} (= \infty - 1)$$

which DNE.

$$\Rightarrow \sum_{k=1}^{\infty} \frac{1}{k \ln(k+1)} \text{ DNE}$$

## QH6 Quiz 3

Good luck on Quiz 3!

If you have any questions, you can message me through wimba. I'll be on wimba until 8:55.

## Today: Alternating Series Test, Quiz 1, Limits, Survey Results

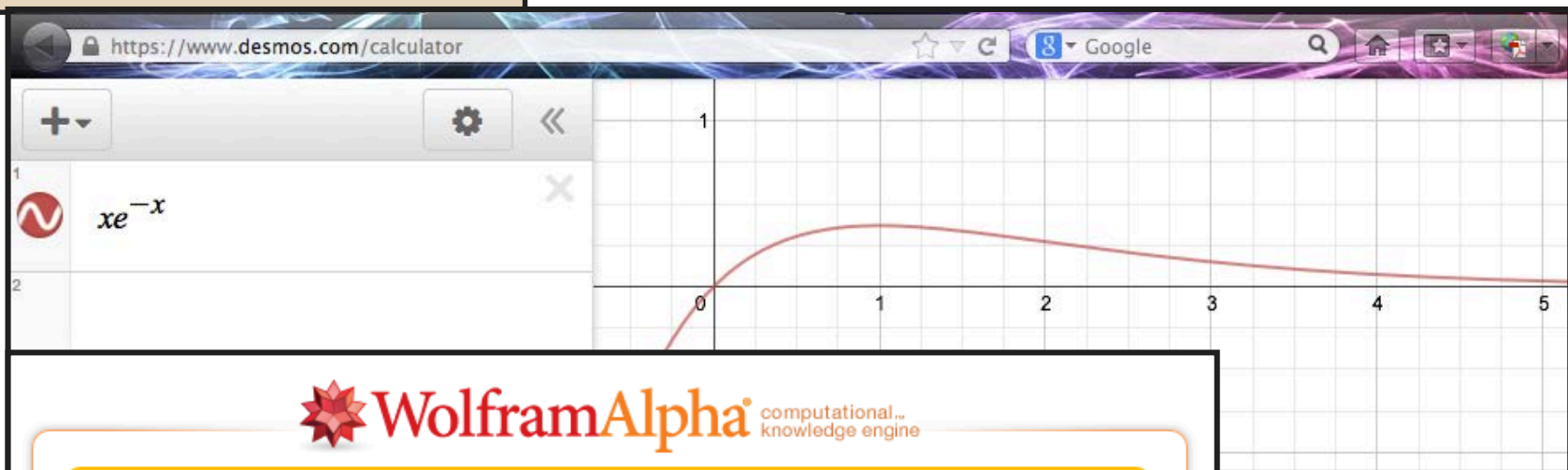
Suppose we have the series  $\sum (-1)^k a_k$

What conditions do we need to apply the alternating series test?

Does the following series converge? Why/why not?

$$\sum (-1)^k k e^{-k}$$

# Checking Our Work



sum  $(-1)^k k e^{-k}$



Examples Random

Input interpretation:

$$\sum \left(-\frac{1}{e}\right)^k k$$

Infinite sum:

$$\sum_{k=0}^{\infty} \left(-\frac{1}{e}\right)^k k = -\frac{e}{(1+e)^2}$$

Decimal approximation:

More digits

-0.19661193324148185253742473358590902562226728542731357757632...

Convergence tests:

By the alternating series test, the series converges.

By the ratio test, the series converges.

How was Quiz 1?

What challenges, if any, did you encounter when writing Quiz 1?



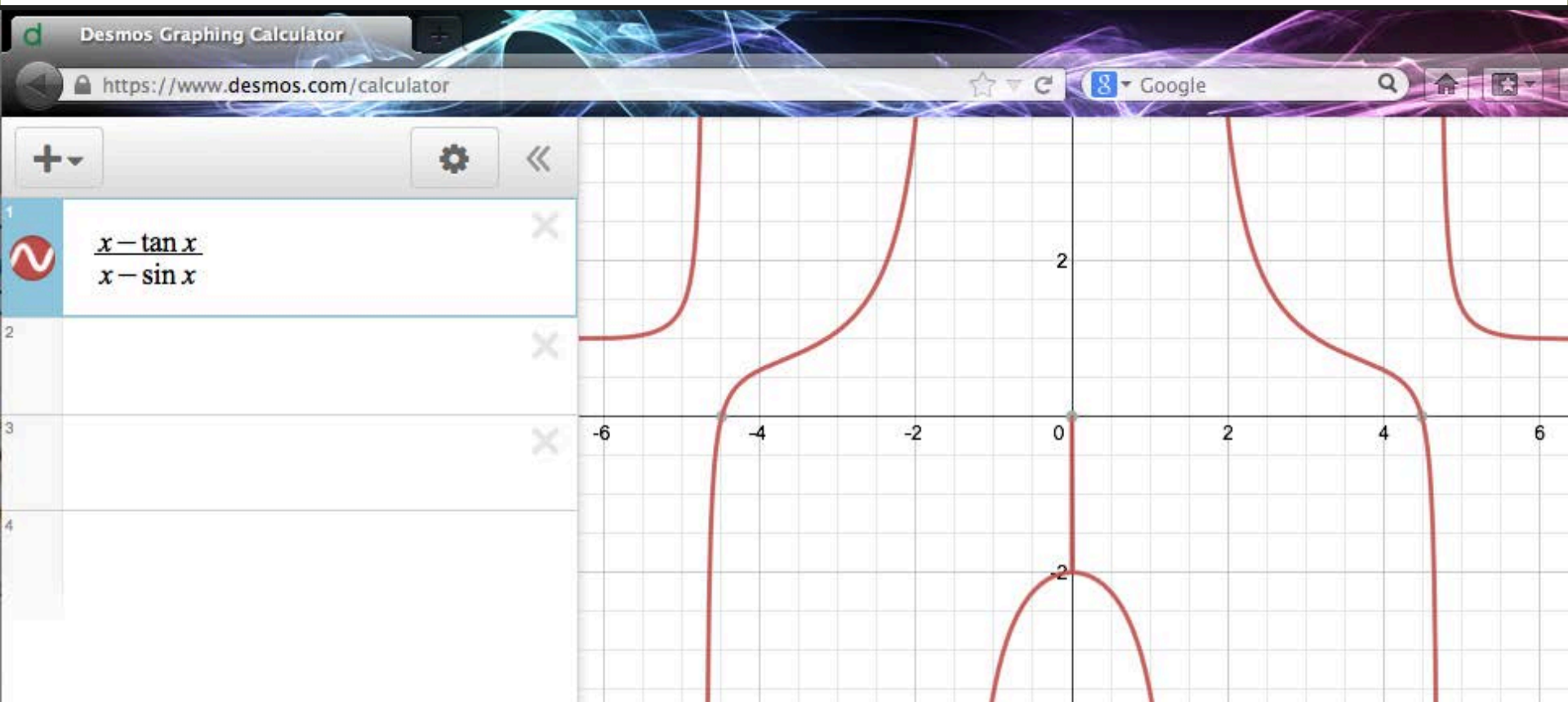
## Using Series to Evaluate a Limit

Evaluate  $\lim_{x \rightarrow 0} \frac{x - \tan x}{x - \sin x}$

The Taylor expansion of  $\tan(x)$  is

$$\tan(x) = x + \frac{x^3}{3} + \frac{2x^5}{15} + \dots$$

# Checking Our Work



## Using Series to Evaluate a Limit

Evaluate  $\lim_{x \rightarrow 0} \left( \frac{1}{\sin(x)} - \frac{1}{x} \right)$

## Using Series to Evaluate a Limit

Evaluate  $\lim_{x \rightarrow \frac{\pi}{2}} \frac{\cos x}{\sin(2x)}$

R08/

①

If  $\sum (-1)^k a_k$ , what conditions  
do we need to apply the ASCT?

1/  $a_k \geq 0 \quad \forall k$

2/  $a_k$  decreasing

not  $a_k \rightarrow 0$

---

Does  $\sum (-1)^k k e^{-k}$  converge?

•  $k e^{-k} \geq 0 \quad \forall k$

• is  $k e^{-k}$  decreasing?

Ask: how do we  
know?

$$\begin{aligned} \frac{d}{dx} x e^{-x} &= e^{-x} - x e^{-x} \\ &= e^{-x} (1-x) < 0 \text{ for } x > 1 \end{aligned}$$

$\Rightarrow k e^{-k}$  is decreasing function of  $k$

$\Rightarrow \sum (-1)^k k e^{-k}$  converges.

Sometimes: take derivative to verify  
ASCT can be applied.

R08

$$\lim_{x \rightarrow 0} \frac{x - \tan x}{x - \sin x}$$

2

$$= \lim_{x \rightarrow 0} \frac{x - \left( x + \frac{x^3}{3} + \frac{2x^5}{15} + \dots \right)}{x - \left( x - \frac{x^3}{3!} + \frac{x^5}{5!} - \dots \right)}$$

it won't matter what comes after 1<sup>st</sup> 3 terms. Yay!

$$= \lim_{x \rightarrow 0} \frac{-\frac{x^3}{3} - \frac{2x^5}{15} + \dots}{\frac{x^3}{6} - \frac{x^5}{5!} + \dots}$$

What trick can we use?

- poly. division, yes, but hard.
- multiply by  $\frac{\frac{1}{x^3}}{\frac{1}{x^3}} = \frac{x^{-3}}{x^{-3}}$

Gives us:

$$= \lim_{x \rightarrow 0} \frac{-\frac{1}{3} - \frac{2}{15}x^2 + \dots}{\frac{1}{6} - \frac{x^2}{5!} + \dots}$$

$$= \frac{1/3}{1/6}$$

$$= 2$$

RO8

3

$\lim_{x \rightarrow 0} \left( \frac{1}{\sin x} - \frac{1}{x} \right)$ . THERE ARE AT LEAST TWO APPROACHES.

COMMON DENOMINATOR

$$= \lim_{x \rightarrow 0} \left( \frac{x - \sin x}{x \sin x} \right)$$

$$= \lim_{x \rightarrow 0} \frac{-x^3/3! + x^5/5! - \dots}{x^2 - x^4/3! + x^6/5!}$$

$$= \frac{0}{0} = 0$$

(multiply by  $\frac{x^{-2}}{x^{-2}}$ )

EXPAND CSC X

$$\csc x = \frac{1}{x} + \frac{x}{6} + \frac{7x^3}{360} + \dots$$

$$\Rightarrow \lim_{x \rightarrow 0} \left( \frac{1}{\sin x} - \frac{1}{x} \right)$$

$$= \lim_{x \rightarrow 0} \left( \frac{x}{6} + \frac{7x^3}{360} + \dots \right)$$

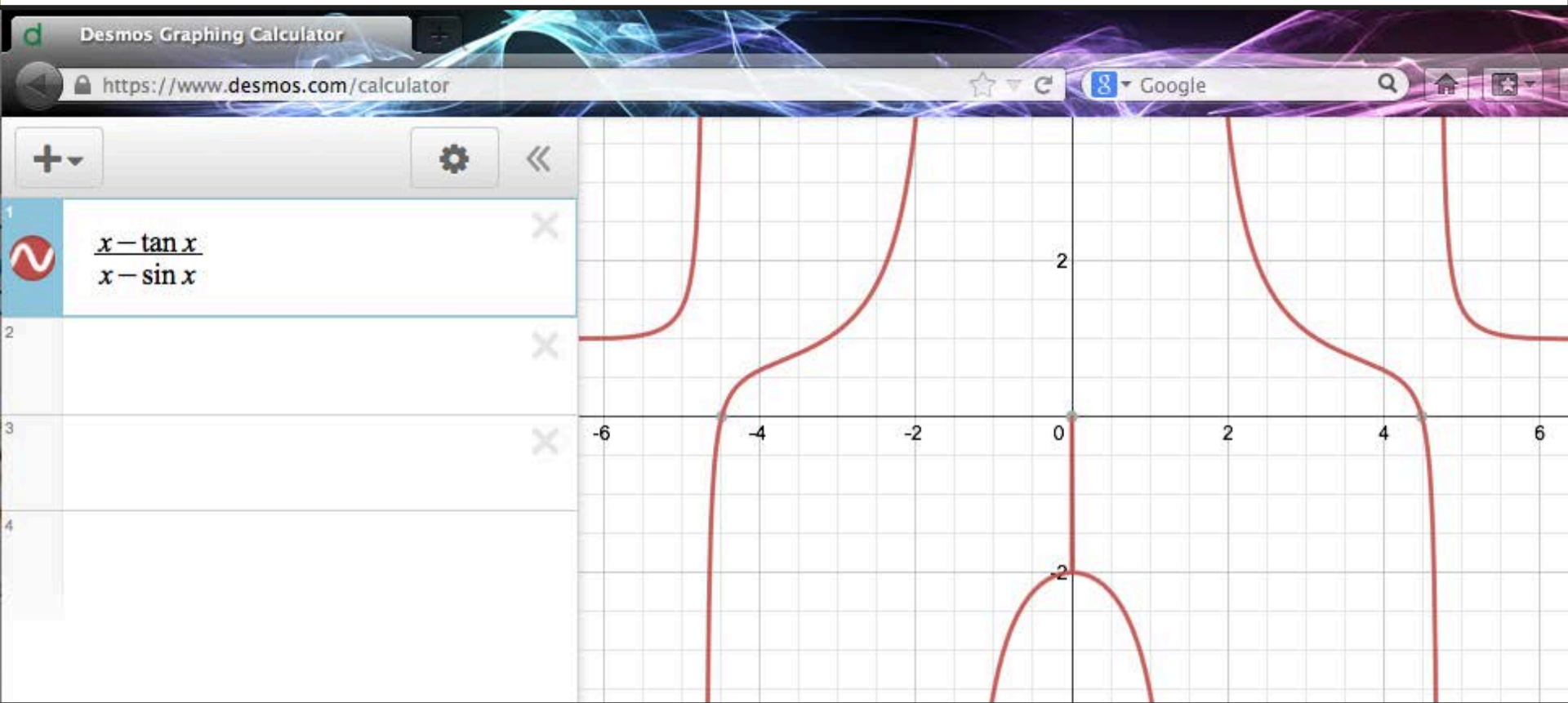
$$= 0$$

Today: l'Hopital's Rule, Quiz 2 Notes, Ice Breaker, Dot Products

Use l'Hopitals rule to evaluate:  $\lim_{x \rightarrow 0} \frac{x - \tan x}{x - \sin x}$



# Checking Our Work



## Quiz 2 Formula Page Collaboration

Let's work together on creating formula pages for Quiz 2!

Participation is optional, not graded.

Untitled document ☆

File Edit View Insert Format Tools Table Help All changes saved in Drive

200% Normal text Arial 10 B I U A More

New equation  $\alpha\beta\Delta \times \div \exists < \neq \supset \sqrt{\phantom{x}} \left( \right) x_0^0 \leftrightarrow \nrightarrow$

1 2 3

We can draw:

$$\sin x = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \dots$$

We can type:

$$\sin(x) = \sum_k^{\infty} \frac{(-1)^k}{(2k+1)!} x^{2k+1}$$

### Google Docs

- can add drawings
- can see who wrote what
- has a chat feature
- can export documents to Word and other formats
- revision history
- no log-in required to view

## Quiz 2 Formula Page Collaboration

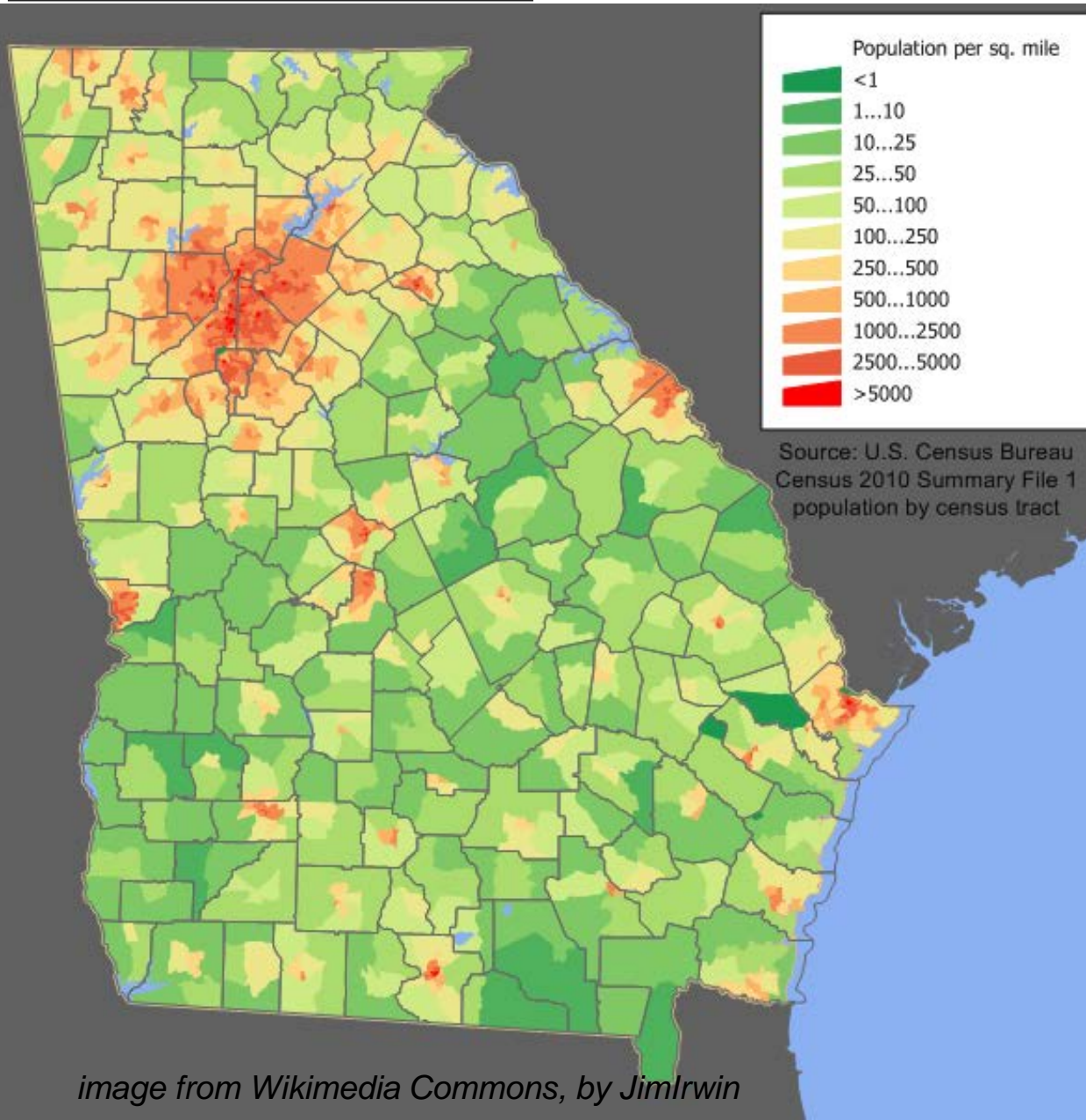
Vote using text chat: which technology would you prefer?

1. Google Docs
2. Piazza

Rules:

- a) errors in contributions can be corrected by anyone
- b) don't delete other students contributions
- c)

## (First?) Icebreaker



*image from Wikimedia Commons, by JimIrwin*

To use mic: press and hold the talk button.

Everyone:

- say your name,
- one thing about yourself,
- place a dot on the map that approximates your current location.

# The Dot Product

If  $\mathbf{u} = 5\mathbf{i} + 3\mathbf{j} + 6\mathbf{k}$ , and  $\mathbf{v} = 3\mathbf{i} + 2\mathbf{j} - 4\mathbf{k}$ ,

then  $\mathbf{u} \cdot \mathbf{v} = \underline{\hspace{2cm}} + \underline{\hspace{2cm}} + \underline{\hspace{2cm}} = \underline{\hspace{2cm}}$ .

## Properties

$\mathbf{a} \cdot \mathbf{a} = \|\mathbf{a}\|^2$ , which is the                      of vector  $\mathbf{a}$ .

$\vec{a} \cdot \vec{b} = \vec{b} \cdot \underline{\hspace{2cm}}$

$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \underline{\hspace{2cm}}$

# Presenter Status

- allows you to move yourself and others in/out of breakout rooms
- allows you to give/remove others presenter status

The screenshot displays the Wimba Classroom interface for a session titled "Wimba Classroom - QH6 Recitation and Office Hours". The browser address bar shows the URL: [https://gatech.wimba.com/main/classroom.html?channel=\\_BLTI\\_wc\\_503616ac191c77\\_89781090&x=1349895780](https://gatech.wimba.com/main/classroom.html?channel=_BLTI_wc_503616ac191c77_89781090&x=1349895780).

**Left Sidebar (Tools):**

- Navigation icons (back, forward, home, search, etc.)
- Text tool (T)
- Eraser (ERASE)
- Clear Slide (CLEAR SLIDE)
- Import (IMPORT)
- Save (SAVE)
- Enable (ENABLE)

**Right Panel (Breakout Rooms):**

- Archive : Stopped**
- Content** tab selected, showing **Breakout Rooms**
- Buttons: Web, eBoard, Share, and navigation arrows
- Default Content Folder dropdown with a Go button
- Reset Content Frame button
- Note: This folder does not have any slide content.

**Bottom Bar:**

- TALK button and audio controls
- Options button
- Exit - Lobby - Help links

**Bottom Left (Chat/Log):**

Audio input device, Built-in Microphone, now active

>> Mayer\_Gregory\_Stuart has moved you to Breakout Room 2.

>> Mayer\_Gregory\_Stuart has moved you back to the Main Room.

To: Main Room

**Bottom Right (People List):**

People (1)

| Name            | ✓ | x | Hand | Smiley | Micro | Video | + | - |
|-----------------|---|---|------|--------|-------|-------|---|---|
| Mayer_Gregory_S |   |   |      |        |       |       |   |   |

**Vertical Text on the Right:** Center for the enhancement of teaching and learning

## Dot Products

- a) A rhombus is a parallelogram with four sides of equal length.  
Show that the diagonals of a rhombus are perpendicular.
- b) Show that  $4(\vec{a} \cdot \vec{b}) = \|\vec{a} + \vec{b}\|^2 - \|\vec{a} - \vec{b}\|^2$

## Projections

Given any two vectors  $\mathbf{u}$  and  $\mathbf{v}$ , find  $\mathbf{u}_{\parallel} = \text{proj}_{\mathbf{v}} \mathbf{u}$ .



## QH6 Recitation 9

If you are not in QH6, please attend your recitation at [gtcourses.gatech.edu](https://courses.gatech.edu). This recitation is for QH6 students.

Today: l'Hopital's Rule, Quiz 2 Notes, Ice Breaker, Dot Products

Use l'Hopitals rule to evaluate:  $\lim_{x \rightarrow 0} \frac{x - \tan x}{x - \sin x}$

$$\begin{aligned} & \textcircled{H} = \lim \frac{1 - \sec^2 x}{1 - \cos x} \\ & \textcircled{H} = \lim \frac{-2\sec^2 x \tan x}{\sin x} \end{aligned}$$

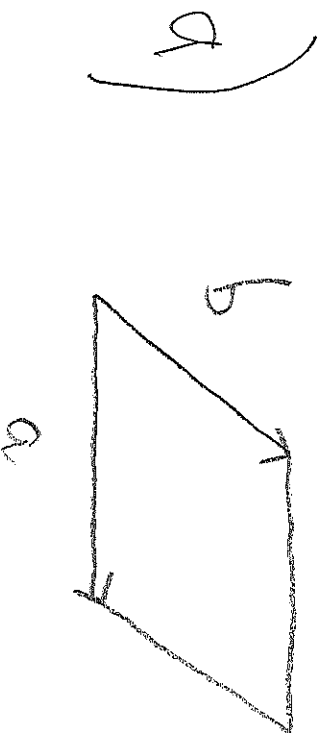
$$\textcircled{H} = \lim \frac{-4\sec^2 x \tan^2 x - 2\sec^4 x}{\cos x}$$

$$= \frac{0 - 2}{1} = -2$$

## Dot Products

a) A rhombus is a parallelogram with four sides of equal length. Show that the diagonals of a rhombus are perpendicular.

b) Show that  $4(\vec{a} \cdot \vec{b}) = \|\vec{a} + \vec{b}\|^2 - \|\vec{a} - \vec{b}\|^2$



diagonals are  $\vec{a} + \vec{b}$  and  $\vec{a} - \vec{b}$ .

$$(\vec{a} + \vec{b}) \cdot (\vec{a} - \vec{b}) = \vec{a} \cdot \vec{a} - \vec{b} \cdot \vec{b}$$

$$= \|\vec{a}\|^2 - \|\vec{b}\|^2$$

$$= 0$$

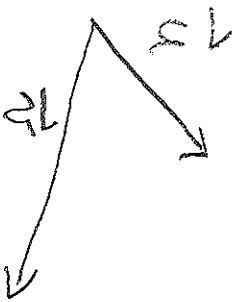
b)

$$\|\vec{a} + \vec{b}\|^2 - \|\vec{a} - \vec{b}\|^2 = (\vec{a} + \vec{b})^2 - (\vec{a} - \vec{b})^2 = \dots$$

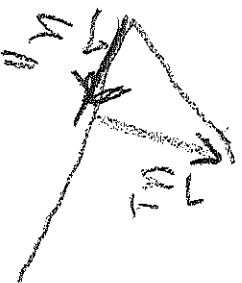
## Projections

We want an expression for  $u_{||} = \text{proj}_v \vec{u}$ .

Given any two vectors  $\mathbf{u}$  and  $\mathbf{v}$ , find  $\mathbf{u}_{||} = \text{proj}_v \mathbf{u}$ .



Define  $\vec{u}_{||}$  and  $\vec{u}_{\perp}$  as:



Then  $\vec{u}_{||} + \vec{u}_{\perp} = \vec{u}$ .

By construction,  $\vec{u}_{||} \cdot \vec{u}_{\perp} = 0$

To find expression,

$$\text{try } \vec{u}_{||} = (\vec{u} \cdot \vec{v}) \frac{\vec{v}}{||\vec{v}||^2}$$

To see if this works,

check to see if

$$0 = \vec{u}_{||} \cdot \vec{u}_{\perp} = \vec{u}_{||} \cdot (\vec{u} - \vec{u}_{||})$$

It should be,

## Today: Dot Products

A rhombus is a parallelogram with four sides of equal length.  
Show that the diagonals of a rhombus are perpendicular.

## Dot Products

Show that

$$4(\vec{a} \cdot \vec{b}) = \|\vec{a} + \vec{b}\|^2 - \|\vec{a} - \vec{b}\|^2$$

## Application of Angles

Suppose vectors  $\mathbf{u} = \mathbf{i} + x\mathbf{j} + \mathbf{k}$ , and  $\mathbf{v} = 2\mathbf{i} - \mathbf{j} + y\mathbf{k}$ . Find  $x$  and  $y$  so that  $\mathbf{u}$  and  $\mathbf{v}$  are perpendicular.

## Dot Products

What can we conclude about vectors **a** and **b** if:

$$\text{a) } \|\vec{a}\|^2 + \|\vec{b}\|^2 = \|\vec{a} + \vec{b}\|^2$$

$$\text{b) } \|\vec{a}\|^2 + \|\vec{b}\|^2 = \|\vec{a} - \vec{b}\|^2$$

# QH6 Recitation 10

If you are not in QH6, please attend your recitation at [gtcourses.gatech.edu](http://gtcourses.gatech.edu). This recitation is for QH6 students.

Today: Dot Products

A rhombus is a parallelogram with four sides of equal length.  
Show that the diagonals of a rhombus are perpendicular.



$$(\vec{a} + \vec{b}) \cdot (\vec{a} - \vec{b}) = \vec{a} \cdot \vec{a} - \vec{b} \cdot \vec{b}$$

Ask STUDENTS (why is  $\|\vec{a}\| = \|\vec{b}\|$ ?)  $= \|\vec{a}\|^2 - \|\vec{b}\|^2 = 0$



### Dot Products

Show that

$$4(\vec{a} \cdot \vec{b}) = \|\vec{a} + \vec{b}\|^2 - \|\vec{a} - \vec{b}\|^2$$

$$\begin{aligned}\|\vec{a} + \vec{b}\|^2 - \|\vec{a} - \vec{b}\|^2 &= (a+b)^2 - (a-b)^2 \\&= (a^2 + 2ab + b^2) - (a^2 - 2ab + b^2) \\&= 4ab \\&= 4\vec{a} \cdot \vec{b} \\&= \text{LHS}\end{aligned}$$

## Application of Length and Angles

Suppose vectors  $\mathbf{u} = \mathbf{i} + x\mathbf{j} + \mathbf{k}$ , and  $\mathbf{v} = 2\mathbf{i} - \mathbf{j} + y\mathbf{k}$ . Find  $x$  and  $y$  so that  $\mathbf{u}$  and  $\mathbf{v}$  are perpendicular ~~and have the same length~~.

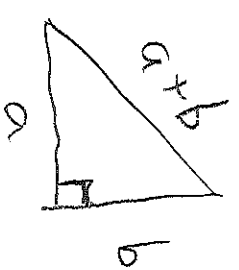
$$\vec{0} = \vec{u} \times \vec{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & x & 1 \\ 2 & -1 & y \end{vmatrix} = \begin{bmatrix} xy+1 \\ 2-y \\ -1-2x \end{bmatrix}$$

$$\Rightarrow \begin{aligned} xy+1 &= 0 \\ 2-y &= 0 \\ -1-2x &= 0 \end{aligned} \Rightarrow \begin{aligned} y &= 2 \\ x &= -\frac{1}{2} \end{aligned}$$

~~$$\begin{aligned} \|\mathbf{u}\| &= \sqrt{1^2 + (-\frac{1}{2})^2 + 1^2} = \sqrt{\frac{5}{4}} \\ \|\mathbf{v}\| &= \sqrt{2^2 + (-1)^2 + 1^2} = \sqrt{6} \end{aligned}$$~~

## Dot Products

What can we conclude about vectors **a** and **b** if:



a)  $\|\vec{a}\|^2 + \|\vec{b}\|^2 = \|\vec{a} + \vec{b}\|^2$

$$\|\vec{a} + \vec{b}\|^2 = (a+b) \cdot (a+b) = a \cdot a + b \cdot b + 2a \cdot b = \|\vec{a}\|^2 + \|\vec{b}\|^2 + 2a \cdot b$$

$\Rightarrow a \cdot b = 0 \Rightarrow a$  and  $b$  are  $\perp$

b)  $\|\vec{a}\|^2 + \|\vec{b}\|^2 = \|\vec{a} - \vec{b}\|^2$

same as a),

## Today: Projections, Cross Products, Planes

Given any two vectors  $\mathbf{u}$  and  $\mathbf{v}$ , find  $\mathbf{u}_{\parallel} = \text{proj}_{\mathbf{v}} \mathbf{u}$ .

## Quiz 2, Midterm Grades

### **Quiz 2**

Thursday October 10.

Questions?

### **Midterm Grades**

- Submitted on Friday at noon
- Calculated as
  - 50% quiz 1
  - 50% homework
- Let me know if any grades in t-square are not correct
- Did you get Quiz 1 back? How did you get it back?

## Cross Product Properties

If  $\mathbf{a} = \mathbf{i} + 6\mathbf{k}$ , and  $\mathbf{b} = 3\mathbf{i} + 2\mathbf{j}$ ,

then  $\mathbf{a} \times \mathbf{b} =$

Properties

$\vec{a} \times \vec{b}$  is \_\_\_\_\_ to vectors  $\vec{a}$  and  $\vec{b}$

$\vec{a} \times \vec{b} = \|\vec{a}\| \|\vec{b}\|$  \_\_\_\_\_

## Properties

If  $\mathbf{a} \times \mathbf{b} = \mathbf{0}$  and  $\mathbf{a} \cdot \mathbf{b} = 0$ , what can we conclude about vectors  $\mathbf{a}$  and  $\mathbf{b}$ ?

## Planes

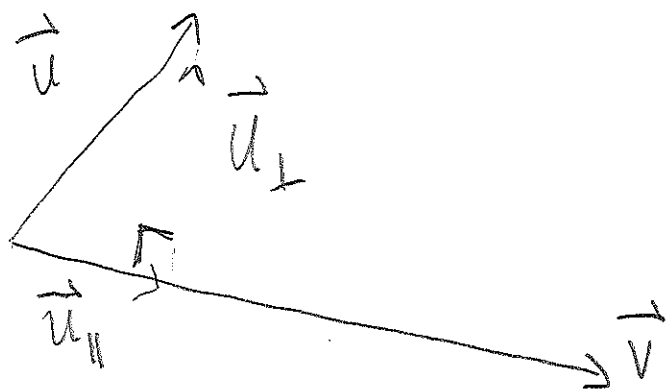
Suppose we have the points  $P(1,2,3)$ ,  $Q(1,3,4)$ ,  $R(2,2,2)$ .

- a) Find a unit normal vector to the plane that contains the three points.
- b) Find an equation of the plane.



R11

11



We need an expression for  $\vec{u}_{\parallel} = \text{proj}_{\vec{v}} \vec{u}$ .

$$\left( \begin{array}{l} \vec{u}_{\parallel} + \vec{u}_{\perp} = \vec{u}, \text{ or } \vec{u}_{\perp} = \vec{u} - \vec{u}_{\parallel} \\ \hat{v} = \frac{\vec{v}}{\|\vec{v}\|} \end{array} \right) \text{DON'T WRITE}$$

Let's try:  $\vec{u}_{\parallel} = (\vec{u} \cdot \hat{v}) \hat{v}$ .

Then  $0 = \vec{u}_{\parallel} \cdot \vec{u}_{\perp}$

$$\begin{aligned} &= (\vec{u} \cdot \hat{v}) \hat{v} \cdot \vec{u}_{\perp}, \text{ by our def'n of } \vec{u}_{\parallel} \\ &= (\vec{u} \cdot \hat{v}) \hat{v} \cdot (\vec{u} - \vec{u}_{\parallel}), \text{ because } \vec{u}_{\perp} = \vec{u} - \vec{u}_{\parallel} \\ &= (\vec{u} \cdot \hat{v}) (\hat{v} \cdot \vec{u}) - (\vec{u} \cdot \hat{v}) (\hat{v} \cdot \vec{u}_{\parallel}), \text{ because dot prod. are distributive.} \\ &= \underbrace{(\vec{u} \cdot \hat{v}) (\hat{v} \cdot \vec{u})} - \underbrace{(\vec{u} \cdot \hat{v}) (\hat{v} \cdot \vec{u}_{\parallel})} \end{aligned}$$

need this to be 1

How can we change our def'n of  $\vec{u}_{\parallel}$  s.t.

we do have zero?

$$\Rightarrow \vec{u}_{\parallel} = \text{proj}_{\vec{v}} \vec{u} = (\vec{u} \cdot \hat{v}) \hat{v}, \text{ because it works}$$

R11 & R12

21

If  $\vec{a} \times \vec{b} = \vec{0}$  and  $\vec{a} \cdot \vec{b} = 0$ , then  
what can we conclude about  $\vec{a}$  and  $\vec{b}$ ?

$$\vec{a} \cdot \vec{b} = 0 \Rightarrow \vec{a} \perp \vec{b} \text{ or at least one of } \vec{a}, \vec{b} \text{ zero}$$

$$\vec{a} \times \vec{b} = \vec{0} \Rightarrow \vec{a} \parallel \vec{b} \text{ or one of } \vec{a}, \vec{b} \text{ zero}$$

Q

P(1,2,3), Q(1,3,4), R(2,2,2)

Q/ How do we find two vectors in the plane?

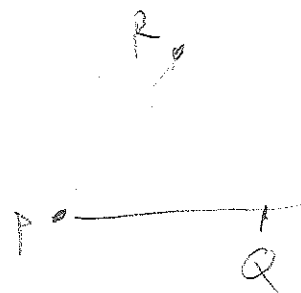
$$\vec{PQ} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \vec{PR} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

Q/ How do we find a vector normal to the plane?

$$\vec{N} = \vec{PQ} \times \vec{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 1 & 1 \\ 1 & 0 & -1 \end{vmatrix} = (-1-0)\hat{i} - (0-1)\hat{j} + (0-1)\hat{k} = -\hat{i} + \hat{j} - \hat{k}$$

$$= \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix}$$

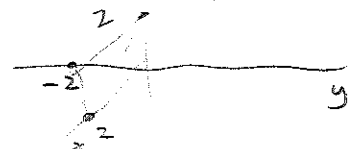
$$\|\vec{N}\| = \sqrt{3} \Rightarrow \hat{N} = \frac{1}{\sqrt{3}} \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix}$$



any point  $= (x, y, z)$  in plane  $\rightarrow$  specific point in plane  $= P(1,2,3)$ , a vector in plane  $= \begin{bmatrix} x-1 \\ y-2 \\ z-3 \end{bmatrix}$

$$0 = \hat{N} \cdot \begin{bmatrix} x-1 \\ y-2 \\ z-3 \end{bmatrix} = \frac{1}{\sqrt{3}} (-(x-1) + (y-2) - (z-3)) \Rightarrow x - y + z = 2$$

— What did we learn?  
— what concepts did we use?



## Today: Cross Products, Planes, Lines

Suppose we have the points  $P(1,2,3)$ ,  $Q(1,3,4)$ ,  $R(2,2,2)$ .

- a) Find a unit normal vector to the plane that contains the three points.
- b) Find an equation of the plane.

## Dot and Cross Products

Which of the following make sense? Explain why/why not.

1)  $\mathbf{a} \times (\mathbf{b} \cdot \mathbf{c})$

2)  $\mathbf{a} \cdot (\mathbf{b} \cdot \mathbf{c})$

3)  $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$

4)  $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$

1) What do you get when you cross an elephant and a grape?

2) What do you get when you cross a mountain-climber with a mosquito?

## Coplanar

Determine whether the vectors are co-planar:

$$\mathbf{j} - \mathbf{k}$$

$$3\mathbf{i} - \mathbf{j} + 2\mathbf{k}$$

$$3\mathbf{i} - 2\mathbf{j} + 3\mathbf{k}$$

## Scalar Parametric Form

What do these equations represent?

$$x_1 = 1 + t$$

$$x_2 = 1 - u$$

$$y_1 = -1 - t$$

$$y_2 = 1 + 3u$$

$$z_1 = -4 + 2t$$

$$z_2 = -2u$$

## Planes

Find the equation for the line that is perpendicular to the  $yz$ -plane, and also passes through  $P(1,4,3)$ .



R11 & R12

21

If  $\vec{a} \times \vec{b} = \vec{0}$  and  $\vec{a} \cdot \vec{b} = 0$ , then  
what can we conclude about  $\vec{a}$  and  $\vec{b}$ ?

$$\vec{a} \cdot \vec{b} = 0 \Rightarrow \vec{a} \perp \vec{b} \text{ or at least one of } \vec{a}, \vec{b} \text{ zero}$$

$$\vec{a} \times \vec{b} = \vec{0} \Rightarrow \vec{a} \parallel \vec{b} \text{ or one of } \vec{a}, \vec{b} \text{ zero}$$

Q

P(1,2,3), Q(1,3,4), R(2,2,2)

Q/ How do we find two vectors in the plane?

$$\vec{PQ} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \vec{PR} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

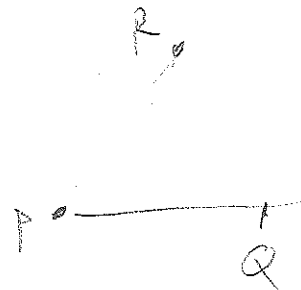
Q/ How do we find a vector normal to the plane?

$$\vec{N} = \vec{PQ} \times \vec{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 1 & 1 \\ 1 & 0 & -1 \end{vmatrix} = (-1-0)\hat{i} - (0-1)\hat{j} + (0-1)\hat{k}$$

$$= -\hat{i} + \hat{j} - \hat{k}$$

$$= \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix}$$

$$\|\vec{N}\| = \sqrt{3} \Rightarrow \hat{N} = \frac{1}{\sqrt{3}} \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix}$$

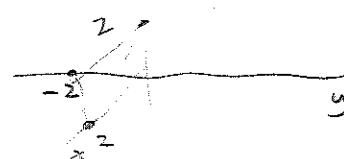


any point  $= (x, y, z)$  in plane  $\rightarrow$  specific point in plane  $= P(1,2,3)$ , a vector in plane  $= \begin{bmatrix} x-1 \\ y-2 \\ z-3 \end{bmatrix}$

$$0 = \hat{N} \cdot \begin{bmatrix} x-1 \\ y-2 \\ z-3 \end{bmatrix} = \frac{1}{\sqrt{3}} (-(x-1) + (y-2) - (z-3))$$

$$\Rightarrow x - y + z = 2$$

— What did we learn?  
— what concepts did we use?



R12

13.6, #22

Q WHAT DOES CO-PLANAR MEAN?

$$\begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \times \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix} = \begin{bmatrix} 3 \\ -2 \\ 3 \end{bmatrix} \quad \begin{matrix} i & j & k \\ 0 & 1 & -1 \\ 3 & -1 & 2 \end{matrix} \times \begin{bmatrix} 3 \\ -2 \\ 3 \end{bmatrix} = \begin{bmatrix} i & j & k \\ 3 & -3 & -3 \\ 3 & -2 & 3 \end{bmatrix} \quad \begin{matrix} \text{TOO} \\ \text{HARD} \end{matrix}$$

\*  $u, v, w$  are co-planar if they are in the same plane.(1) if  $u, v, w$  are co-planar, then  $(u \times v) \times w \neq 0$  X(2)  $u, v, w$  " "  $\Leftrightarrow (u \times v) \cdot w = 0$ 

Q: why iff?

USE (2):  $\begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ -2 \\ 3 \end{bmatrix} = 9 + 6 - 9 \neq 0$

 $\Rightarrow u, v, w$  are not co-planar.

EQU LINE FORMED FROM INTERSECTION OF

(1)  $x + 2y + 3z = 0$

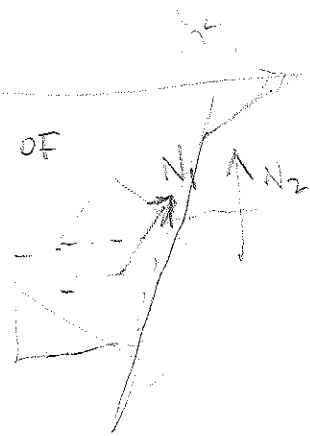
(2)  $-3x + 4y + z = 0$

(1) is  $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} x-0 \\ y-0 \\ z-0 \end{bmatrix}$

$$0 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} x-0 \\ y-0 \\ z-0 \end{bmatrix}$$

$$\vec{N}_1 \times \vec{N}_2 = \begin{vmatrix} i & j & k \\ 1 & 2 & 3 \\ -3 & 4 & 1 \end{vmatrix} = \begin{bmatrix} -10 \\ 10 \\ 10 \end{bmatrix}$$

$$\Rightarrow l: \begin{matrix} x_1 = x_0 + \\ y_1 = y_0 + \\ z_1 = z_0 + \end{matrix}$$



Do these lines intersect each other? Why?

$$x_1 = 1 + t$$

$$x_2 = 1 - u$$

$$y_1 = -1 - t$$

$$y_2 = 1 + 3u$$

$$z_1 = -4 + 2t$$

$$z_2 = -2u$$

## Announcements

- Fall Recess: October 14, 15 – no lectures and recitations?
- Technology online survey: everyone please complete the survey!
- Any questions about HW7?

# Presenter Status

- allows you to move yourself and others in/out of breakout rooms
- allows you to give/remove others presenter status

The screenshot displays the Wimba Classroom interface for a session titled "Wimba Classroom - QH6 Recitation and Office Hours". The browser address bar shows the URL: [https://gatech.wimba.com/main/classroom.html?channel=\\_BLTI\\_wc\\_503616ac191c77\\_89781090&x=1349895780](https://gatech.wimba.com/main/classroom.html?channel=_BLTI_wc_503616ac191c77_89781090&x=1349895780).

**Left Sidebar (Tools):**

- Navigation icons (back, forward, home, search, etc.)
- Text tool (T)
- Eraser (ERASE)
- Clear Slide (CLEAR SLIDE)
- Import (IMPORT)
- Save (SAVE)
- Enable (ENABLE)

**Right Panel (Breakout Rooms):**

- Archive : Stopped**
- Content** tab selected, showing **Breakout Rooms**
- Buttons: Web, eBoard, Share, and navigation arrows
- Default Content Folder dropdown with a Go button
- Reset Content Frame button
- Note: This folder does not have any slide content.

**Bottom Bar:**

- TALK button and audio controls
- Options button
- Exit - Lobby - Help links

**Bottom Left (Chat/Log):**

Audio input device, Built-in Microphone, now active

>> Mayer\_Gregory\_Stuart has moved you to Breakout Room 2.

>> Mayer\_Gregory\_Stuart has moved you back to the Main Room.

To: Main Room

**Bottom Right (People List):**

People (1)

| Name            | ✓ | x | ✎ | ☺ | 📺 | 📢 | 👤 | + | - |
|-----------------|---|---|---|---|---|---|---|---|---|
| Mayer_Gregory_S |   |   |   |   |   |   |   |   |   |

**Vertical Text on the Right:** Center for the enhancement of teaching and learning

## Q1, Last Year's Quiz 2

Find a parametrization of the line that is the intersection of the planes

$$P: x - 2y + z = 3$$

$$Q: 2x + y + z = 1$$

R13

$$\left. \begin{aligned} x_1 &= 1+t \\ y_1 &= -1-t \\ z_1 &= -4+2t \end{aligned} \right\} l_1$$

$$\left. \begin{aligned} x_2 &= 1-u \\ y_2 &= 1+3u \\ z_2 &= -2u \end{aligned} \right\} l_2$$

Why? If  $t=0$ ,  $P(1, -1, -4)$  }  $\overrightarrow{PQ} = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$   
 $t=1$ ,  $Q(2, -2, -2)$  }

$\overrightarrow{PQ}$  is a vector  $\parallel$  to  $l_1$

$$\left. \begin{aligned} u=0, & R(1, 1, 0) \\ u=1, & S(0, 4, -2) \end{aligned} \right\} \overrightarrow{RS} = \begin{bmatrix} -1 \\ 3 \\ -2 \end{bmatrix}$$

Are  $l_1$  &  $l_2$   $\parallel$ ? No,  $\overrightarrow{PQ} \times \overrightarrow{RS} \neq 0$   
not scalar multiples

Do  $l_1$  &  $l_2$  intersect?

if they do,  $\begin{cases} 1+t = 1-u \Rightarrow t = -u \\ -1-t = 1+3u \Rightarrow -1+u = 1+3u \\ -4-2t = -2u \end{cases}$   
 $\exists t, u$  that satisfy  $\begin{cases} -1+u = 1+3u \\ -4-2t = -2u \end{cases}$   
 $u = -1, t = +1$   
 $-6 = +2$

NO.

$\Rightarrow$  LINES ARE "SKEW"

R13 & 14

P  $x - 2y + z = 3$

Q  $2x + y + z = 1$

2 EQUATIONS, 3 unknowns,

Let  $y=t$ , Then  $x + 3t = -2 \Rightarrow x = -2 - 3t$   
 $y = t$   
 $z = 1 - t + 2 + 6t = 3 + 5t$

P can be written in the form

$(1, -2, 1) \cdot (x, y, z) = 3$

a vector  $\perp$  to plane P

we need  $-x_0 + 2y_0 - z_0 = +3$   
 choose  $z_0 = 0, y_0 = 1 \Rightarrow x_0 = -1$

Likewise  $\begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$  is a vector  $\perp$  Q.

$\Rightarrow \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} \times \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix} = \begin{vmatrix} i & j & k \\ 1 & -2 & 1 \\ 2 & 1 & 1 \end{vmatrix}$  is a vector  $\parallel$  to line of intersection

$= \begin{bmatrix} -3 \\ +1 \\ 5 \end{bmatrix}$

l is

$x = 1 - 3t$   
 $y = -1 + t$   
 $z = 0 + 5t$

let graph:

$t = u, t = u + 1$

$\Rightarrow x = 1 - 3(u+1) = -2 - 3t$

$z = 5(u+1)$

test  $x=1, y=-1$  ✓

choose  $z=0$ , then

$\begin{bmatrix} 1 & -2 & 0 & 3 \\ 2 & 1 & 0 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & -2 & 0 & 3 \\ 0 & -3 & 0 & -5 \end{bmatrix}$

or plot





# ALTERNATE SOLUTION

$$x - 2y + z = 3 \quad (1)$$

$$2x + y + z = 1 \quad (2)$$

Parametric form is

$$x = x_0 + t dx$$

$$y = y_0 + t dy$$

$$z = z_0 + t dz$$

$\vec{d}$  = vector  $\parallel$  to line

(2) - (1) is:

$$x + 3y = -2$$

- One equ. & two unknowns

- line in  $\mathbb{R}^2$ .

- let  $y = t$ ,  $x = -2 - 3t$

Then (1) yields

$$(-2 - 3t) - 2t + z = 3$$

$$z = 5 + 5t$$

$$\Rightarrow \begin{aligned} x &= -2 - 3t \\ y &= t \end{aligned}$$

$$z = 5 + 5t$$

why did I  
can we eliminate one variable?

what does  $y = t$  mean?

# QH6 Recitation 14

## Today: Cross Products, Planes, Lines

### Q1, Last Year's Quiz 2

(both we demonstrate you guys?)

Find a parametrization of the line that is the intersection of the planes

$$(P: x - 2y + z = 3) \quad \text{---}$$

$$Q: 2x + y + z = 1$$

$$\begin{array}{r} -x + 2y - z = -3 \\ 2x + y + z = 1 \end{array}$$

$$x + 3y = -2 \rightarrow x + 3t = -2$$

$$y = t$$

$$x = -3t - 2$$

$$z = -x + 2y + 3 = -(-3t - 2) + 2t + 3 =$$

$$z = 5t + 5$$

$$\text{for } y = t$$

$$(x, y, z) = (-3t - 2, t, 5t + 5)$$

## Announcements

- Quiz 2 Office Hours are:

## Planes and Lines

Line L is determined by  $P_1(4, -3, 1)$  and  $P_2(2, -2, 3)$ .

Plane Q is determined by  $Q_1(2, 0, -4)$ ,  $Q_2(1, 2, 3)$ ,  $Q_3(-1, 2, 1)$ .

Do L and Q intersect? If so, where?

## Planes and Lines

Find the equation for the line that is perpendicular to the  $yz$ -plane, and also passes through  $Q(1,1,7)$ . Explain your process.

## Q2, Last Year's Quiz 2 (basically)

For what values of  $b$  is  $\mathbf{w}$  in the plane determined by vectors  $\mathbf{u}$  and  $\mathbf{v}$ ?

$$\vec{\mathbf{w}} = \begin{bmatrix} -1 \\ 1 \\ 3 \end{bmatrix}, \quad \vec{\mathbf{u}} = \begin{bmatrix} 4 \\ 2 \\ 3 \end{bmatrix}, \quad \vec{\mathbf{v}} = \begin{bmatrix} 1 \\ 1 \\ b \end{bmatrix}$$

R13 & 14

P  $x - 2y + z = 3$

Q  $2x + y + z = 1$

2 EQUATIONS, 3 unknowns,

Let  $y=t$ , Then  $x + 3t = -2 \Rightarrow x = -2 - 3t$

$y = t$

$z = 1 - t + 2 + 6t = 3 + 5t$

P can be written in the form

$(1, -2, 1) \cdot (x, y, z) = 0$

a vector  $\perp$  to plane P

we need  $-x_0 + 2y_0 - z_0 = +3$

choose  $z_0 = 0, y_0 = 1 \Rightarrow x_0 = -1$

Likewise  $\begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$  is a vector  $\perp$  Q.

$\Rightarrow \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} \times \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$  is a vector  $\parallel$  to line of intersection

$= \begin{bmatrix} -3 \\ +1 \\ 5 \end{bmatrix}$

l is

$x = 1 - 3t$

$y = -1 + t$

$z = 0 + 5t$

let graph:

$t = u, t = u + 1$

$\Rightarrow x = 1 - 3(u + 1) = -2 - 3t$

$z = 5(u + 1)$

test  $x=1, y=-1$  ✓

choose  $z=0$ , then

$\begin{bmatrix} 1 & -2 & 0 & 3 \\ 2 & 1 & 0 & 1 \end{bmatrix}$

$\sim \begin{bmatrix} 1 & -2 & 0 & 3 \\ 0 & -3 & 0 & -5 \end{bmatrix}$

or plot



# ALTERNATE SOLUTION

$$x - 2y + z = 3 \quad (1)$$

$$2x + y + z = 1 \quad (2)$$

Parametric form is

$$x = x_0 + t dx$$

$$y = y_0 + t dy$$

$$z = z_0 + t dz$$

$\vec{d}$  = vector  $\parallel$  to line

(2) - (1) is:

$$x + 3y = -2$$

- One eqn., two unknowns

- line in  $\mathbb{R}^2$ .

- let  $y = t$ ,  $x = -2 - 3t$

Then (1) yields

$$(-2 - 3t) - 2t + z = 3$$

$$z = 5 + 5t$$

$$\Rightarrow \begin{aligned} x &= -2 - 3t \\ y &= t \end{aligned}$$

$$z = 5 + 5t$$

why <sup>didn't</sup> can we eliminate one variable?

what does  $y = t$  mean?



R14

$$d: \begin{bmatrix} -2 \\ +1 \\ +2 \end{bmatrix}$$

normal to plane,  $\vec{N}$

If  $d \cdot \vec{N} = 0$ , then  $d \parallel \text{plane}$

$$N = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & 2 & +7 \\ -3 & +2 & +5 \end{vmatrix}$$

$$= \begin{bmatrix} -4 \\ -16 \\ +4 \end{bmatrix} \text{ or } \begin{bmatrix} 1 \\ 4 \\ -1 \end{bmatrix}$$

$$\vec{d} \cdot \vec{N} = \begin{bmatrix} -2 \\ 1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 4 \\ -1 \end{bmatrix}$$

$$= -2 + 4 - 2 = 0$$

$\Rightarrow \vec{d} \parallel \vec{N}$ . Is  $L$  in  $Q$ ?

$Q$  is  $\vec{N} \cdot \begin{bmatrix} x-x_0 \\ y-y_0 \\ z-z_0 \end{bmatrix} = 0$  is  $P_1$  is in plane, then

$$\vec{N} \cdot \begin{bmatrix} x-4 \\ y-3 \\ z-1 \end{bmatrix} = 0, \text{ which is } 0 = 0$$

ASK

P2

- take some time to think about, then ~~give it a go~~. describe how you would start a text or msc.
- what do we need to find to do this?

If it does intersect:

$$x(t) = 4 - 2t$$

$$y(t) = -3 + t$$

$$z(t) = 1 + 2t$$

Find  $t$  s.t.

equ. of plane satisfied.

Equ of plane:

$$0 = \vec{N} \cdot (\vec{x} - \vec{Q}_1)$$

$$0 = \begin{bmatrix} 1 \\ 4 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} x-2 \\ y-0 \\ z+4 \end{bmatrix}$$

$$6 = x + 4y - z$$

$$\begin{aligned} \text{sub: LHS} &= 6 \\ \text{RHS} &= (4-2t) + 4(-3+t) - (1+2t) \\ &= -9 - 2t - 2t + 4t \\ &= -9 \end{aligned}$$

EQU LINE  $\perp$  TO XY-PLANE  $\Sigma$   
PASSES THROUGH  $Q(1, 5, 7)$ .

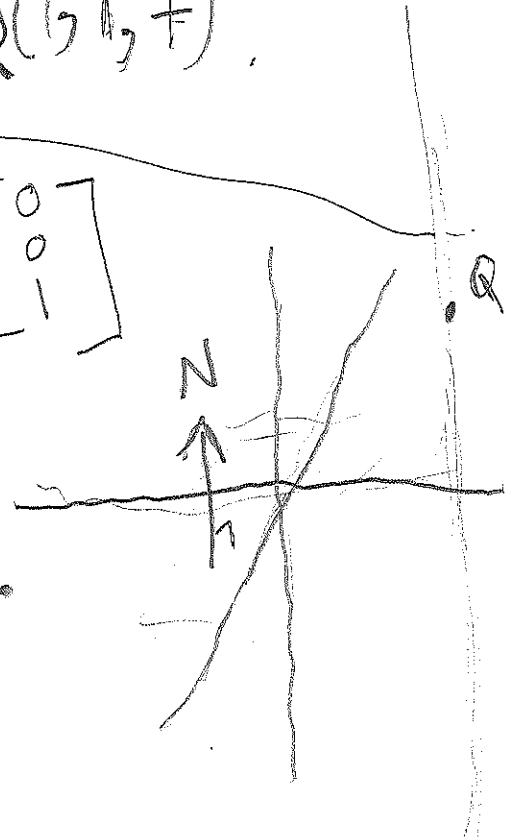
NORMAL TO XY-PLANE:  $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

LINE, PARAMETRIC, IS

$$x = 1 + 0t$$

$$y = 5 + 0t$$

$$z = 7 + t$$



$$\vec{w} = \begin{bmatrix} -1 \\ 1 \\ 3 \end{bmatrix}, \quad \vec{u} = \begin{bmatrix} 4 \\ 2 \\ 3 \end{bmatrix}, \quad \vec{v} = \begin{bmatrix} 1 \\ 1 \\ b \end{bmatrix}$$

---

X If  $\vec{w}$  is in the plane, then

If  $\vec{N} \cdot \vec{w} = 0$ , then  $\vec{w}$  is in the plane.

$$\vec{N} = \vec{u} \times \vec{v} = \begin{vmatrix} 4 & 2 & 3 \\ 1 & 1 & b \end{vmatrix} = \begin{bmatrix} 2b-3 \\ -4b+3 \\ 2 \end{bmatrix}$$

---

$$0 = \vec{N} \cdot \vec{w} = (2b-3)(-1) + (-4b+3)(1) + (2)(3)$$

$$0 = -2b + 3 + 3 - 4b + 6$$

$$6b = 12$$

$$b = 2$$

For what values of  $z$  does the series converge?

$$\sum_{k=2}^{\infty} \frac{1}{k(\ln k)^z}$$

## Announcements

- Quiz 2 Office Hours
  - I'll be in Wimba
    - Tuesday: 7:30 pm to 9:00 pm
    - Wednesday: 7:30 pm to 9:00 pm
  - May need to get my attention with mic 😊
- Last year's Quiz 2, Q2 and Q3, will be more helpful for your Quiz 3
- Google Doc notes
- Bring calculator
- Any questions about Quiz 2?

## Planes and Lines

a) Find the angle between the planes:

$$x + y + z = 1$$

$$x - 2y + 3z = 1$$

b) Find the symmetric equation of the line between the planes.

## Distance Formula

Vector  $\mathbf{r}$  is  $\perp$  to line  $L$ . Find the distance between  $L$  and an arbitrary point  $P$ .

## Lines

$L$  is the line  $\mathbf{r}(t) = \mathbf{r}_0 + t\mathbf{d}$ .

a) Find the scalar  $t_0$  so that  $\mathbf{r}(t_0) \perp L$

b) Find the parameterization  $\mathbf{R}(t) = \mathbf{R}_0 + t\mathbf{D}$  for  $L$ , where  $\mathbf{R}_0 \perp L$ , and  $\|\mathbf{D}\| = 1$ .



R15

|2,3,37

FOR WHAT VALUES OF  $z$  DOES THE SERIES CONVERGE?

$$\sum_{k=2}^{\infty} \frac{1}{k(\ln k)^z}$$

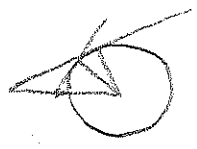
$$\int_2^{\infty} \frac{1}{x(\ln x)^z} dx = \int_2^{\infty} \frac{1}{x u^z} x du$$

$$u = \ln x \\ du = \frac{1}{x} dx$$

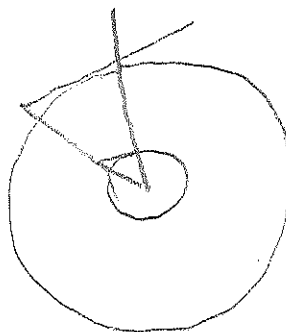
$$= \int_2^{\infty} u^{-z} du$$

$$= \frac{1}{1-z} u^{-1-z} \Big|_2^{\infty}$$

$$\Rightarrow z > 1$$



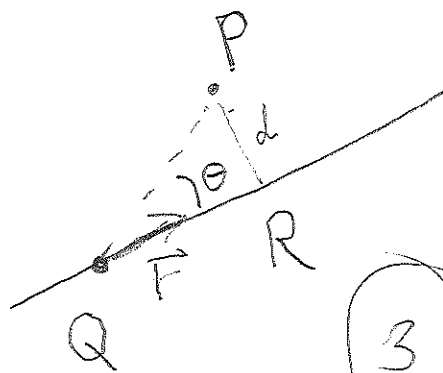
$$\sum_{k=2}^{\infty} \frac{\ln k}{k^p}$$



Why can we apply integral test?

① DRAW  
DIAGRAM

② INTRODUCE  
VARS



$\vec{r}$  is  $\parallel$  to line  $l$ .  
Find the distance  
between an arbitrary point P  
and  $l$ .

③ Given:  $\vec{r}$ ,  $l$ , P  
Need:  $d$

$$\|PR\| = d = \|\vec{QP}\| \sin \theta$$

We don't have  $\theta$

$$\begin{aligned} \text{but: } \|\vec{r} \times \vec{QP}\| &= \|\vec{r}\| \|\vec{QP}\| \sin \theta \\ &= \|\vec{r}\| d \end{aligned}$$

$$d = \frac{\|\vec{r} \times \vec{QP}\|}{\|\vec{r}\|}$$

$$\begin{aligned}x+y+z &= 1 \\ x-2y+3z &= 1\end{aligned}$$

a)

$$N_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \quad N_2 = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}$$

why?

$$\cos \Theta = \frac{1-2+3}{\sqrt{3} \sqrt{1+4+9}} = \frac{2}{\sqrt{3} \sqrt{14}} \Rightarrow \Theta \approx 72^\circ$$

b)

Did you see S.F.?

Symmetric form:  $\frac{x-x_0}{r_1} = \frac{y-y_0}{r_2} = \frac{z-z_0}{r_3}$

$\vec{r}$  is  $\parallel$  to line;  $(x_0, y_0, z_0)$  is any point.

$$\vec{r} = \vec{N}_1 \times \vec{N}_2 = \begin{bmatrix} 5 \\ -2 \\ -3 \end{bmatrix}$$

\* NEED POINT: choose  $z=0$ , then

$$\left. \begin{aligned}x+y &= 1 \\ x-2y &= 1\end{aligned} \right\} y=0, x=1$$

$$\Rightarrow \frac{x-1}{5} = \frac{y+0}{-2} = \frac{z-0}{-3}$$

$$= \frac{1-p}{5} = \frac{3p}{-2} = \frac{1-p}{-3}$$

OR: get  $\left. \begin{aligned}x(t) &= x_0 + 5t \\ y(t) &= \end{aligned} \right\} \text{plug and go.}$

$L$  is the line  $\vec{r}(t) = \vec{r}_0 + t\vec{d}$ .

a) Find the scalar  $t_0$  st.  $\vec{r}(t_0) \perp L$

b)

a)  $0 = \vec{d} \cdot \vec{r}(t_0) = 0$   
 $= \vec{d} \cdot (\vec{r}_0 + t_0 \vec{d})$   
 $= \vec{d} \cdot \vec{r}_0 + \vec{d} \cdot \vec{d} t_0$

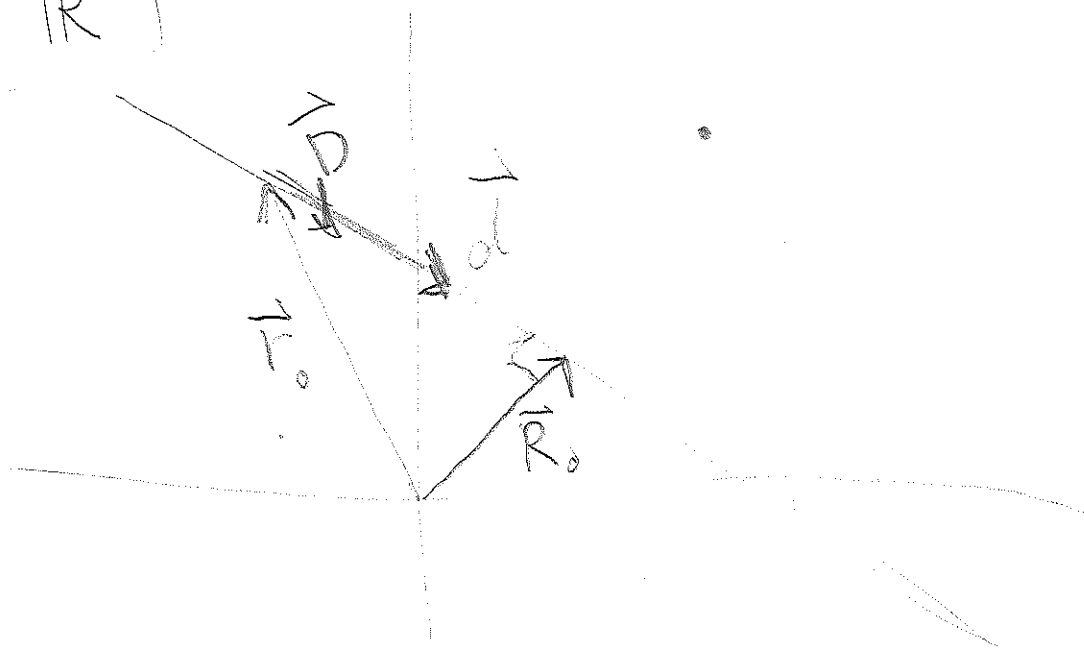
$$t_0 = \frac{\vec{d} \cdot \vec{r}_0}{\|\vec{d}\|^2}$$

b) <sup>Need</sup>  $\vec{R} = \vec{R}_0 + t\vec{D}$   
 st.  $\vec{R}_0 \perp L$ ,  $\|\vec{D}\| = 1$ .

$$\vec{R}_0 \perp L \Rightarrow \vec{R}_0 = \vec{r}(t_0)$$

$$\vec{D} \parallel \vec{d},$$

IN  $\mathbb{R}^2$



## QH6 Quiz 4

Good luck on Quiz 4!

If you have any questions, you can message me through wimba. I'll be on wimba until 8:55.

- Pop quiz grading
  - Correct 5 points
  - Name on page 3 points
  - Did not take: 0 points.
- Time: 10 minutes
- To submit your work, either
  - a) work on whiteboard in breakout room, press the **SAVE** button
  - b) work on paper,
    - give to facilitator,
    - leave 2 inch margin,
    - write your name and QH6 at the top

# Moving to Breakout Room

The screenshot shows the Wimba Classroom web interface. The browser address bar displays the URL: [https://gatech.wimba.com/main/classroom.html?channel=\\_BLTI\\_wc\\_520a60dd30cd49\\_42932138&x=1381348372](https://gatech.wimba.com/main/classroom.html?channel=_BLTI_wc_520a60dd30cd49_42932138&x=1381348372). The page title is "Wimba Classroom - QH6 Recitations".

On the left side, there is a vertical toolbar with icons for drawing (arrow, eraser, highlighter), text (T), and other presentation controls. Below the toolbar are buttons for "ERASE", "CLEAR SLIDE", "IMPORT", "SAVE", and "ENABLE".

The main content area is currently empty. On the right side, there is a sidebar with the following elements:

- A status indicator: "Archive : Stopped".
- Two tabs: "Content" and "Breakout Rooms".
- A section titled "Move People: Automatic Manual".
- A list of rooms: "Main Room (1)", "Breakout Room 1 (0)", "Breakout Room 2 (0)", "Breakout Room 3 (0)", and "Lobby". The "Main Room (1)" entry is highlighted, and the name "Mayer\_\_Gregory\_Stuart\*" is visible next to it.
- A "Move to:" dropdown menu currently set to "Main Room (1)".
- A button: "+ Add a Breakout Room +".
- Links at the bottom: "Exit - Lobby - Help - Cookie Policy".

At the bottom of the interface, there is a status bar with the following elements:

- A "TALK" button and a volume icon.
- A "People (1)" list showing "Mayer\_\_Gregory\_S" with a status icon and a list of controls (check, X, hand, smile, etc.).
- A "Connecting to server..." message and a "You have connected successfully!" message.
- A message: "You have entered 'QH6 Recitations'. Your media format is WimbaMedia."
- A message: "Audio input device, Built-in Microph, now active".
- A "Go:" dropdown menu set to "Main Room".
- Navigation buttons: "Go", "Stop", "Previous", "Next", "Home", "End".
- A "Settings" icon.

On the far right, there is a vertical banner for the "Center for the Enhancement of Teaching and Learning".

## Pop Quiz

For what values of **a** does

$$7x + 2y - 3z = 25$$

$$y + 3z = 5$$

$$3y + \mathbf{a}z = 3$$

Have a solution?



# Linear Combinations

For what values of  $h$  is  $b$  a linear combination of vectors  $v_1, v_2$ ?

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 3 \\ -1 \end{bmatrix}, \quad \vec{v}_2 = \begin{bmatrix} -5 \\ -8 \\ 2 \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} 3 \\ -5 \\ h \end{bmatrix}$$

# Announcements

## Solutions to a System

Find  $h$  and  $k$  such that the system has a) no sol'n, b) a unique sol'n, and c) many solutions.

$$x_1 + hx_2 = 2$$

$$4x_1 + 8x_2 = k$$

# Two Fundamental Questions

If

$$\vec{y} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3$$

then  $\vec{y}$  is a linear combination of  $\vec{v}_1, \vec{v}_2, \vec{v}_3$ .

If we are only given  $\vec{y}, \vec{v}_1, \vec{v}_2, \vec{v}_3$ , then:

1. **can** we find the c's?
2. **how** do we find the c's?

**Example 1**

Determine whether  $b$  is a linear combination of the vectors formed from the columns of  $A$ .

$$A = \begin{pmatrix} 1 & 0 & 5 \\ -2 & 1 & -6 \\ 0 & 2 & 8 \end{pmatrix}, \quad b = \begin{pmatrix} 2 \\ -1 \\ 6 \end{pmatrix}$$

## QH6 Recitation 17

Today: Pop Quiz, Linear Systems

- Pop quiz grading
  - Correct 5 points
  - Name on page 3 points
  - Did not take: 0 points.
- Time: 10 minutes
- To submit your work, either
  - a) work on whiteboard in breakout room, press the **SAVE** button
  - b) work on paper,
    - give to facilitator,
    - leave 2 inch margin,
    - write your name and QH6 at the top

# Pop Quiz

For what values of **a** does

$$7x + 2y - 3z = 25$$

$$y + 3z = 5$$

$$3y + az = 3$$

Have a solution?

$$\left[ \begin{array}{ccc|c} 7 & 2 & -3 & 25 \\ 0 & 1 & 3 & 5 \\ 0 & 3 & a & 3 \end{array} \right] \xrightarrow{R_3 - 3R_2} \left[ \begin{array}{ccc|c} 7 & 2 & -3 & 25 \\ 0 & 1 & 3 & 5 \\ 0 & 0 & a-9 & 12 \end{array} \right]$$

$\Rightarrow$  if  $a = 9$ , no solution, because  $R_3$  is  $0x + 0y + 0z = 12$   
if  $a \neq 9$ ,  $z = \frac{12}{a-9}$ , and the system has a

solution.

# Linear Combinations

For what values of  $h$  is  $\vec{b}$  a linear combination of vectors  $v_1, v_2$ ?

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 3 \\ -1 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} -5 \\ -8 \\ 2 \end{bmatrix}, \vec{b} = \begin{bmatrix} 3 \\ -5 \\ h \end{bmatrix}$$

$\vec{b}$  is a lin. combination of  $\vec{v}_1, \vec{v}_2$  if  $\exists c_1, c_2$  st.

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 = \vec{b}$$

$$\Rightarrow \begin{bmatrix} 1 & -5 \\ 3 & -8 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 3 \\ -5 \\ h \end{bmatrix}$$

$$\Rightarrow \begin{cases} c_1 - 5c_2 = 3 \\ 3c_1 - 8c_2 = -5 \\ -c_1 + 2c_2 = h \end{cases} \quad \begin{matrix} 7c_2 = -14, c_2 = -2 \\ c_1 = -7 \\ -(-7) + 2(-2) = h \end{matrix}$$

$$\boxed{h = 3}$$



### Solutions to a System

Find  $h$  and  $k$  such that the system has a) no sol'n, b) a unique sol'n, and c) many solutions.

$$x_1 + hx_2 = 2$$

$$4x_1 + 8x_2 = k$$

$$\begin{bmatrix} 1 & h & 2 \\ 4 & 8 & k \end{bmatrix} \sim \begin{bmatrix} 1 & h & 2 \\ 0 & 8-4h & k-8 \end{bmatrix} \Rightarrow x_2 = \frac{k-8}{8-4h}$$

if  $k \neq 8$ ,  $h = 2$ , no sol'n.

if  $k = 8$ ,  $h = 2$ , then  $0x_1 + 0x_2 = 0$  has  $\infty$  sol'n's

if  $k = \text{anything}$  and  $h \neq 2$ , unique sol'n.

## Two Fundamental Questions

If

$$\vec{y} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3$$

then  $\vec{y}$  is a linear combination of  $\vec{v}_1, \vec{v}_2, \vec{v}_3$ .

If we are only given  $\vec{y}, \vec{v}_1, \vec{v}_2, \vec{v}_3$ , then:

1. **can** we find the c's?
2. **how** do we find the c's?

## Today: Linear Dependence

Determine whether  $b$  is a linear combination of the vectors formed from the columns of  $A$ .

$$A = \begin{pmatrix} 1 & 0 & 5 \\ -2 & 1 & -6 \\ 0 & 2 & 8 \end{pmatrix}, \quad b = \begin{pmatrix} 2 \\ -1 \\ 6 \end{pmatrix}$$

The vector  $b$  is a linear combination of the columns of matrix  $A$  if:

## Pop Quiz

For what values of **a** does

$$7x + 2y - 3z = 25$$

$$y + 3z = 5$$

$$3y + \mathbf{a}z = 3$$

Have a solution?

# Linear Dependence (1.7)

Vectors  $\vec{v}_1, \vec{v}_2, \vec{v}_3, \dots, \vec{v}_N$  are linearly dependent (LD) if  $\exists c_1, c_2, c_3, \dots, c_N$  *not* all \_\_\_\_\_, such that

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3 + \dots c_N \vec{v}_N = \vec{0}$$

If the vectors are not LD, they are \_\_\_\_\_.

To determine whether a set of vectors are \_\_\_\_\_, we solve:

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3 + \dots + c_N \vec{v}_N = \vec{0}$$

which has the same solution as the linear system whose augmented matrix is  $\begin{bmatrix} \vec{v}_1 & \vec{v}_2 & \vec{v}_3 & \dots & \vec{v}_N & \vec{0} \end{bmatrix}$ .

# Announcements

## Conceptual Question

Determine whether the following vectors are LI.

$$\begin{bmatrix} 5 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 8 \end{bmatrix}, \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} -1 \\ 7 \end{bmatrix}$$

## Conceptual Question

Determine whether the following vectors are LI.

$$\begin{bmatrix} 5 \\ -3 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -7 \\ 2 \\ 4 \end{bmatrix}$$



# Moving to Breakout Room

The screenshot shows the Wimba Classroom web interface. The browser address bar displays the URL: [https://gatech.wimba.com/main/classroom.html?channel=\\_BLTI\\_wc\\_520a60dd30cd49\\_42932138&x=1381348372](https://gatech.wimba.com/main/classroom.html?channel=_BLTI_wc_520a60dd30cd49_42932138&x=1381348372). The page title is "Wimba Classroom - QH6 Recitations".

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- A message: "Audio input device, Built-in Microph, now active".
- A "Go:" dropdown menu set to "Main Room".
- Navigation buttons: "Go", "X", "Hand", "Smile", and "Settings".

Example 1

Find the values of  $h$  s.t. the following vectors are LD.

$$\begin{bmatrix} 3 \\ -6 \\ 1 \end{bmatrix}, \begin{bmatrix} -6 \\ 4 \\ -3 \end{bmatrix}, \begin{bmatrix} 9 \\ h \\ 3 \end{bmatrix}$$

R18

(THE NOTES FOR R17 WERE TOSSED)

①

DETERMINE IF  $\vec{b}$  CAN BE EXPRESSED AS A L.C. OF COLS OF  $A$ .

$$A = \begin{bmatrix} 1 & 0 & 5 \\ -2 & 1 & -6 \\ 0 & 2 & 5 \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$$

A

$\vec{b}$  is a linear comb of cols of  $A$  if!

$c_1, c_2, c_3$  exist s.t. if

$$c_1 \vec{a}_1 + c_2 \vec{a}_2 + c_3 \vec{a}_3 = \vec{b} \quad (1)$$

W

We can write this as a matrix equ:

$$A \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \vec{b}$$

$$\begin{bmatrix} \vec{a}_1 & \vec{a}_2 & \vec{a}_3 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \vec{b} \quad (2)$$

Q

Thus:  $\vec{b}$  is a LC of cols of  $A$  if equation (2) has a solution.

ie.  $c_1, c_2, c_3$  exist

Q

from aug  $\vec{b}$  what is the question asking us to do?

A

- find  $c_1, c_2, c_3$

(2)

$$A = \begin{bmatrix} 1 & 0 & 5 \\ -2 & 1 & -6 \\ 0 & 2 & 8 \end{bmatrix}, \vec{b} = \begin{bmatrix} 2 \\ 1 \\ 6 \end{bmatrix}$$

Form aug- matrix:

$$\left[ \begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ -2 & 1 & -6 & -1 \\ 0 & 2 & 8 & 6 \end{array} \right] \begin{matrix} R_1 \\ R_2 \\ R_3 \end{matrix} \sim$$

$$\sim \left[ \begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ 0 & 1 & 4 & 3 \\ 0 & 1 & 4 & 3 \end{array} \right] \begin{matrix} \\ R_2 + 2R_1 \\ R_3/2 \end{matrix}$$

$$\sim \left[ \begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ 0 & 1 & 4 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right] R_3 - R_2$$

$\Rightarrow c_3$  is free

$$c_2 = \underline{3 - 4c_3}$$

$$c_1 = \underline{2 - 5c_3}$$

$\Rightarrow \exists c_1, c_2, c_3$  s.t. ① is satisfied.  
(non-unique)

R 18

③

system:

$$7x + 2y - 3z = 25 \quad (1)$$

$$y + 3z = 5 \quad (2)$$

$$3y + az = 3 \quad (3)$$

---

$$3(2) - (3) : (9-a)z = 12$$

$$\Rightarrow \begin{cases} \text{if } a = 9, & 0 \cdot z = 12 \\ \text{if } a \neq 9, & z = \frac{12}{9-a} \end{cases}$$

$\Rightarrow$  if  $a = 9$ , <sup>system has,</sup> no sol'n.

if  $a \neq 9$ , system has at least one sol'n.

---

Q why do we avoid (1)?

Q what is the Q asking us to do?

### Conceptual Question

Determine whether the following vectors are LI.

$$\begin{bmatrix} 5 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 8 \end{bmatrix}, \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} -1 \\ 7 \end{bmatrix}$$

NOT LI because vectors are in  $\mathbb{R}^2$   
and there are 4 vectors.

Students should explain why the  
vectors are LD.

### Conceptual Question

Determine whether the following vectors are LI.

$$\begin{bmatrix} 5 \\ -3 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -7 \\ 2 \\ 4 \end{bmatrix}$$

One of the vectors is the zero vector,  
so vectors can't be LI.

## QH6 Recitation 19

### Today: Linear Dependence, Transforms

Find the values of  $h$  s.t. the following vectors are LD.

$$\begin{bmatrix} 3 \\ -6 \\ 1 \end{bmatrix}, \begin{bmatrix} -6 \\ 4 \\ -3 \end{bmatrix}, \begin{bmatrix} 9 \\ h \\ 3 \end{bmatrix}$$

If \_\_\_\_\_, then the three vectors are LD.

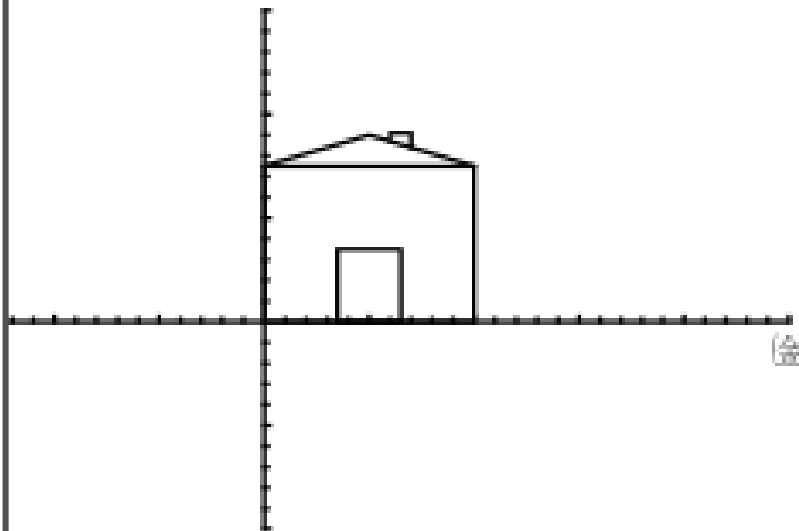


## Tuesday: Graded Activity

- You'll have about 10 minutes to solve question 3 from last year's quiz
- Can work by yourself or in a group of up to 3 students
- You'll need to submit your work through wimba in a breakout room
- Press the SAVE button to create screen shot of your work

$$\text{Let } A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad B = \begin{pmatrix} \cos\left[\frac{-\pi}{3}\right] & -\sin\left[\frac{-\pi}{3}\right] \\ \sin\left[\frac{-\pi}{3}\right] & \cos\left[\frac{-\pi}{3}\right] \end{pmatrix},$$

$C = \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix}$ . Compute the image of the house under the transformation  $ABC$ . Show the intermediate steps.



# Moving to Breakout Room

The screenshot shows the Wimba Classroom web interface. The browser address bar displays the URL: [https://gatech.wimba.com/main/classroom.html?channel=\\_BLTI\\_wc\\_520a60dd30cd49\\_42932138&x=1381348372](https://gatech.wimba.com/main/classroom.html?channel=_BLTI_wc_520a60dd30cd49_42932138&x=1381348372). The page title is "Wimba Classroom - QH6 Recitations".

On the left side, there is a vertical toolbar with icons for drawing (arrow, eraser, highlighter), text (T), and other presentation controls. Below the toolbar are buttons for "ERASE", "CLEAR SLIDE", "IMPORT", "SAVE", and "ENABLE".

The main content area is currently empty. On the right side, there is a sidebar with the following elements:

- A status indicator: "Archive : Stopped".
- Two tabs: "Content" and "Breakout Rooms".
- A section titled "Move People: Automatic Manual".
- A list of rooms: "Main Room (1)", "Breakout Room 1 (0)", "Breakout Room 2 (0)", "Breakout Room 3 (0)", and "Lobby". The "Main Room (1)" entry is highlighted, and the name "Mayer\_\_Gregory\_Stuart\*" is visible next to it.
- A "Move to:" dropdown menu currently set to "Main Room (1)".
- A button: "+ Add a Breakout Room +".
- Links at the bottom: "Exit - Lobby - Help - Cookie Policy".

At the bottom of the interface, there is a status bar with the following elements:

- A "TALK" button and a volume icon.
- A "People (1)" list showing "Mayer\_\_Gregory\_S" with a status icon and a list of controls (check, X, hand, smile, etc.).
- A "Connecting to server..." message and a "You have connected successfully!" message.
- A message: "You have entered 'QH6 Recitations'. Your media format is WimbaMedia."
- A message: "Audio input device, Built-in Microph, now active".
- A "Go:" dropdown menu set to "Main Room".
- Navigation buttons: "Go", "Stop", "Previous", "Next", "Home", "End".
- A "Settings" icon.

On the far right, there is a vertical banner for the "Center for the Enhancement of Teaching and Learning".

## Transforms

Let  $e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ ,  $y_1 = \begin{bmatrix} 2 \\ 5 \end{bmatrix}$ ,  $y_2 = \begin{bmatrix} -1 \\ 6 \end{bmatrix}$ , and  $T$  be a linear transformation that maps  $e_1$  onto  $y_1$ , and  $e_2$  onto  $y_2$ .

Find the image of  $\begin{bmatrix} 5 \\ 2 \end{bmatrix}$  under  $T$ .

R19

1/2

$$\begin{bmatrix} 3 \\ -6 \\ 1 \end{bmatrix}, \begin{bmatrix} 6 \\ 4 \\ -3 \end{bmatrix}, \begin{bmatrix} 9 \\ h \\ 3 \end{bmatrix}$$

Find  $h$  st. vectors are LD.

$$\begin{bmatrix} 3 & 6 & 9 & 0 \\ -6 & 4 & h & 0 \\ 1 & -3 & 3 & 0 \end{bmatrix} \xrightarrow{\text{swap } R_1, R_3} \begin{bmatrix} 1 & -3 & 3 & 0 \\ -6 & 4 & h & 0 \\ 3 & 6 & 9 & 0 \end{bmatrix}$$

$$\xrightarrow{R_3/3} \begin{bmatrix} 1 & -3 & 3 & 0 \\ -6 & 4 & h & 0 \\ 1 & 2 & 3 & 0 \end{bmatrix}$$

If  $\nearrow$  then the vectors are LD. $\exists c_1, c_2, c_3$  not all zero, st.

$$A\vec{x} = \vec{0}, \text{ or } \begin{bmatrix} 3 & 6 & 9 \\ -6 & 4 & h \\ 1 & -3 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\text{or } \vec{0} = x_1 \vec{a}_1 + x_2 \vec{a}_2 + x_3 \vec{a}_3$$

To determine whether  $\vec{0}$  is satisfied, form aug. matrix, and solve.

(different if we use  $R_2 \neq 6R_3$ )

$$\xrightarrow{R_3 - R_1} \begin{bmatrix} 1 & -3 & 3 & 0 \\ 0 & -14 & h+18 & 0 \\ 0 & 5 & 0 & 0 \end{bmatrix} \xrightarrow{R_2 + 6R_1} \begin{bmatrix} 1 & -3 & 3 & 0 \\ 0 & -14 & h+18 & 0 \\ 0 & 5 & 0 & 0 \end{bmatrix}$$

From  $R_3$ :  $x_2 = 0$

From  $R_2$ :  $(h+18)x_3 = 0$

Two cases  $\Rightarrow$  If  $h \neq -18$ ,  $x_3 = 0$ , But  $x_2 = 0$ . So  $x_1 = 0$ .

$\therefore x_1 = x_2 = x_3 = 0$ . Thus, vectors are LI.

2, If  $h = -18$ ,  $0 \cdot x_3 = 0$ . Thus  $x_3$  is free!

$x_2 = 0$ ,  $x_1 = -3x_3$ , AND vectors are LD.

$\Rightarrow h = -18$  for vectors to be LD.

R19

EXAMPLE 3

$$\text{If: } \vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\vec{y}_1 = \begin{bmatrix} 2 \\ 5 \end{bmatrix}, \quad \vec{y}_2 = \begin{bmatrix} -1 \\ 6 \end{bmatrix}$$

Let  $T$  map  $\vec{e}_1$  to  $\vec{y}_1$ , and  $\vec{e}_2$  to  $\vec{y}_2$ .

Find image of  $\begin{bmatrix} 5 \\ -3 \end{bmatrix}$  and  ~~$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$~~  ← TOO REDUNDANT

$$\text{Let } T(\vec{x}) = A\vec{x} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\text{Then } \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \end{bmatrix} \Rightarrow \begin{cases} a_{11} = 2 \\ a_{21} = 5 \end{cases}$$

$$\text{Similarly, } \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 6 \end{bmatrix} \Rightarrow \begin{cases} a_{12} = -1 \\ a_{22} = 6 \end{cases}$$

$$\Rightarrow A \begin{bmatrix} 5 \\ -3 \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} 5 \\ -3 \end{bmatrix} = \begin{bmatrix} 13 \\ 7 \end{bmatrix}$$

# 19, 1.8

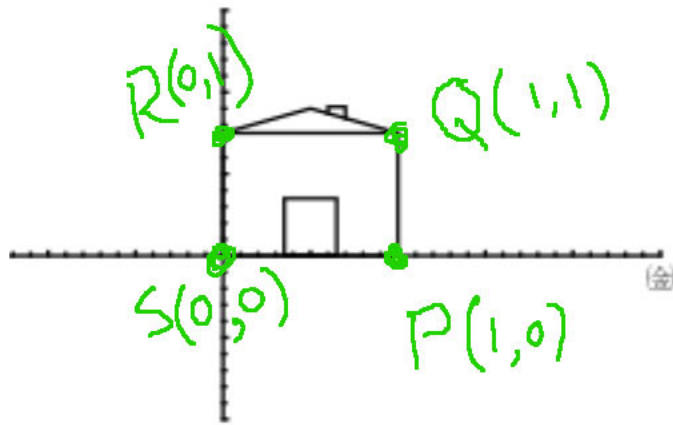
(2/2)

ask students how to start this one.

"Now find elements of  $A$  using given info"

Let  $A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $B = \begin{pmatrix} \cos\left[\frac{-\pi}{3}\right] & -\sin\left[\frac{-\pi}{3}\right] \\ \sin\left[\frac{-\pi}{3}\right] & \cos\left[\frac{-\pi}{3}\right] \end{pmatrix}$ ,

$C = \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix}$ . Compute the image of the house under the transformation  $ABC$ . Show the intermediate steps.



For convenience, let's label the 4 corners of the house as above.

The transformation matrix is the product of three matrices:

$$T = ABC$$

Matrix  $C$  gets applied

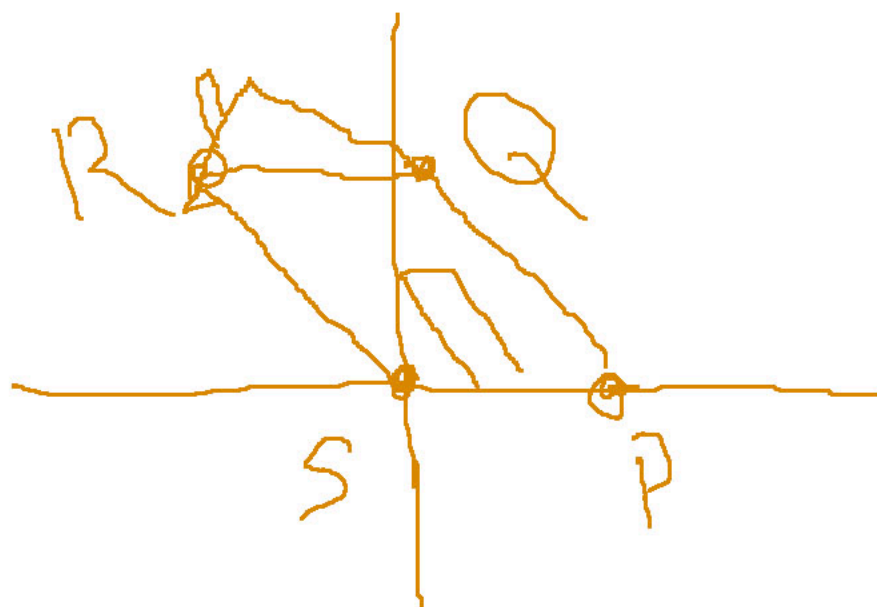
↓ ST :

$$P: C \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$Q: C \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$R: C \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$$S: C \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$

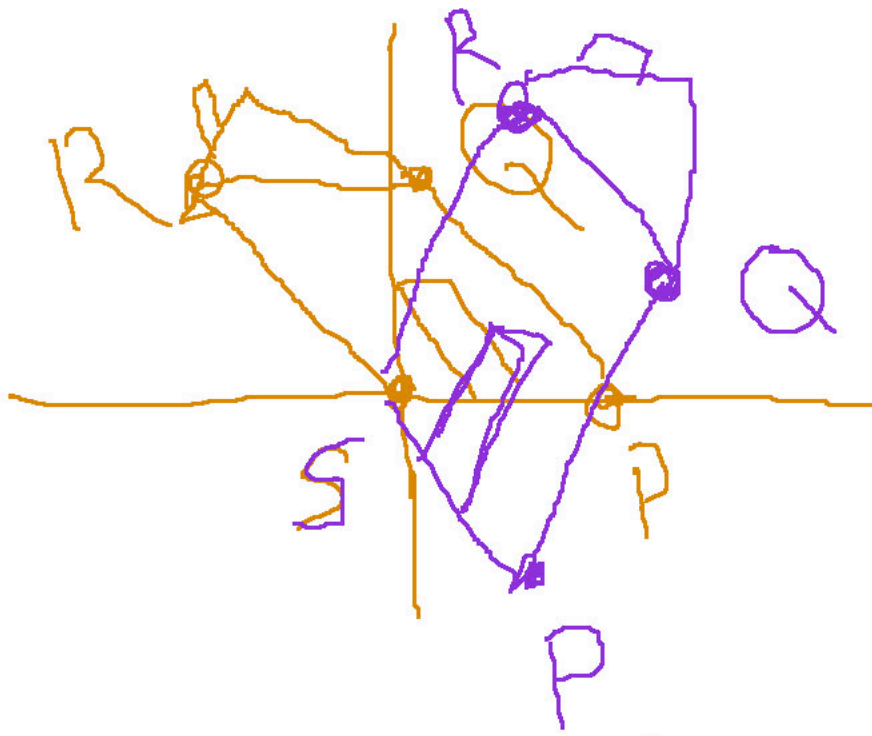


Now we apply matrix  $B$ .  
By inspection, we know that  
 $B$  is a rotation matrix, and  
that it will rotate the  
house by  $\pi/3$  rad  
clockwise.

$$\begin{aligned} P: B C \begin{pmatrix} 1 \\ 0 \end{pmatrix} &= B \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ &= \begin{pmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2} \\ -\frac{\sqrt{3}}{2} & \frac{1}{2} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ &= \begin{pmatrix} \frac{1}{2} \\ -\sqrt{3}/2 \end{pmatrix} \end{aligned}$$

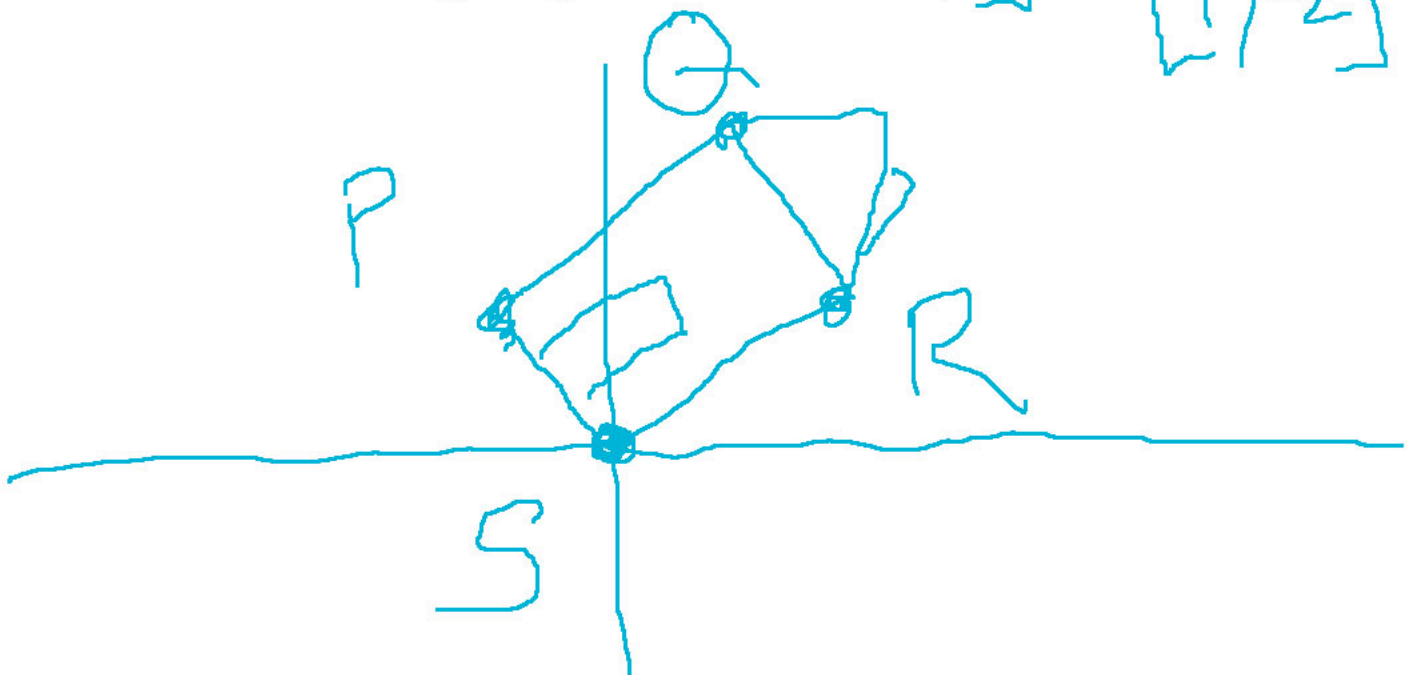
Calculations for other  
points similar.





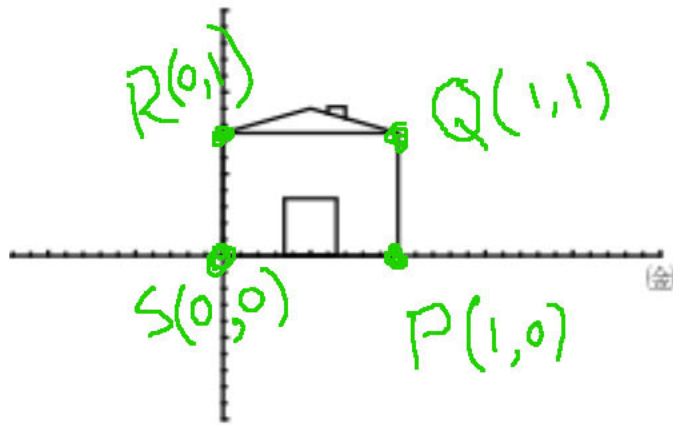
Matrix A reflects each point about the line  $y=x$ :

$$P: AB \begin{bmatrix} 1 \\ 0 \end{bmatrix} = A \begin{bmatrix} 1/2 \\ -\sqrt{3}/2 \end{bmatrix} = \begin{bmatrix} -\sqrt{3}/2 \\ 1/2 \end{bmatrix}$$



Let  $A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $B = \begin{pmatrix} \cos\left[\frac{-\pi}{3}\right] & -\sin\left[\frac{-\pi}{3}\right] \\ \sin\left[\frac{-\pi}{3}\right] & \cos\left[\frac{-\pi}{3}\right] \end{pmatrix}$ ,

$C = \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix}$ . Compute the image of the house under the transformation  $ABC$ . Show the intermediate steps.



For convenience, let's label the 4 corners of the house as above.

The transformation matrix is the product of three matrices:

$$T = ABC$$

Matrix  $C$  gets applied

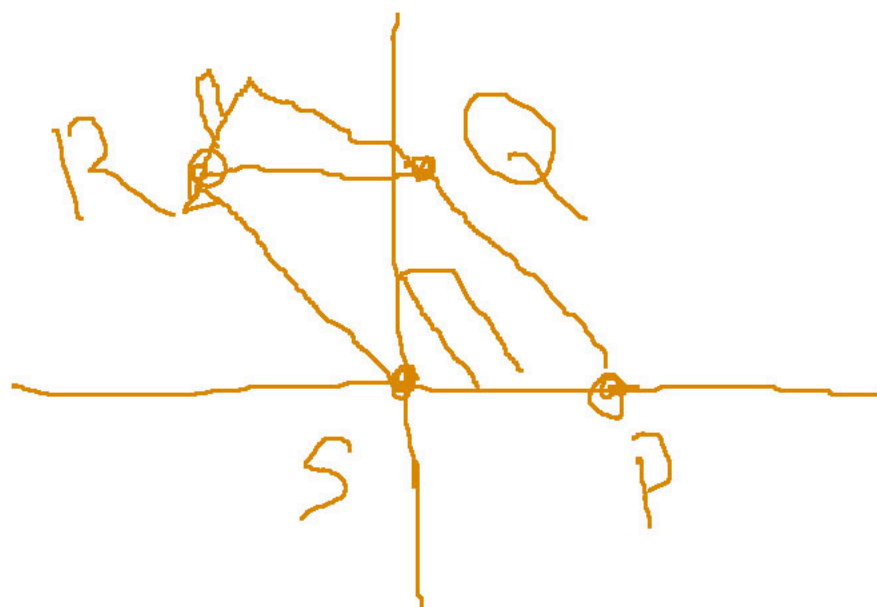
↓ ST :

$$P: C \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$Q: C \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$R: C \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

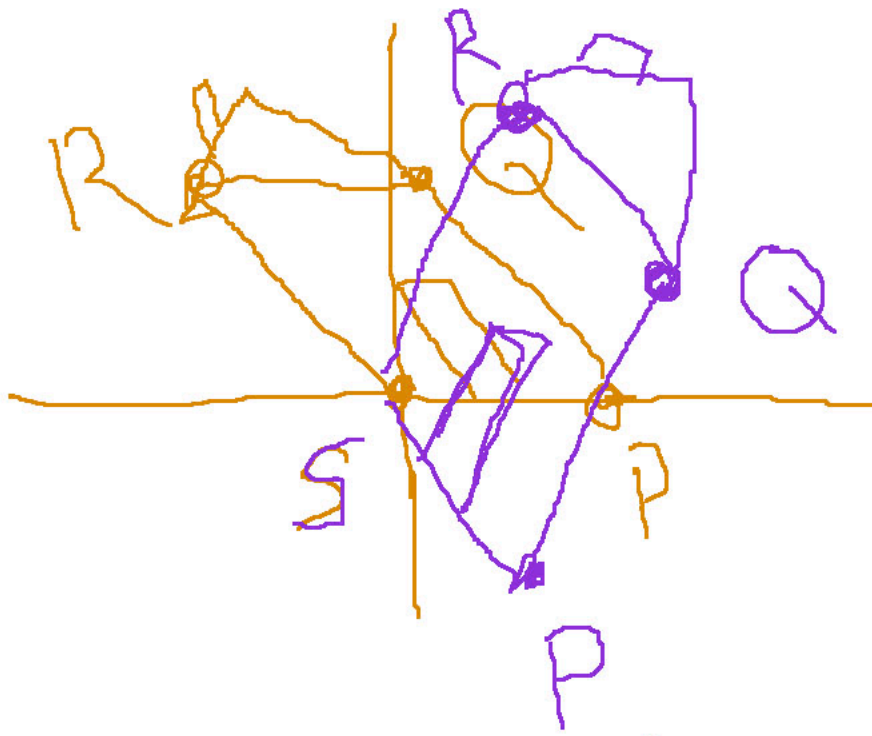
$$S: C \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$



Now we apply matrix  $B$ .  
By inspection, we know that  
 $B$  is a rotation matrix, and  
that it will rotate the  
house by  $\pi/3$  rad  
clockwise.

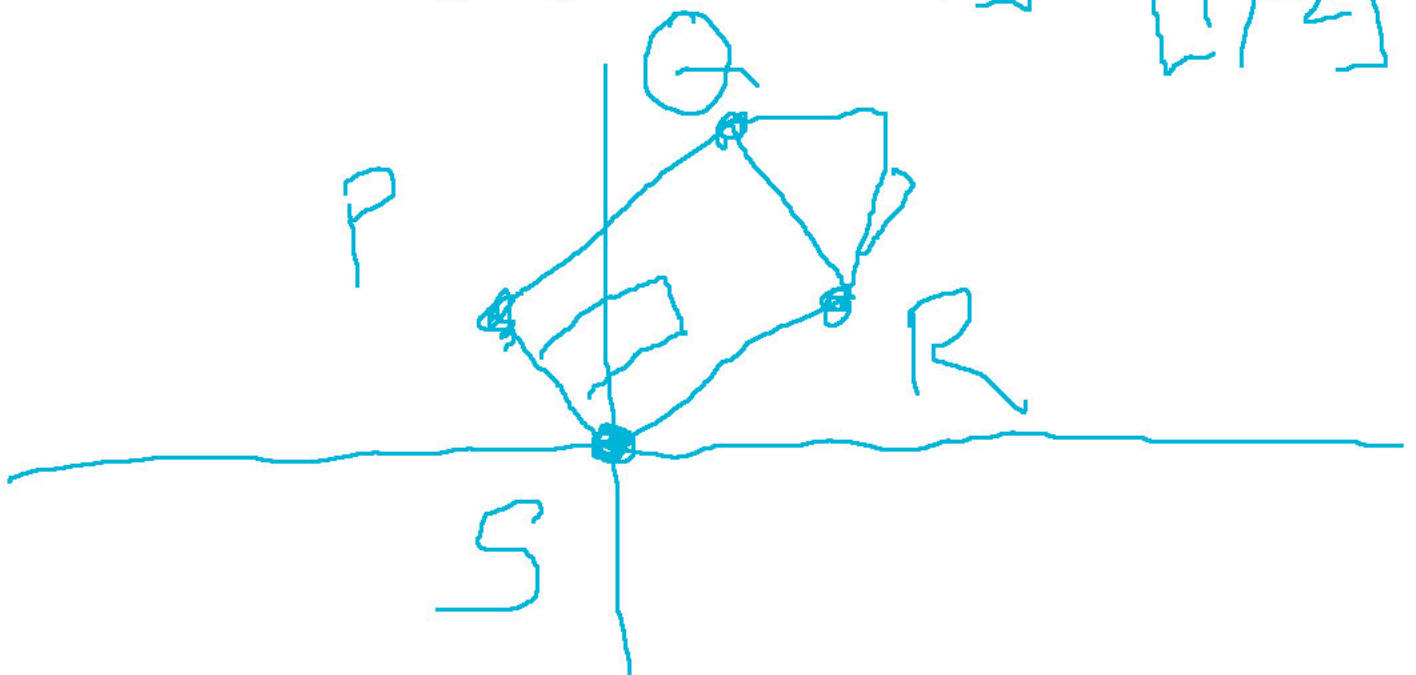
$$\begin{aligned} P: B C \begin{pmatrix} 1 \\ 0 \end{pmatrix} &= B \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ &= \begin{pmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2} \\ -\frac{\sqrt{3}}{2} & \frac{1}{2} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ &= \begin{pmatrix} \frac{1}{2} \\ -\sqrt{3}/2 \end{pmatrix} \end{aligned}$$

Calculations for other  
points similar.



Matrix A reflects each point about the line  $y=x$ :

$$P: AB\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = A \begin{bmatrix} 1/2 \\ -\sqrt{3}/2 \end{bmatrix} = \begin{bmatrix} -\sqrt{3}/2 \\ 1/2 \end{bmatrix}$$



Find an LU factorization of A, if possible.

$$A = \begin{bmatrix} 9 & 12 \\ 18 & 21 \end{bmatrix}$$

## Announcements

- HW due tonight on inverses
- Quiz on Thursday
- Office hours tonight and tomorrow, 8:00 pm to 10:00 pm, on Wimba
- I'll email you last year's Quiz 3 today. Only questions 2 and 3 from it are relevant.

## Graded Activity

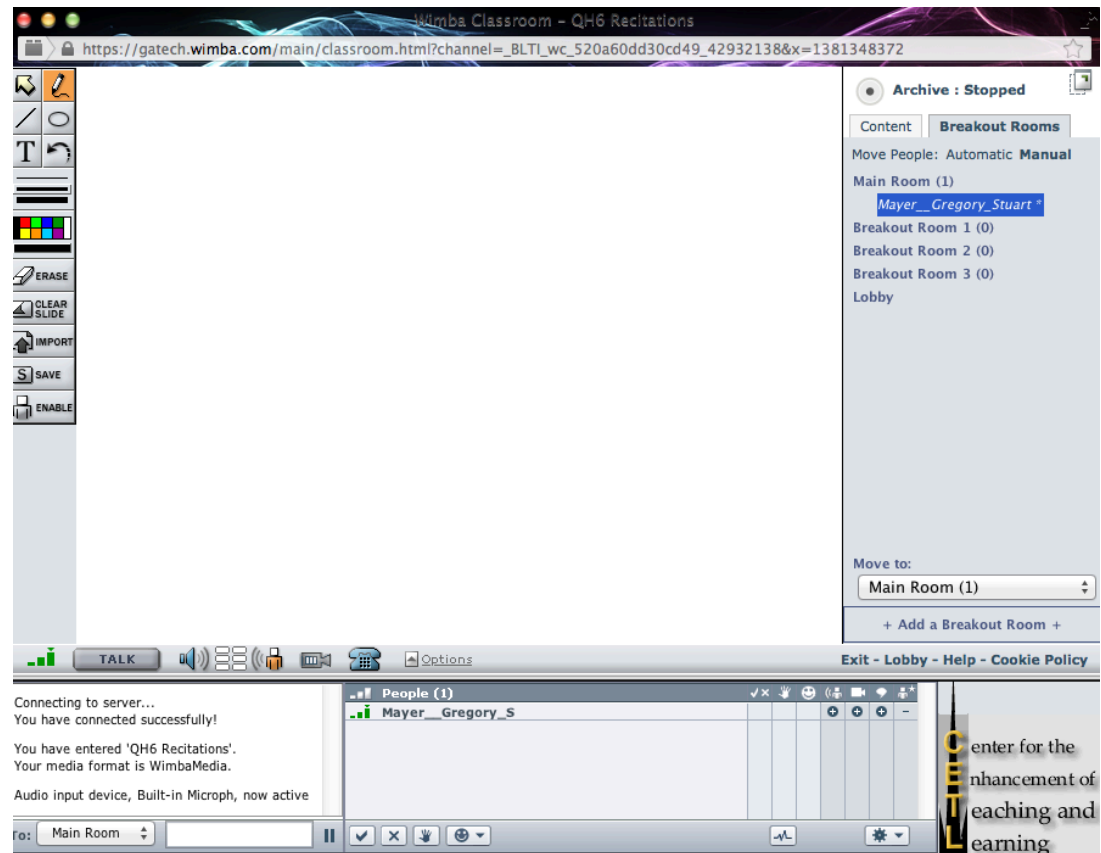
- You'll have about 10 minutes to solve question 3 from last year's quiz
- Can work by yourself or in a group of up to 3 students
- You'll need to submit your work through wimba in a breakout room
- **Press the SAVE button to create screen shot of your work**



# Moving in/out of Breakout Rooms

To Move Yourself Into a Breakout Room:

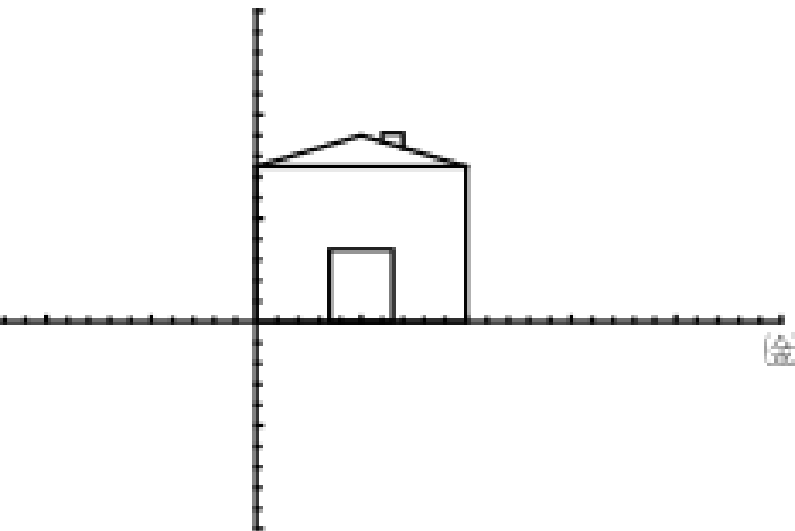
1. Select the **Breakout Rooms** tab
2. Select **Manual**
3. Select **your name**
4. Move to: select a room



Let  $A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $B = \begin{pmatrix} \cos\left[\frac{-\pi}{3}\right] & -\sin\left[\frac{-\pi}{3}\right] \\ \sin\left[\frac{-\pi}{3}\right] & \cos\left[\frac{-\pi}{3}\right] \end{pmatrix}$ ,

$C = \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix}$ . Compute the image of the house under

the transformation  $ABC$ . Show the intermediate steps.



## LU Factorization (2.5)

Suppose we have matrix  $A$  and vector  $b$ , and we want to find  $x$ , where

$$Ax=b$$

If we can find matrices,  $L$ ,  $U$ , such that

- $L$  is lower triangular
- $U$  is upper triangular
- where  $A=LU$

then we can solve  $Ax=b$  by solving

$$Ly = b$$

$$Ux = y$$

## LU Decomposition (From Homework)

Solve the equation  $A\mathbf{x} = \mathbf{b}$  by using the LU factorization given for A.

$$A = \begin{bmatrix} 3 & -6 & 3 \\ -6 & 10 & 0 \\ 6 & -10 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 2 & -1 & 1 \end{bmatrix} \begin{bmatrix} 3 & -6 & 3 \\ 0 & -2 & 6 \\ 0 & 0 & 1 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 9 \\ -8 \\ 8 \end{bmatrix}$$

## Inverse Matrix

Find the inverse matrix of:  $\begin{bmatrix} 3 & 2 \\ 8 & 5 \end{bmatrix}$

**Example 3**

Determine whether the following vectors are LI.

$$\begin{bmatrix} 5 \\ -3 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -7 \\ 2 \\ 4 \end{bmatrix}$$

## QH6 Recitation 20

Today: Transforms (1.8), LU Decomposition (2.5)

Find an LU factorization of A, if possible.

$$A = \begin{bmatrix} 9 & 12 \\ 18 & 21 \end{bmatrix}$$

Since  $A = LU$ , we need L and U, where

$$U = \begin{bmatrix} u_{11} & u_{12} \\ 0 & u_{22} \end{bmatrix}, \quad L = \begin{bmatrix} 1 & 0 \\ L_{21} & 1 \end{bmatrix}$$

Use row operations to find U:

$$\begin{pmatrix} 9 & 12 \\ 18 & 21 \end{pmatrix} \xrightarrow{R_2 - 2R_1} \begin{pmatrix} 9 & 12 \\ 0 & -3 \end{pmatrix} \Rightarrow U = \begin{pmatrix} 9 & 12 \\ 0 & -3 \end{pmatrix}$$

$$\text{Since } LU = A, \quad L_{21} \cdot 9 = 18 \Rightarrow L_{21} = 2$$

$$\Rightarrow L = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix}, \quad \text{see text for method for finding } L.$$

Ask: what if  
 $A_{11} = 0$   
 could we find  
 U?

## Announcements

- HW due tonight on inverses
- Quiz on Thursday
- Office hours tonight and tomorrow, 8:00 pm to 10:00 pm, on Wimba
- I'll email you last year's Quiz 3 today. Only questions 2 and 3 from it are relevant.

Let  $A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $B = \begin{pmatrix} \cos\left[\frac{\pi}{3}\right] & -\sin\left[\frac{\pi}{3}\right] \\ \sin\left[\frac{\pi}{3}\right] & \cos\left[\frac{\pi}{3}\right] \end{pmatrix}$ ,  
 $C = \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix}$ . Compute the image of the house under  
 the transformation  $ABC$ . Show the intermediate steps.

The diagrams illustrate the transformation of a house through three steps:

- 1. SHEAR**: The house is sheared horizontally, resulting in a parallelogram shape.
- 2. ROTATE**: The result is rotated 30 degrees clockwise.
- 3. FLIP**: The result is flipped across the horizontal axis.

### LU Factorization (2.5)

Suppose we have matrix  $A$  and vector  $b$ , and we want to find  $x$ , where

$$Ax=b$$

If we can find matrices,  $L$ ,  $U$ , such that

- $L$  is lower triangular
- $U$  is upper triangular
- where  $A=LU$

then we can solve  $Ax=b$  by solving

$$Ly = b$$

$$Ux = y$$



Example 3 Determine whether the following vectors are LI.

$$\begin{bmatrix} 5 \\ -3 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -7 \\ 2 \\ 4 \end{bmatrix}$$

YES BECAUSE  $C_2$  is arbitrary.

Today: Subspaces of  $\mathbb{R}^n$  (2.8)

Find i) a nonzero vector in  $\text{Nul } A$ , and ii) a vector in  $\text{Col } A$ .

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 7 \\ -5 & -1 & 0 \\ 2 & 7 & 11 \\ 3 & 3 & 4 \end{bmatrix}$$

## Announcements

- Quiz 3 graded on Friday, you'll get it back next week
- Graded Activity Thursday
  - You'll have about 10 minutes to solve question 1 from last year's quiz 3
  - group size: 1 to 3 students
  - submit your work through wimba, in a breakout room
  - **Press the SAVE button to submit your work**
  - **Write name on board**
  - Everyone in group use a different color

## Definitions (From Section 2.8)

Let's fill in the blanks:

$\text{Col } A$  is the set of all linear combinations of the \_\_\_\_\_ of  $A$ .

$\text{Nul } A$  is the set of all solutions to \_\_\_\_\_.

The \_\_\_\_\_ columns of the matrix  $A$  form a basis for the column space of  $A$ .

**Example 2**

- a) how many vectors are there in the set  $\{v_1, v_2, v_3\}$ ?
- b) how many vectors are there in Col A?
- c) is  $p$  in Col A?

$$\vec{v}_1 = \begin{bmatrix} 2 \\ -8 \\ 6 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} -3 \\ 8 \\ -7 \end{bmatrix}, \vec{v}_3 = \begin{bmatrix} -4 \\ 6 \\ -7 \end{bmatrix}, \vec{p} = \begin{bmatrix} 6 \\ -10 \\ 11 \end{bmatrix}, A = [\vec{v}_1, \vec{v}_2, \vec{v}_3]$$

**Example 3**

Determine whether the vectors form a basis in  $\mathbb{R}^2$

a)  $\begin{bmatrix} 4 \\ -2 \end{bmatrix}, \begin{bmatrix} 16 \\ -3 \end{bmatrix}$

b)  $\begin{bmatrix} -2 \\ 5 \end{bmatrix}, \begin{bmatrix} 4 \\ -10 \end{bmatrix}$

Example 6

Construct a  $3 \times 3$  matrix  $A$  and a nonzero vector  $\mathbf{b}$  s.t.  $\mathbf{b}$  is not in  $\text{Col } A$ .

# RECITATION # 21 ~~(THURSDAY - QUESTIONS & ANSWERS)~~

#14 from 2.8

GRADED

$$3 - \frac{10}{3} = -\frac{1}{3}$$

① FIND NONZERO VECTOR IN NUL A

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 7 \\ -5 & -1 & 0 \\ 2 & 7 & 11 \\ 3 & 3 & 4 \end{bmatrix} \sim \begin{bmatrix} 1 & 2 & 3 \\ 0 & -3 & -5 \\ 0 & 9 & 15 \\ 0 & 3 & 5 \\ 0 & -3 & -5 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & -\frac{1}{3} \\ 0 & 1 & \frac{5}{3} \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$\Rightarrow x_3$  is free.

Let  $x_3 = 1$ . Then  $\begin{bmatrix} +1/3 \\ -5/3 \\ 1 \end{bmatrix}$  is in Nul A.

$$-3 + 5/3 = -\frac{9}{3} + \frac{5}{3} = -\frac{4}{3}$$

we chose  $\vec{x}$  s.t.

$$A\vec{x} = \vec{0}$$

(Would any value of  $x_3$  suffice? What about  $x_3 = 0$ ?)  $\Rightarrow$  No. We are asked for a nonzero vector. • Is  $\vec{x}$  unique?

② FIND A VECTOR IN THE COLUMN SPACE OF A

ANY column of A will do. Eg-  $\begin{bmatrix} 1 \\ 4 \\ -5 \\ 2 \\ 3 \end{bmatrix}$



22

2

$$\vec{v}_1 = \begin{bmatrix} 2 \\ -8 \\ 6 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} -3 \\ 8 \\ -7 \end{bmatrix}, \vec{v}_3 = \begin{bmatrix} -4 \\ 6 \\ -7 \end{bmatrix}.$$

$$\vec{p} = \begin{bmatrix} 6 \\ -10 \\ 11 \end{bmatrix}, A = [\vec{v}_1 \ \vec{v}_2 \ \vec{v}_3]$$

a) how many vectors are in  $\{\vec{v}_1, \vec{v}_2, \vec{v}_3\}$ ?

3

Can someone tell me  
"how many ...."?

b) how many vectors are in Col A?

GOOD  
QUESTION  
TO DO  
→ distinguish  
is 3

- Col A is a set  
"Can someone tell me  
"how many ...."

 $\infty$ 

(there is an  $\infty$  number of linear combinations  
of the columns of A)

c) is  $\vec{p}$  in Col A?

$$\left[ \begin{array}{ccc|c} 2 & -3 & -4 & 6 \\ -8 & 8 & 6 & -10 \\ 6 & -7 & -7 & 11 \end{array} \right] \sim \left[ \begin{array}{ccc|c} 2 & -3 & -4 & 6 \\ 0 & -4 & -10 & -14 \\ 0 & 2 & 5 & -7 \end{array} \right]$$

$$\sim \left[ \begin{array}{ccc|c} \cdot & \cdot & \cdot & \cdot \\ 0 & \cdot & \cdot & \cdot \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$\Rightarrow$  at least one free variable

$\Rightarrow$  system is consistent

$\Rightarrow \vec{p} \in \text{Col A}$ .

Form augmented matrix  
and see if  $\exists \vec{x}$   
s.t.  $A\vec{x} = \vec{p}$ .

**Example 3**

Determine whether the vectors form a basis in  $\mathbb{R}^2$

a)  $\begin{bmatrix} 4 \\ -2 \end{bmatrix}, \begin{bmatrix} 16 \\ -3 \end{bmatrix}$

If they are LI, they form a basis.  
if they are LD, they do not form a basis.  
The vectors are LI, so they form a basis in  $\mathbb{R}^2$ .

b)  $\begin{bmatrix} -2 \\ 5 \end{bmatrix}, \begin{bmatrix} 4 \\ -10 \end{bmatrix}$

These vectors are LD and so do not form  
a basis.

**Example 6**

Construct a  $3 \times 3$  matrix  $A$  and a nonzero vector  $\mathbf{b}$  s.t.  $\mathbf{b}$  is not in  $\text{Col } A$ .

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

there does not exist an  $\vec{x}$  s.t.,

$$A\vec{x} = \vec{b}$$

## QH6 Quiz 4

Good luck on Quiz 4!

If you have any questions, you can message me through wimba. I'll be on wimba until 8:55.

Find i) a basis for Col A, and ii) a basis for Nul A.

$$A = \begin{bmatrix} 3 & -1 & -3 & -1 & 8 \\ 3 & 1 & 3 & 0 & 2 \\ 0 & 3 & 9 & -1 & -4 \\ 6 & 3 & 9 & -2 & 6 \end{bmatrix} \sim \begin{bmatrix} 3 & -1 & -3 & 0 & 6 \\ 0 & 2 & 6 & 0 & -4 \\ 0 & 0 & 0 & -1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

## Pop Quiz Instructions

- Pop quiz grading
  - Correct 5 points
  - Name on page 3 points
  - Did not take: 0 points.
- Time: 10 minutes
- To submit your work, either
  - a) work on whiteboard in breakout room:
    - write name on board
    - press the **SAVE** button
  - b) work on paper
    - give to facilitator,
    - leave 2 inch margin,
    - write your name and QH6 at the top

# Moving in/out of Breakout Rooms

To Move Yourself Into a Breakout Room:

1. Select the **Breakout Rooms** tab
2. Select **Manual**
3. Select **your name**
4. Move to: select a room

The screenshot displays the Wimba Classroom interface for a session titled "Wimba Classroom - QH6 Recitations". The browser address bar shows the URL: [https://gatech.wimba.com/main/classroom.html?channel=\\_BLT\\_wc\\_520a60dd30cd49\\_42932138&x=1381348372](https://gatech.wimba.com/main/classroom.html?channel=_BLT_wc_520a60dd30cd49_42932138&x=1381348372).

On the left side, there is a vertical toolbar with icons for drawing, text, and other interactive tools. Below these are buttons for "ERASE", "CLEAR SLIDE", "IMPORT", "SAVE", and "ENABLE".

The main content area is currently empty. On the right side, there is a sidebar with the following elements:

- A status indicator: "Archive : Stopped".
- Two tabs: "Content" and "Breakout Rooms" (which is selected).
- A section titled "Move People: Automatic **Manual**".
- A list of rooms: "Main Room (1)", "Breakout Room 1 (0)", "Breakout Room 2 (0)", "Breakout Room 3 (0)", and "Lobby". The name "Mayer\_Gregory\_Stuart" is highlighted under the Main Room (1).
- A "Move to:" dropdown menu currently set to "Main Room (1)".
- A button: "+ Add a Breakout Room +".

At the bottom of the interface, there is a status bar with the following elements:

- A "TALK" button and a microphone icon.
- A "People (1)" list showing "Mayer\_Gregory\_S" with a green status indicator.
- A "Main Room" dropdown menu.
- A "Exit - Lobby - Help - Cookie Policy" link.

On the far right, there is a vertical banner for the "Center for the enhancement of teaching and learning".

## Pop Quiz

Find the coordinates of the vector  $\begin{pmatrix} 1 \\ 4 \end{pmatrix}$  with respect to the basis

$$v_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \text{ and } v_2 = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$



## Graded Activity

- Quiz 3 graded on Friday, you'll get it back next week
- Graded Activity Thursday
  - You'll have about 10 minutes to solve question 1 from last year's quiz 3
  - group size: 1 to 3 students
  - for full marks: identify basis vectors, state nullity and rank
  - submit your work through wimba, in a breakout room
  - **Press the SAVE button to submit your work**
  - **Write name on board**
  - Everyone in group use a different color

## Graded Activity

Find a basis for the null space of A, where  $A = \begin{pmatrix} 3 & -1 & 1 & -1 & 2 \\ 0 & 1 & 3 & 2 & 4 \\ 0 & 1 & 3 & 2 & 4 \end{pmatrix}$

Find the rank of A and the nullity of A

# QH6 Recitation 23

Today: Null Space Example, Pop Quiz, Graded Activity (2.8)

Find i) a basis for Col A, and ii) a basis for Nul A.

$$A = \begin{bmatrix} 3 & -1 & -3 & -1 & 8 \\ 3 & 1 & 3 & 0 & 2 \\ 0 & 3 & 9 & -1 & -4 \\ 6 & 3 & 9 & -2 & 6 \end{bmatrix} \sim \begin{bmatrix} 3 & -1 & -3 & 0 & 6 \\ 0 & 2 & 6 & 0 & -4 \\ 0 & 0 & 0 & -1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

ii)  $x_3, x_5$  are free,

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} = \begin{bmatrix} 2x_5 - x_3 + \frac{x_2}{3} \\ 2x_5 - 3x_3 \\ 2x_5 \end{bmatrix} = x_3 \begin{bmatrix} 0 \\ -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} -4/3 \\ 2 \\ 0 \\ 2 \\ 1 \end{bmatrix}$$

$\left\{ \begin{bmatrix} 0 \\ -3 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -4/3 \\ 2 \\ 0 \\ 2 \\ 1 \end{bmatrix} \right\}$  basis for Nul A

## Pop Quiz

Find the coordinates of the vector  $\begin{pmatrix} 1 \\ 4 \end{pmatrix}$  with respect to the basis

$$v_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \text{ and } v_2 = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$\begin{cases} x - y = 1 & \textcircled{2} - 2\textcircled{1} \Rightarrow \\ 2x + y = 4 & 0x + 3y = 2 \Rightarrow y = \frac{2}{3} \\ \Rightarrow x = \frac{5}{3} \end{cases}$$

Coordinates are  $\left(\frac{5}{3}, \frac{2}{3}\right)$

## Graded Activity

Find a basis for the null space of A, where  $A =$

$$\begin{pmatrix} 3 & -1 & 1 & -1 & 2 \\ 0 & 1 & 3 & 2 & 4 \\ 0 & 1 & 3 & 2 & 4 \end{pmatrix}$$

Find the rank of A and the nullity of A

$$\sim \begin{pmatrix} 3 & -1 & -1 & 2 \\ 0 & 1 & 3 & 2 & 4 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} \sim \begin{pmatrix} 3 & 0 & 4 & 1 & 6 \\ 0 & 1 & 3 & 2 & 4 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

Nullity is 3. To find a basis for null space,

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} =$$

$$\begin{bmatrix} \frac{4}{3}x_3 - \frac{x_4}{3} - 2x_5 \\ -3x_3 - 2x_4 - 4x_5 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix}$$

$$= x_3 \begin{bmatrix} \frac{4}{3} \\ -3 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

$$+ x_4 \begin{bmatrix} -\frac{1}{3} \\ -2 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$+ x_5 \begin{bmatrix} -2 \\ -4 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

Today: Col A Example from Thursday, Eigenvalues (5.1, 5.2)

Construct a  $3 \times 3$  matrix  $A$  and a nonzero vector  $\mathbf{b}$  s.t.  
 $\mathbf{b}$  is not in Col  $A$ .

$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix}$$

$$\mathbf{b} = \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix}$$

How do we know if this is correct?

# Announcements

## Pop Quiz

Find the coordinates of the vector  $\begin{pmatrix} 1 \\ 4 \end{pmatrix}$  with respect to the basis

$$v_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \text{ and } v_2 = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$



5.1

Is  $\lambda = 2$  an eigenvalue of matrix  $A$ ? Why/why not?

$$A = \begin{bmatrix} 3 & 2 \\ 3 & 8 \end{bmatrix}$$

5.2

Find a basis for the eigenspace of  $A$ , for the eigenvalue  $\lambda = -5$ .

$$A = \begin{bmatrix} -4 & 1 & 1 \\ 2 & -3 & 2 \\ 3 & 3 & -2 \end{bmatrix}$$

5.2

Find the characteristic polynomial and e-values of:

a)  $A = \begin{bmatrix} 2 & 7 \\ 7 & 2 \end{bmatrix}$

b)  $B = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 3 & 4 \\ 0 & 0 & -2 \end{bmatrix}$

R24

1/4

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix}$$

$\vec{b}$  is  $\notin \text{Col } A$  if  $\nexists \vec{x}$  s.t.  $A\vec{x} = \vec{b}$ ;

$$\left[ \begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 2 & 2 & 2 & 2 \\ 3 & 3 & 3 & 4 \end{array} \right] \sim \left[ \begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right]$$

row 3 is  $0 \cdot x_1 + 0 \cdot x_2 + 0 \cdot x_3 = +1$ , not consistent.

$\Rightarrow \vec{b}$  not in  $\text{Col } A$ .

POP

Q:  $\begin{bmatrix} 1 \\ 4 \end{bmatrix}$  is in basis  $\{v_1, v_2\}$  if

$$\exists x_1, x_2 \text{ s.t. } x_1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$$

$$\begin{bmatrix} 1 & -1 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$$

SOLVE SYSTEM:

$$\dots x_1 = 5/3$$

$$x_2 = 2/3$$

$\Rightarrow$  coords are  $\left( \frac{5}{3}, \frac{2}{3} \right)$

# RECITATION 24: ~~THURS. NOV 6~~

2

#1, 5.1

Q Is  $\lambda=2$  an eval of  $A = \begin{bmatrix} 3 & 2 \\ 3 & 8 \end{bmatrix}$ ? Why/why not?

Q If  $\lambda=2$  is an eval, then equation does  $\lambda$  have to satisfy?

A) If  $\lambda$  is an eval,  $A\vec{v} = \lambda\vec{v}$ , or  $(A - \lambda I)\vec{v} = 0$

Q) what is  $A - \lambda I$ ? (calculate it)

A)  $(A - \lambda I)\vec{v} = \begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = 0$

Q) are columns of  $A - \lambda I$  L.I.?

A) no:  $2 \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 6 \end{bmatrix} \Rightarrow$  columns are L.D.

SAY) Let  $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ . Then,

$$\begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = v_1 \begin{bmatrix} 1 \\ 3 \end{bmatrix} + v_2 \begin{bmatrix} 2 \\ 6 \end{bmatrix} = 0$$

$\Rightarrow$  has a non-trivial sol'n  
 $\Rightarrow$  can find evals  
 $\Rightarrow \lambda=2$  is an eval

COMPREHENSION CHECK:

Q if col's of  $A - \lambda I$  were LI, what would  $\vec{v}$  have to be?

A/  $\vec{0}$

GOOD GROUP WORK PROBLEM: (TRY TO DO THIS ON THURSDAY)

FIND A BASIS FOR THE EIGENSPACE OF

$$A = \begin{bmatrix} -4 & 1 & 1 \\ 2 & -3 & 2 \\ 3 & 3 & -2 \end{bmatrix}, \text{ FOR } \lambda = -5$$

(3)

#15, 5.1

Q) what are the corresponding e-vectors of  $\lambda = -5$ ?

A) Sol'ns to:

$$(A - \lambda I) \vec{v} = \vec{0}$$

or:

$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = \vec{0}$$

or:

$$\left( \begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 2 & 2 & 2 & 0 \\ 3 & 3 & 3 & 0 \end{array} \right) \Rightarrow x_2, x_3 \text{ free}$$

$$\Rightarrow \text{let } x_2 = 1, x_3 = 0 \Rightarrow x_1 = -1, \vec{v}_1 = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$$

$$x_2 = 0, x_3 = -1 \Rightarrow x_1 = 1, \vec{v}_2 = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

$\vec{v}_1, \vec{v}_2$  are LI e-vectors that form a basis for e-space of A for  $\lambda = -5$ .

An matrix  $A$  is diagonalizable if it can be written in the form:

where

$P$  is \_\_\_\_\_

$D$  is \_\_\_\_\_

Suppose  $A$  is  $N \times N$ . To diagonalize  $A$ :

1. find all \_\_\_\_\_ of  $A$
2. find  $N$  \_\_\_\_\_ eigenvectors of  $A$
3. construct \_\_\_\_\_ from vectors in step 2
4. construct \_\_\_\_\_ from values of step 1

**5.3** Diagonalize the following matrices, if possible.

$$A = \begin{bmatrix} 1 & 3 \\ 4 & 2 \end{bmatrix}; \quad B = \begin{bmatrix} 3 & 2 \\ 0 & 3 \end{bmatrix}; \quad C = \begin{bmatrix} 3 & 1 & 1 \\ 1 & 3 & 1 \\ 1 & 1 & 3 \end{bmatrix} \text{ where } \lambda\text{'s of } C \text{ are } 2, 2, 5$$



Find the characteristic polynomial and e-values of:

a)  $A = \begin{bmatrix} 2 & 7 \\ 7 & 2 \end{bmatrix}$

b)  $B = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 3 & 4 \\ 0 & 0 & -2 \end{bmatrix}$

5.1

Is  $\vec{v} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$  an eigenvector of  $B = \begin{bmatrix} 5 & 2 \\ 3 & 6 \end{bmatrix}$ ?

## QH6 Recitation 25

Today: Diagonalization (5.3)

An matrix  $A$  is diagonalizable if it can be written in the form:

$$P D P^{-1}$$

where

$P$  is a matrix of eigenvectors

$D$  is a diagonal matrix of eigenvalues

Suppose  $A$  is  $N \times N$ . To diagonalize  $A$ :

1. find all eigenvalues of  $A$
2. find  $N$  LI eigenvectors of  $A$
3. construct  $P$  from vectors in step 2
4. construct  $D$  from values of step 1
5. Find  $P^{-1}$ .

### 5.3 Diagonalize the following matrices, if possible.

$$A = \begin{bmatrix} 1 & 3 \\ 4 & 2 \end{bmatrix}; B = \begin{bmatrix} 3 & 2 \\ 0 & 3 \end{bmatrix}; C = \begin{bmatrix} 3 & 1 & 1 \\ 1 & 3 & 1 \\ 1 & 1 & 3 \end{bmatrix} \text{ where } \lambda\text{'s of } C \text{ are } 2, 2, 5$$

$$\begin{aligned} 0 &= \det(A - \lambda I) \\ &= \det \begin{pmatrix} 1-\lambda & 3 \\ 4 & 2-\lambda \end{pmatrix} \\ &= \lambda^2 - 3\lambda - 10 \end{aligned}$$

$$\lambda = -2, 5$$

$$\Rightarrow D = \begin{bmatrix} -2 & 0 \\ 0 & 5 \end{bmatrix} \text{ or } \begin{bmatrix} 5 & 0 \\ 0 & -2 \end{bmatrix}$$

$$\text{if } \lambda_1 = -2, V_1 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$$\text{if } \lambda_2 = 5, V_2 = \begin{bmatrix} 3/4 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 3/4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} -2 & 0 \\ 0 & 5 \end{bmatrix} \begin{bmatrix} -9/7 & 3/7 \\ 4/7 & 4/7 \end{bmatrix}$$

$$B) \lambda_{1,2} = 3$$

$$V_1 = V_2 = \begin{bmatrix} c \\ 0 \end{bmatrix}, c \text{ is arbitrary}$$

$$P = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}, P^{-1} \text{ DNE,}$$

$$c) \text{ e-vectors are } \begin{bmatrix} 1 \\ -2 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$P = \begin{bmatrix} 1 & 1 & 1 \\ -2 & 0 & 0 \end{bmatrix}, D = \begin{bmatrix} 2 & & \\ & 2 & \\ & & 5 \end{bmatrix}$$

$P^{-1}$  is too hard to calculate.

(ANOTHER NICE GROUP WORK PROBLEM)

4

FIND THE CHARACTERISTIC POLYNOMIAL  
AND THE ~~REAL~~ E-VALUES OF

#1, 5.2

$$A = \begin{bmatrix} 2 & 7 \\ 7 & 2 \end{bmatrix}$$

Q) What equation do we need to solve?

$$A) \det(A - \lambda I) = 0$$

Q) what values of  $\lambda$  solve it?

$$A) 0 = \begin{vmatrix} 2-\lambda & 7 \\ 7 & 2-\lambda \end{vmatrix} = (2-\lambda)^2 - 7^2$$

$$= 4 - 4\lambda + \lambda^2 - 49$$

$$= \lambda^2 - 4\lambda - 45$$

$$0 = (\lambda - 9)(\lambda + 5)$$

$$\Rightarrow \lambda = 9, -5$$

(5)

$$A = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 3 & 4 \\ 0 & 0 & -2 \end{bmatrix}$$

Find the e-values of  $A$ , by inspection.

#7, 5.1

~~Q) what equation must  $\lambda$  satisfy?~~

~~A)  $A\vec{v} = \lambda\vec{v}$~~

Q) What equation would we solve?

A)  $\det(A - \lambda I) = 0$

$$\Rightarrow \lambda = +3, -2, 0$$

↑ they might forget this one

Q) how many e-values are there?

A) 3 (not necessarily unique)

Is  $\vec{v} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$  an evec of  $A = \begin{bmatrix} 5 & 2 \\ 3 & 6 \end{bmatrix}$ ?

#4, 5.1

Q) What equation must  $\vec{v}$  satisfy?

A)  $A\vec{v} = \lambda\vec{v}$

Q) What is  $A\vec{v}$ ?

A)  $A\vec{v} = \begin{bmatrix} -3 \\ +3 \end{bmatrix}$

Q) Is  $A\vec{v}$  a scalar multiple of  $\vec{v}$ ?

A) of course

WRITE)  $\exists$  a scalar,  $\lambda$ , s.t.

$$A\vec{v} = \lambda\vec{v}$$

$\Rightarrow \vec{v}$  is an evec of  $A$

### COMPREHENSION

① Q) what is the eval corresponding to  $\vec{v}$ ?

A)  $\lambda = 3$ , of course

② Q) is  $\vec{v}$  the only evec of  $A$ ?

A) No,  $2\vec{v}$  is also an evec.

# QH6 Recitation 26

## Today: Orthogonality, Quiz Review

$$\text{Let } \mathbf{v}_1 = \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}, \mathbf{v}_2 = \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix}, \mathbf{v}_3 = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}.$$

Show that these are (pairwise) orthogonal. If

$$\begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix} = a_1 \mathbf{v}_1 + a_2 \mathbf{v}_2 + a_3 \mathbf{v}_3,$$

where the  $\mathbf{v}_i$  's are as above and the  $a_i$  's are scalars, FIND  $a_2$



## Quiz 4

I'll have office hours tonight, tomorrow, 8 to 10 PM, on Wimbaaaa.

1.What topics does Quiz 4 cover?

2.What would you like to us to review now?

2012 Quiz 4, Question 2

6 is an eigenvalue of  $\begin{pmatrix} 12 & 3 & -3 \\ 2 & 9 & 1 \\ -6 & 3 & 15 \end{pmatrix}$ . Find a corresponding eigenvector.

## 6.4 Orthog Basis, QR Decomposition

$$A = \begin{bmatrix} 3 & -5 & 1 \\ 1 & 1 & 1 \\ -1 & 1 & -2 \\ 3 & -7 & 8 \end{bmatrix}$$

Are the columns of A LI?

Do the columns of A form a basis for  $\mathbb{R}^4$ ?

Are the columns of A mutually orthogonal?

## 6.4 Orthog Basis, QR Decomposition

$$A = \begin{bmatrix} 3 & -5 & 1 \\ 1 & 1 & 1 \\ -1 & 1 & -2 \\ 3 & -7 & 8 \end{bmatrix}$$

Find an orthogonal basis for the column space of A.

## 6.4 QR

$A=QR$ .  $R$  is an upper triangular matrix. Find  $R$ .

$$A = \begin{bmatrix} 5 & 9 \\ 1 & 7 \\ -3 & -6 \\ 1 & 5 \end{bmatrix}, Q = \begin{bmatrix} 5/6 & -1/6 \\ 1/6 & 5/6 \\ -3/6 & 1/6 \\ 1/6 & 3/6 \end{bmatrix}$$

## 2012 Quiz 4, Question 1

Find the eigenvalues and corresponding eigenvectors for the matrix  $A =$

$$\begin{pmatrix} 5 & 2 \\ 4 & 7 \end{pmatrix}. \text{ Use this to find a formula for } A^k$$

(you may leave it as a product of three  $2 \times 2$  matrices) in terms of these quantities.



5.1

Is  $\vec{v} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$  an eigenvector of  $B = \begin{bmatrix} 5 & 2 \\ 3 & 6 \end{bmatrix}$ ?

Answer this question without finding eigenvalues.



5.2

Find the characteristic polynomial and e-values of:

a)  $A = \begin{bmatrix} 2 & 7 \\ 7 & 2 \end{bmatrix}$

b)  $B = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 3 & 4 \\ 0 & 0 & -2 \end{bmatrix}$

## Basis Vectors

Determine whether the vectors form a basis in  $\mathbb{R}^2$ . Explain your reasoning.

a)  $\begin{bmatrix} 4 \\ -2 \end{bmatrix}, \begin{bmatrix} 16 \\ -3 \end{bmatrix}$

b)  $\begin{bmatrix} -2 \\ 5 \end{bmatrix}, \begin{bmatrix} 4 \\ -10 \end{bmatrix}$

R26

1

$$v_1 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}, v_2 = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}, v_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

PAIRWISE ORTH:

a)

$$v_1 \cdot v_2 = 0$$

$$v_1 \cdot v_3 = 0$$

$$v_2 \cdot v_3 = 0$$

if two vectors are not orthogonal, then what is their dot product?

why is dot product of two orthog vectors zero?

$$\begin{aligned} b) \begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix} &= a_1 v_1 + a_2 v_2 + a_3 v_3 \\ &= \begin{bmatrix} -1 & 1 & 1 \\ 0 & -2 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \end{aligned}$$

hard!

easy:

$$\begin{aligned} \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} &= a_1 v_1 \cdot v_2 + a_2 v_2 \cdot v_2 + a_3 v_2 \cdot v_3 \\ &= 0 + a_2 (1 + 4 + 1) \end{aligned}$$

$$\Rightarrow a_2 = \frac{1}{6}$$

R5

6 is an e-val of  $\begin{pmatrix} 12 & 3 & -3 \\ 2 & 9 & 1 \\ -6 & 3 & 15 \end{pmatrix}$ . Find evect.

2

Solve:  $(A - \lambda I)\vec{v} = \vec{0}$

$$\begin{pmatrix} 6 & 3 & -3 \\ 2 & 3 & 1 \\ -6 & 3 & 9 \end{pmatrix} \vec{v} = \vec{0}$$

$$\Rightarrow \left( \begin{array}{ccc|c} 6 & 3 & -3 & 0 \\ 2 & 3 & 1 & 0 \\ -6 & 3 & 9 & 0 \end{array} \right) \sim \left( \begin{array}{ccc|c} 6 & 3 & -3 & 0 \\ 6 & 9 & 3 & 0 \\ 0 & 6 & +6 & 0 \end{array} \right)$$

$$\sim \left( \begin{array}{ccc|c} 2 & +1 & -1 & 0 \\ 0 & 6 & +6 & 0 \\ 0 & 1 & +1 & 0 \end{array} \right)$$

$$\sim \left( \begin{array}{ccc|c} 1 & 0 & -1 & 0 \\ 0 & 1 & +1 & 0 \\ 0 & 1 & +1 & 0 \end{array} \right)$$

$$\Rightarrow \begin{aligned} x_3 &= 1 \\ x_2 &= -1 \\ x_1 &= +1 \end{aligned}$$

$$\Rightarrow v = \begin{bmatrix} 1 \\ -1 \\ +1 \end{bmatrix}$$

R 26

EXAMPLE 2: ASK IF STUDENTS WOULD LIKE TO DO IN GROUPS.

2

FIND AN ORTHOG. BASIS FOR COLSPACE OF A.

\*9.6.4

$$A = \begin{bmatrix} 3 & -5 & 1 \\ 1 & 1 & -1 \\ 3 & -7 & 8 \end{bmatrix}$$

WRITE

Let  $X_1, X_2, X_3$  be columns of A.

$$V_1 = X_1 = \begin{bmatrix} 3 \\ 1 \\ -1 \\ 3 \end{bmatrix}$$

$$V_2 = X_2 - \frac{X_2 \cdot V_1}{V_1 \cdot V_1} V_1 = \begin{bmatrix} 3 \\ 1 \\ -1 \\ 3 \end{bmatrix} - \frac{-40}{20} \begin{bmatrix} 3 \\ 1 \\ -1 \\ 3 \end{bmatrix} = \begin{bmatrix} 9 \\ 3 \\ -3 \\ 9 \end{bmatrix}$$

THM 11, p. 355

$$V_3 = X_3 - \frac{X_3 \cdot V_1}{V_1 \cdot V_1} V_1 - \frac{X_3 \cdot V_2}{V_2 \cdot V_2} V_2$$

$$= \begin{bmatrix} 1 \\ 1 \\ -2 \\ 8 \end{bmatrix} - \frac{3}{2} V_1 - \left(-\frac{1}{2}\right) V_2$$

$$= \begin{bmatrix} -3 \\ 1 \\ 1 \\ 3 \end{bmatrix}$$

DO NOT DO,  
JUST WRITE. $\Rightarrow$  orthog basis is  $\{V_1, V_2, V_3\}$ 

COMPREH. Q: what would happen if  $\dim \text{Colspace } A = 2$ ?  
 A: if  $(\dim \text{Colspace } A = 2)$ , # vectors in basis = 2, we would find only two nonzero vectors. i.e.  $V_3 = 0$  (or  $V_2 = 0$ )

## EXAMPLE 3: QR FACTORIZATION

Find  $R$ .

$$A = \begin{bmatrix} 5 & 9 \\ 1 & 7 \\ -3 & -5 \\ 1 & 5 \end{bmatrix}, \quad Q = \begin{bmatrix} 5/6 & -1/6 \\ 1/6 & 5/6 \\ -3/6 & 1/6 \\ 1/6 & 3/6 \end{bmatrix}$$

13.6.4

• don't give algorithm, rather, explore the process.

Q, What dimensions does  $R$  have?A,  $A$  is  $4 \times 2$ ,  $Q$  is  $4 \times 2$ , so  $R$  is  $2 \times 2$ Q,  $R$  is  $\begin{bmatrix} & \\ & \end{bmatrix}$ , and is upper-tri. What is bottom-left element?A, 0. We need to find three elements:  $\begin{bmatrix} a & b \\ 0 & c \end{bmatrix}$ 

• we have a little puzzle here

METHOD 1Q, what is  $a$ ?A,  $a: \frac{5}{6}a - \frac{1}{6} \cdot 0 = 5 \Rightarrow a = 6$ Q, what are  $b$  &  $c$ ?

$$\left. \begin{aligned} \frac{5}{6}b - \frac{1}{6}c &= 9 \\ \frac{1}{6}b + \frac{5}{6}c &= 7 \end{aligned} \right\} \Rightarrow \begin{pmatrix} 5 & -1 & | & 54 \\ 1 & 5 & | & 42 \end{pmatrix}$$

$$\dots \sim \begin{pmatrix} 1 & 0 & | & 12 \\ 0 & 1 & | & 6 \end{pmatrix}$$

CHECK:

$$QR = \frac{1}{6} \begin{bmatrix} 5 & -1 \\ 1 & 5 \\ -3 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 6 & 12 \\ 0 & 6 \end{bmatrix}$$

$$= \frac{1}{6} \begin{bmatrix} 30 & 9 \\ 6 & 42 \\ -18 & 6 \\ 6 & 18 \end{bmatrix} \text{ etc}$$

METHOD 2Q, are col's of  $A$  orthonormal?

A, yes, by def'n

Q,  $Q^T Q = ?$  (and have you seen transpose?)

$$A, Q^T Q = \begin{bmatrix} v_1 \cdot v_1 & v_1 \cdot v_2 \\ v_1 \cdot v_2 & v_2 \cdot v_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I$$

WRITE

$$A = QR$$

$$QA = Q^T QR$$

$$R = QA = \frac{1}{6} \begin{bmatrix} 5 & 9 & -3 & 1 \\ 1 & 5 & 1 & 3 \end{bmatrix} \begin{bmatrix} 6 & 12 \\ 0 & 6 \end{bmatrix}$$

↑  
scale, if you like  
(not recommended)

• students may not know this definition

• either approach works.  
• method 2 requires less thinking.

## QH6 Quiz 4

Good luck on Quiz 4!

If you have any questions, you can message me through wimba. I'll be on wimba until 8:55.

### Today: Announcements, Least Squares

Dec 2: Quiz 4 graded, Least Squares HW due

Dec 6: last day of classes

Dec : final exam

Jan 6: first day of Math 2401, please complete online survey

Exemptions from final exam? I have no idea. I hope so.



## Motivation

Consider the system  $Ax = b$ , where

$$A = \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix}$$

- 1) Are the columns of  $A$  LI?
- 2) Do the columns of  $A$  form a basis for  $\mathbb{R}^3$ ?
- 3) Is  $b$  in  $\text{Col } A$ ?
- 4) Is there a solution to  $Ax = b$ ?
- 5) Therefore, we will:

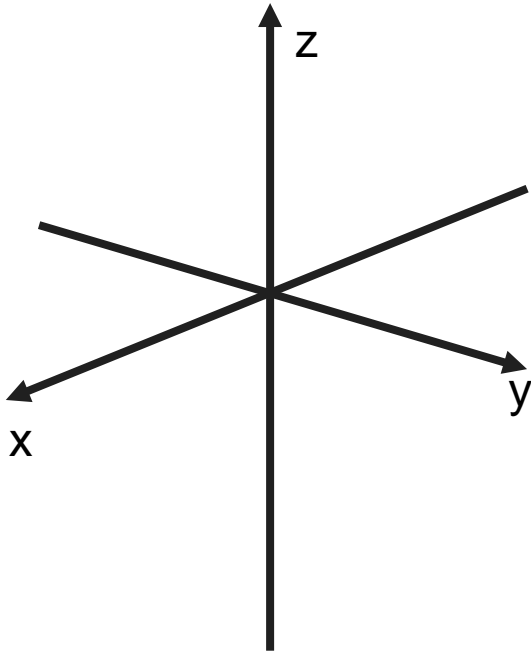
### Essential Idea

Consider the system  $Ax = b$ , where

$$A = \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix}$$

Our solution to this system:

find a vector  $x$  such that  $\|b - Ax\| \leq \|b - Ax\|$



Solve

Consider the system  $Ax = b$ , where

$$A = \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix}$$

## A Special Case

Find a least squares sol'n to  $Ax=b$ , where:

$$A = \begin{bmatrix} 1 & 5 \\ 3 & 1 \\ -2 & 4 \end{bmatrix}, \quad b = \begin{bmatrix} 4 \\ -2 \\ -3 \end{bmatrix}$$

Example

True or false:

a) The LS problem is to find an  $x$  that makes  $Ax$  as close as possible to  $b$ .

a) A LS solution of  $Ax=b$  is a vector  $x$  such that:

Example

Describe all LS solutions to

$$x + y = 2$$

$$x + y = 4$$

Example

True or false:

- a) If  $\{v_1, v_2, v_3\}$  form an orthogonal basis, then  $\{v_1, v_2, cv_3\}$  is another, different orthogonal basis
  
  
  
  
  
  
  
  
  
  
- a) If  $A=QR$ , and  $Q$  has orthonormal columns, then  $R=Q^T A$
  
  
  
  
  
  
  
  
  
  
- a) If  $x$  is in subspace  $W$ , then  $x - \text{proj}_W x \neq 0$

## QH6 Recitation 28

Today: Announcements, Least Squares

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Exemptions from final exam? I have no idea. I hope so.



### Motivation

Consider the system  $Ax = b$ , where

$$A = \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}, b = \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix}$$

1) Are the columns of  $A$  LI?

YES

2) Do the columns of  $A$  form a basis for  $\mathbb{R}^3$ ?

YES

3) Is  $b$  in  $\text{Col } A$ ?

NO

4) Is there a solution to  $Ax = b$ ?

NO

5) Therefore, we will:

FIND THE LEAST SOLUTION  
TO  $Ax = b$ ,  $\hat{x}$ .

## Essential Idea

Consider the system  $Ax = b$ , where

$$A = \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}, b = \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix}$$

Our solution to this system:

find a vector  $\hat{x}$  such that  $\|b - A\hat{x}\| \leq \|b - Ax\|$

$b$  not in  $\text{Col}A$

$a_1, a_2$  not necessarily  $\perp$   
 $(b - \hat{b}) \perp \hat{b}$ , and  $(b - \hat{b}) \perp \text{Col}A$

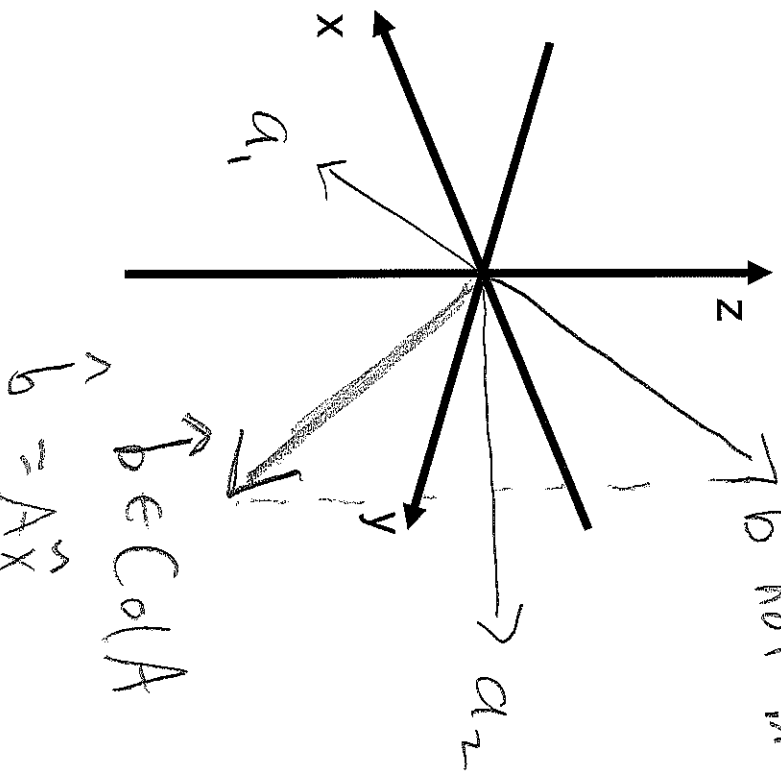
$$\text{So: } A^T(b - \hat{b}) = A^T(b - A\hat{x})$$

$$\Rightarrow A^T A \hat{x} = A^T b$$

$$\hat{x} = (A^T A)^{-1} A^T b$$

NOTE

$$A^T A = I \text{ if } A \text{ is orthogonal}$$



Solve

Consider the system  $Ax = b$ , where

$$A = \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}, b = \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix}$$

$$A^T A = \begin{bmatrix} 4 & 0 & 1 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 17 & 1 \\ 1 & 5 \end{bmatrix}$$

$$A^T b = \begin{bmatrix} 4 & 0 & 1 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix} = \begin{bmatrix} 19 \\ 11 \end{bmatrix}$$

$$(A^T A)^{-1} = \frac{1}{84} \begin{bmatrix} 5 & -1 \\ -1 & 17 \end{bmatrix}$$

$$\hat{x} = \frac{1}{84} \begin{bmatrix} 5 & -1 \\ -1 & 17 \end{bmatrix} \begin{bmatrix} 19 \\ 11 \end{bmatrix} = \frac{1}{84} \begin{bmatrix} 84 \\ 168 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

# RECITATION 2.8: LEAST-SQUARES

HW: 10/12/18 Room 6.5

EXAMPLE: FIND A L.S. SOLN OF  $Ax=b$ :  $A = \begin{bmatrix} 1 & 5 \\ 3 & 4 \\ -2 & 1 \end{bmatrix}$ ,  $b = \begin{bmatrix} 4 \\ -2 \\ -3 \end{bmatrix}$

Q: Are columns of  $A$  orthogonal?

A: Res.

SA: If they were not orthogonal, we would need to approach this problem differently.

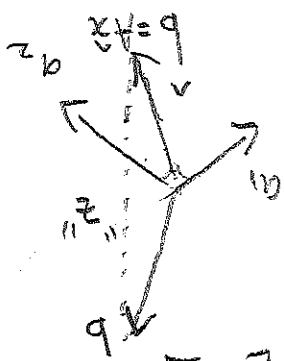
Q: What is the orthog proj of  $b$  onto column space of  $A$ ?

A:  $\hat{b} = \frac{b \cdot a_1}{a_1 \cdot a_1} a_1 + \frac{b \cdot a_2}{a_2 \cdot a_2} a_2 = \dots = \frac{2}{5} a_1 + \frac{1}{2} a_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

Q: What is  $\hat{x}$ ?

A:  $\hat{x} = \begin{bmatrix} 2/4 \\ 1/7 \end{bmatrix}$ , because  $A\hat{x} = \hat{b}$

SCHEMATIC



$\hat{b} \in \text{span}\{a_1, a_2\}$

$\hat{x}$  = L.S. sol'n to  $Ax=b$

inconsistent system

!e:  $A\hat{x} = \hat{b}$

Q:  $\hat{x}$  is the vector that minimizes

$\|b - A\hat{x}\|$

(Why does it minimize? Hopefully covered in class!)

WRITE

TA DA!

we solve  $X = \hat{b} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$\hat{x} = \begin{bmatrix} 2/4 \\ 1/7 \end{bmatrix}$

# CONCEPTUAL QUESTIONS

3

Q The LS problem is to find an  $\vec{x}$  that makes  $A\vec{x}$  as close as possible to  $\vec{b}$ .

17a

A True. (This is the def'n of the LS problem)

Q A L.S. sol'n of  $A\vec{x}=\vec{b}$  is a vector  $\hat{\vec{x}}$  st.

17b

$$\|\vec{b} - A\hat{\vec{x}}\| \leq \|\vec{b} - A\vec{x}\| \quad \forall \vec{x} \text{ in } \mathbb{R}^n.$$

A F! inequality in wrong direction

Q The LS sol'n of  $Ax=b$  is point in the col space of  $A$  closest to  $\vec{b}$ .

18b

A F. The LS sol'n is  $\hat{\vec{x}}$ .

The closest point in the colspace of  $A$  is  $\hat{\vec{b}}$ .

don't do

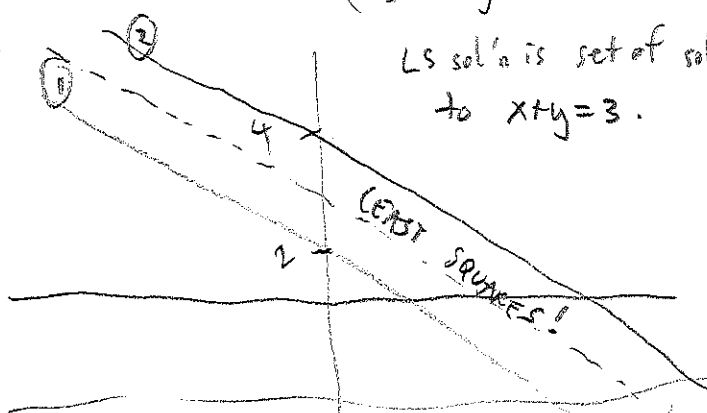
Q Describe all LS sol'ns to  $x+y=2$  ①

A NORMAL EQUATIONS:  $A^T A \vec{x} = A^T \vec{b}$   $x+y=4$  ②

A  $A = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \Rightarrow A^T A = \begin{pmatrix} 2 & 2 \\ 2 & 2 \end{pmatrix}$   $\left\{ \begin{array}{l} 2x+2y=6 \\ \text{or } x+y=3 \end{array} \right.$

and  $A^T \vec{b} = \begin{pmatrix} 6 \\ 6 \end{pmatrix}$

LS sol'n is set of sol'ns to  $x+y=3$ .



LS solution,  $\hat{\vec{x}}$ , is the vector  $\hat{\vec{x}}$  st.  $\|\vec{b} - A\hat{\vec{x}}\| \leq \|\vec{b} - A\vec{x}\|$

## EXAMPLE 4: CONCEPTUAL QUESTIONS

Q TRUE/FALSE  
IF  $\{v_1, v_2, v_3\}$  form an orthonormal basis,  
 $\{v_1, v_2, cv_3\}$  is a different orthonormal basis

17a, 6.4

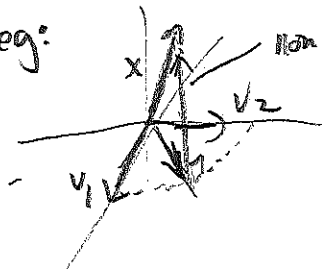
A F. A basis is a set of all possible linear combinations of vectors.  
 $\Rightarrow$  The two bases are the same.

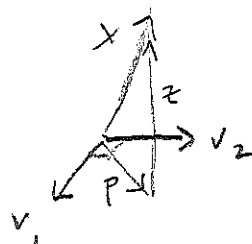
Q IF  $A = QR$ ,  $Q$  has orthonormal columns,  
then  $R = Q^T A$

17c

A T. Because  $Q^T Q = I$

Q IF  $x$  is not in subspace  $W$ , then  
 $\vec{x} - \text{proj}_W \vec{x} \neq 0$ .

A T. eg:  non-zero vector



But:

IF  $x$  is in  $W$ , then  $\vec{x} - \text{proj}_W \vec{x} = 0$ .

← get them to say this

Describe all least squares solutions to

$$x + y = 2$$

$$x + y = 4$$

## Dates

Dec 2: Quiz 4 graded, Least Squares HW due

Dec 6: last day of classes

Dec : final exam

Jan 6: first day of Math 2401, please complete online survey

Can students be exempted from writing the final exam?



## True or False

- a) If  $\{v_1, v_2, v_3\}$  form an orthogonal basis, then  $\{v_1, v_2, cv_3\}$  is another, different orthogonal basis.
- a) If  $A=QR$ , and  $Q$  has orthonormal columns, then  $R=Q^T A$ .
- a) If  $x$  is in subspace  $W$ , then  $x - \text{proj}_W x \neq 0$ .

## Initial Value Problems

$$x_1'(t) = ax_1 + bx_2$$

$$x_2'(t) = cx_1 + dx_2$$

- a) We can write this system as:
- b) If  $w$  is a solution to  $x' = Ax$ , then  $w' =$
- c) If  $b = c = 0$ , what is the solution to  $x' = Ax$ ?
- d) If  $A$  has e-value  $\lambda$  and e-vector  $v$ , then show that

**Example 3**

Let  $A$  be some  $2 \times 2$  matrix.

$$\vec{v}_1 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \lambda_1 = -3, \lambda_2 = -1, \vec{x}(0) = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

If  $x(t)$  is the position of a particle at time  $t$ , and  $x'(t) = Ax$ , find an expression for  $x(t)$ .

**Example 4**Solve the IVP  $\dot{x}=Ax$ , where

$$A = \begin{bmatrix} -2 & -5 \\ 1 & 4 \end{bmatrix}, \quad \lambda_1 = -1, \quad \lambda_2 = 3, \quad \vec{x}_0 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

# CONCEPTUAL QUESTIONS

13

Q The LS problem is to find an  $\vec{x}$  that makes  $A\vec{x}$  as close as possible to  $\vec{b}$ .

17a

A True. (This is the def'n of the LS problem)

Q A LS sol'n of  $A\vec{x} = \vec{b}$  is a vector  $\hat{x}$  s.t.

17b

$$\|\vec{b} - A\hat{x}\| \leq \|\vec{b} - A\vec{x}\| \quad \forall \vec{x} \text{ in } \mathbb{R}^n.$$

A F! inequality in wrong direction

Q The LS sol'n of  $Ax=b$  is point in the col space of  $A$  closest to  $\vec{b}$ .

18b

A F. The LS sol'n is  $\hat{x}$ .

The closest point in the colspace of  $A$  is  $\hat{b}$ .

don't do

Q Describe all LS sol'ns to

$$\begin{aligned} x+y &= 2 & \textcircled{1} \\ x+y &= 4 & \textcircled{2} \end{aligned}$$

A NORMAL EQUATIONS:  $A^T A \vec{x} = A^T \vec{b}$

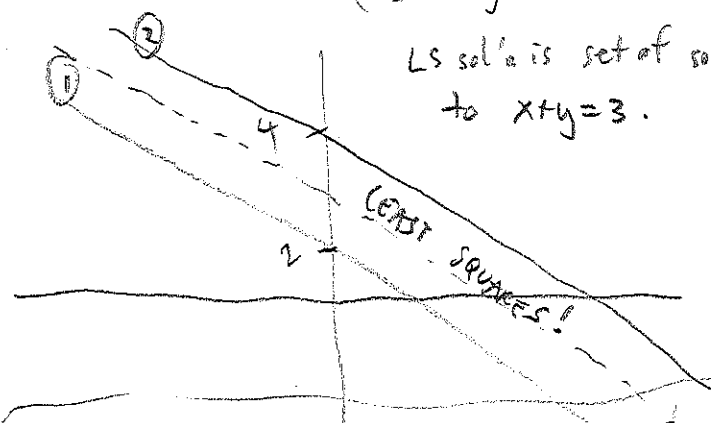
$$A = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \Rightarrow A^T A = \begin{pmatrix} 2 & 2 \\ 2 & 2 \end{pmatrix}$$

$$\text{and } A^T \vec{b} = \begin{pmatrix} 6 \\ 6 \end{pmatrix}$$

$$2x+2y=6$$

$$\text{or } x+y=3$$

LS sol'n is set of sol'ns to  $x+y=3$ .



LS solution,  $\hat{x}$ , is the vector  $\hat{x}$  s.t.  $\|\vec{b} - A\hat{x}\| \leq \|\vec{b} - A\vec{x}\|$

# EXAMPLE 4: CONCEPTUAL QUESTIONS

Q TRUE/FALSE  
IF  $\{v_1, v_2, v_3\}$  form an orthonog basis,  
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17a, 6.4

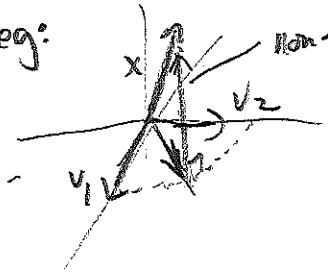
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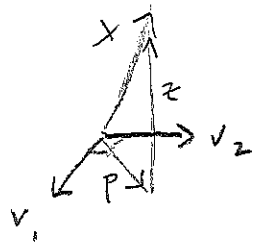
Q IF  $A = QR$ ,  $Q$  has orthonormal columns,  
then  $R = Q^T A$

17c

A T. Because  $Q^T Q = I$

Q IF  $x$  is not in subspace  $W$ , then  
 $\vec{x} - \text{proj}_W \vec{x} \neq 0$ .

A T. eg:  non-zero vector



But:

IF  $x$  is in  $W$ , then  $\vec{x} - \text{proj}_W \vec{x} = 0$ .

← get them to say this

(FROM R25)

2

## EXAMPLE 2: TERMINOLOGY & IVP DEF'N

SUPPOSE

$$x_1'(t) = ax_1 + bx_2$$

$$x_2'(t) = cx_1 + dx_2$$

LET'S JUST MAKE SURE WE'RE ALL SPEAKING THE SAME LANGUAGE.

Q

$$\text{Then } \begin{bmatrix} x_1' \\ x_2' \end{bmatrix} = \begin{bmatrix} ? \\ ? \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

A

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

(SHOULDN'T SURPRISE ANYONE)

$$\text{Let } \vec{x}' = A\vec{x}$$

Q

Let  $\vec{w}$  be a "solution" to  $\vec{x}' = A\vec{x}$ .

$$\text{Then } \vec{w}' = ?$$

A

$$\vec{w}' = A\vec{w}.$$

when we sub  $w$  into the DE, LHS = RHS

Q

IF  $b=c=0$ , what is the sol'n?

$$x_1' = ax_1 \Rightarrow x_1 = e^{at}$$

A

$$x_2' = dx_2 \Rightarrow x_2 = e^{bt}$$

$\Rightarrow$  sol'n's are (real) exponentials

Q

If  $A$  has e-val  $\lambda$  and e-vec  $\vec{v}$ , show  $\vec{x} = \vec{v}e^{\lambda t}$  is a solution.

A

$$\frac{d}{dt}\vec{x} = \frac{d}{dt}(\vec{v}e^{\lambda t}) = \lambda\vec{v}e^{\lambda t} = A\vec{v}e^{\lambda t} \Rightarrow \vec{x}' = A\vec{x}$$

$\vec{v}$  is constant (because  $x = ve^{\lambda t}$   $Ax = A ve^{\lambda t}$ )

SAY

GENERAL SOLUTION TO  $\vec{x}' = A\vec{x}$

$$\text{IS } \vec{x} = c_1\vec{v}_1 e^{\lambda_1 t} + c_2\vec{v}_2 e^{\lambda_2 t}$$

EXAMPLE 3

#2, 5.7

LET  $\vec{x}(t)$  BE THE POSITION OF A PARTICLE  
AT TIME  $t$ .

$$\text{IF } \vec{x}' = A\vec{x}, \text{ WHERE}$$

$A$  IS  $2 \times 2$

$$\vec{v}_1 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \quad \vec{v}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\lambda_1 = -3, \quad \lambda_2 = -1$$

$$\vec{x}(0) = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

FIND POSITION AT TIME  $t$ .

Q What are two sol'n's? (to  $\vec{x}' = A\vec{x}$ )

A  $\vec{v}_1 e^{-3t}, \quad \vec{v}_2 e^{-t}$

Q YES OR NO: IS THE SUM OF SOL'NS ALSO A SOLUTION?  $\vec{x}' = A\vec{x}$

A YES. (DO YOU KNOW THIS, OR ARE YOU GUESSING?)

Q THE LIN. COMB OF SOLUTIONS IS A SOLUTION, SO

$$c_1 \vec{v}_1 e^{-3t} + c_2 \vec{v}_2 e^{-t} = \vec{x}$$

IS GEN SOL'N.

HOW DO WE FIND  $c_1, c_2$ ?

A USE  $\vec{x}(0)$ :

$$\begin{bmatrix} 2 \\ 3 \end{bmatrix} = c_1 \begin{bmatrix} -1 \\ 1 \end{bmatrix} e^0 + c_2 \begin{bmatrix} 1 \\ 1 \end{bmatrix} e^0$$

$$\text{or } \begin{pmatrix} -1 & -1 & 2 \\ 1 & -1 & 3 \end{pmatrix} \sim \begin{pmatrix} 1 & 0 & 1/2 \\ 0 & 1 & 5/2 \end{pmatrix}$$

$$\Rightarrow \vec{x} = \frac{1}{2} \begin{bmatrix} -1 \\ 1 \end{bmatrix} e^{-3t} + \frac{5}{2} \begin{bmatrix} 1 \\ 1 \end{bmatrix} e^{-t}$$

Q as  $t \rightarrow 0$ , what happens to  $\vec{x}$ ?

A  $\vec{x} \rightarrow \vec{0}$ .

PROOF:

$$\vec{x}' = A\vec{x}$$

$$c_1 \vec{v}_1 e^{\lambda_1 t} + c_2 \vec{v}_2 e^{\lambda_2 t}$$

- etc.

diff & matrix multip  
are linear.



ASK STUDENTS IF THEY'D LIKE TO DO THIS IN GROUPS (Y/N)

SOLVE THE IVP  $\vec{x}' = A\vec{x}$ ,  $A = \begin{bmatrix} -2 & -5 \\ 1 & 4 \end{bmatrix}$  #45.7  
 e-vals are  $-1, 3$   $\vec{x}_0 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$

Q what are <sup>(the)</sup> e-values?

A  $0 = (-2-\lambda)(4-\lambda) + 5$   
 $= \lambda^2 - 2\lambda - 3$   
 $= (\lambda+1)(\lambda-3) \Rightarrow \lambda = -1, 3$

Q WHAT IS THE e-vect for  $\lambda = -1$ ?

$\begin{pmatrix} -1 & -5 & | & 0 \\ 1 & 5 & | & 0 \end{pmatrix} \sim \begin{pmatrix} 1 & 5 & | & 0 \\ 0 & 0 & | & 0 \end{pmatrix} \Rightarrow \vec{v}_1 = \begin{bmatrix} -5 \\ 1 \end{bmatrix}$

Q WHAT IS THE e-vect for  $\lambda = +3$ ?

$\begin{pmatrix} -5 & -5 & | & 0 \\ 1 & 1 & | & 0 \end{pmatrix} \sim \begin{pmatrix} 1 & 1 & | & 0 \\ 0 & 0 & | & 0 \end{pmatrix} \Rightarrow \vec{v}_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$

Q What is general sol'n?

$\vec{x} = c_1 \begin{bmatrix} -5 \\ 1 \end{bmatrix} e^{-t} + c_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} e^{3t}$

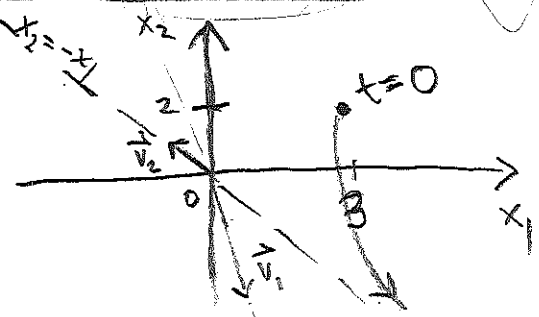
Q We still need c's, how do we get them?

$\begin{bmatrix} 3 \\ 2 \end{bmatrix} = c_1 \begin{bmatrix} -5 \\ 1 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix}$   
 $\begin{pmatrix} -5 & -1 & | & 3 \\ 1 & 1 & | & 2 \end{pmatrix} \sim \begin{pmatrix} 1 & 0 & | & 13/4 \\ 0 & 1 & | & -5/4 \end{pmatrix}$

Q Sol'n is?

$\vec{x} = \frac{13}{4} \begin{bmatrix} -5 \\ 1 \end{bmatrix} e^{-t} + \frac{-5}{4} \begin{bmatrix} -1 \\ 1 \end{bmatrix} e^{3t}$

COMPREHENSION



- SADDLE, ORIGIN
- TRAJECTORY IN SOLUTION SPACE
- IF  $t$  IS LARGE,  
 $\vec{x} \approx \frac{5}{4} \begin{bmatrix} 1 \\ -1 \end{bmatrix} e^{3t}$   
 $= \begin{bmatrix} 5/4 e^{3t} \\ -5/4 e^{3t} \end{bmatrix}$

### **If You Are Writing the Final**

- exam has two parts, each part is 50 minutes
- Work with your facilitator to schedule a time on either the 9<sup>th</sup> or 10<sup>th</sup> to write the final
- Your facilitator has complete instructions for writing final
- I will not be on wimba during the final
- Grady students write on campus on Dec 11
- Office hours: Sun 3:00 pm to 4:00 pm & 8:00 pm to 9:00 pm

### **Grades: after this recitation I will**

1. enter your HW grades in t-square
2. apply recitation grades in t-square
3. send you an email to indicate if you are/aren't exempt from final

### Example

- a) Solve the IVP:  $ty' + 2y = 4t^2$ ,  $y(0) = y_0$ .
- b) Plot the solution for various values of  $y_0$ .

Example

Solve the BVP:

$$y'' + 4y' + 13y = 0, \quad y(0) = 2, \quad y(\pi/2) = 1.$$

## Example

12 is an eigenvalue of  $\begin{pmatrix} 10 & 3 & -1 \\ 2 & 9 & 1 \\ -2 & 3 & 11 \end{pmatrix}$ . Find as many linearly independent eigenvectors for this eigenvalue as possible.

## Initial Value Problems

$$x_1'(t) = ax_1 + bx_2$$

$$x_2'(t) = cx_1 + dx_2$$

- a) We can write this system as:
- b) If  $w$  is a solution to  $x' = Ax$ , then  $w' =$
- c) If  $b = c = 0$ , what is the solution to  $x' = Ax$ ?
- d) If  $A$  has e-value  $\lambda$  and e-vector  $v$ , then show that

**Example 3** Let  $A$  be some  $2 \times 2$  matrix.

$$\vec{v}_1 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \lambda_1 = -3, \lambda_2 = -1, \vec{x}(0) = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

If  $x(t)$  is the position of a particle at time  $t$ , and  $x'(t) = Ax$ , find an expression for  $x(t)$ .

## QH6 Office Hours

Thank you for coming to office hours! If you have a question, you may need to get my attention by typing something in the chat window. Or by saying something with the mic.

Today's office hours run from 8:00 PM to 10:00 PM.